

Assessment Marking Criteria



Student Name	Kyle Kent	Student Number	465510139
Unit Code/s & Name/s	ICTPRG418 Apply intermediate programming skills in another language		
Assessment Type	Written		
Assessment Name	Written Assignment Programming Assignment 2	Assessment Task No.	AT2
Assessment Due Date	6/09/2018	Date submitted	6/09/2018
Assessor Feedback: <input type="checkbox"/> Student provided with feedback <i>(check box when completed)</i>			
Attempt 1	Satisfactory <input type="checkbox"/> Unsatisfactory <input type="checkbox"/>	Date	/ /
Attempt 2	Satisfactory <input type="checkbox"/> Unsatisfactory <input type="checkbox"/>	Date	/ /
Assessor Name		Assessor Signature	
Note to assessor: Please record below any reasonable adjustment that has occurred during this assessment e.g. written assessment given orally.			

Note: The Assessment Conditions for this unit are:

Gather evidence to demonstrate consistent performance in conditions that are safe and replicate the workplace. Noise levels, production flow, interruptions and time variances must be typical of those experienced in the programming and software development field of work and include access to:

- Software development environment
- Technical requirements.

Assessors must satisfy NVR/AQTF assessor requirements.

Assessment criteria / benchmarks	Attempt 1		Attempt 2	
	S	U	S	U
1.1 - View the layout of the room including desks and student names in a graphical (grid-style) format.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1.2 - Edit these details on screen.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1.3 - Clear all the student names.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1.4 - Save the updated details into a new file. This will require the application to also save an updated teacher name, class, room and date.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1.5 - Select a required data file via an Open-File dialog box.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1.6 - Sort the student list alphabetically by name, and present the resulting list on a popup dialog box with each student's grid location noted.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1.7 - Search for a student and have their location highlight within the grid. Then display the sorted list of students (<i>as per item 1.6 above</i>) and highlight the required person. (<i>You need to search for the required student within the sorted list using a binary search.</i>)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1.8 - Save the data into a Random Access File (<i>and implement a method for reading back a specific random access file entry</i>).	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1.9 - Have appropriate design and technical documentation, a test plan, test cases plus the results of testing. The source code is to be supplied and should contain appropriate in-line comments. Your programming should follow your development team's programming standards. In line with this, selected components are to be located in and accessed from secondary program (source-code) files.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1.10 - Review your internal and external documentation for your application. Ensure that it aligns with organisational documentation standards provided, contains correct grammar and spelling, and is appropriate for developers who may provide support to this application in the future.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

1.11 - Prepare automated program documentation using a facility provided within your IDE, or using a separate facility such as Javadoc.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1.12 - Provide evidence of your use of the debugging facilities with the Integrated Development Environment (IDE) you are utilising. This may be demonstrated with a series of screen images of you debugging your application within your selected IDE – showing at least one breakpoint, a set of associated watches, and you tracing through several lines of code.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Evidence of the student having demonstrating consistent performance:				
• In developing in a software development environment	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Using technical requirements	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
The student has demonstrated competency in:				
• Task skills - performing every task in the assessment at an appropriate skill level	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Task management skills - managing the various tasks in this assessment at an appropriate skill level, and within a working environment that replicates a workplace appropriate for software development.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Contingency management skills - managing issues that arise at an appropriate skill level, and within a working environment that replicates a workplace appropriate for software development.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Job role environment skills – operating and interacting appropriately and effectively within a working environment that replicates a workplace appropriate for software development.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<i>Note: These checklist items are based on additional Critical Evidence, Required Skill and Required Knowledge not explicitly stated elsewhere in the assignment requirements checklists.</i>				