Assessment Task





Student Name	Kyle Kent	Student Number	465510139	
Unit Code/s & Name/s	ICTPRG501 Apply advanced object-oriented language skills			
Assessment Name	Written Assignment Programming Assignment	Assessment Task No.	AT1	
Assessment Due Date		Date submitted		
Assessor Name				

Student Declaration: I declare that this assessment is my own work. Any ideas and comments made by other people have been acknowledged as references. I understand that if this statement is found to be false, it will be regarded as misconduct and will be subject to disciplinary action as outlined in the TAFE Queensland Student Rules. I understand that by emailing or submitting this assessment electronically, I agree to this Declaration in lieu of a written signature.

Student Signature	K Kent	Date	20/09/2018
-------------------	--------	------	------------

Instructions to Student

Learning Support

Additional support is available to help you achieve your learning goals. Speak to your teacher or a Learning Skills Centre team member if you feel that you may benefit from some extra support. The Institute provides extra support through the Disability Support Unit and the Learning Skills Centre.

RPL (Recognition of Prior Learning) is available for this unit. Speak to your teacher/assessor to check if you qualify for RPL.

Conditions of Assessment

You will need to complete the learning and undertake all assessments satisfactorily to be deemed competent. You are responsible for complying with all assessment item instructions; submission and collection requirements; undertaking assessment tasks honestly and retaining a copy of all assessment items.

You must submit assessment items by the **due date**, unless an extension has been granted by your teacher. Failure to submit assessment items by the due date will result in a "did not submit" being recorded and depending on your circumstances, you may be granted one final resubmission.

To be judged competent in this assessment item the student is required to demonstrate competence in all indicators shown in the marking guide.

The Classroom as a Simulated Work Environment

Students must be aware and take responsibility for the problems of working in a shared IT environment. Problems such as noise levels, production flow, interruptions and time variances are common to workplaces. In the simulated environment provided in the classroom these problems can take the form of:

- Other students who continually ask questions or talk aloud while thinking
- Fire drills, projector not working, printers running out of paper or toner cartridge
- Miscalculating how much work you can do in one day, missing classes and so on.

Some things are unavoidable and you must devise strategies to overcome them, for example, we cannot stop students from asking questions or entering at exiting the class. Other things are unpredictable (e.g. fire drills). You need to be aware and plan and organise your work allowing some extra time for unavoidable and unpredicted events.

Assessment Criteria:

To achieve a satisfactory result, your assessor will be looking for your ability to demonstrate key skills/tasks/knowledge to an acceptable industry standard.

Refer to the marking criteria document for a detailed list of items.

Number of Attempts:

You will receive up to two (2) attempts at this assessment task. Should your 1st attempt be unsatisfactory (U), your teacher will provide feedback and discuss the relevant sections / questions with you and will arrange a due date for the submission of your 2nd attempt. If your 2nd submission is unsatisfactory (U), or you fail to submit a 2nd attempt, you will receive an overall unsatisfactory result for this assessment task. Only one reassessment attempt may be granted for each assessment task, with the exception of Apprentices or Trainees who are permitted an additional supplementary assessment. For more information, refer to the Student Rules.

Submission details (if relevant)

Submit your assessment to the allocated dropbox in **Connect** or to the allocated network folder.

Your teacher will provide all the details for the submission system or network.

Your assignment must be saved with your surname_student number_unit/cluster_AssessmentNumber. For example:

surname_1234567890_ICTPRG501_1

For re-submissions, an "R" must be added to the file name. For example:

surname 1234567890 ICTPRG501_1 R

 The Marking Criteria Sheet must be signed and submitted with your work.

Instructions to Assessor

To be judged competent in this assessment item the student is required to demonstrate competence in all indicators shown in the marking guide.

Gather evidence to demonstrate consistent performance in conditions that are safe and replicate the workplace. Noise levels, production flow, interruptions and time variances must be typical of those experienced in the programming and software development industry, and include access to:

- Database management systems
- Computers on the network
- Integrated Development Environment (IDE)

Ver. 1.1 (21/12/2015)

Program specifications

Note to Student

An overview of all Assessment Tasks relevant to this unit is located in the Unit Study Guide.

Instructions to Students

Assessment 1: Software Programming

In this assessment, you are required to participate in the development of an object-oriented web application (client) with a graphical user interface, and a web service (server) to either:

- Convert your Windows application project with database component that you have completed or are currently completing within your course to a web application or...
- Using your existing web application with database component.

You are required to show clear evidence of due process – appropriate planning, gathering requirements, design, development, testing of the web service and web application, and reporting to your project manager on the completion of the project.

Your tasks:

- Create and send an email to your Project Manager to obtain program specifications and programming guidelines. Gather other requirements and review the documents in preparation for the development of the project.
- 2. Based on the scenario above and your interpretation of the program specification, prepare a Technical Report for your Project Manager to include the following:
 - An explanation of the mechanism you would use that enables inter-process communication in your web application.
 - An explanation of what is an Interface in object-oriented programming and how would you
 use it to apply multiple inheritances.
 - Explain the concept of design patterns in the .Net Framework.
- 3. Based on the scenario above and your interpretation of the program specifications, build and test a simple client (web) application using either the Java or .NET architectural framework and make use of the following:
 - Write code that follows the coding standards and naming conventions outlined in the programming guidelines you have obtained in Task 1 and ensure to include comment-blocks for user-defined methods.
 - Web GUI components such as web forms, buttons, labels, data grids, etc.
 - Create Help Files using GUI components and include them in the appropriate web forms or pages.
 - Subscribe to or consume the web service to establish communication and transfer of data between the client and the server

- 4. Based on the scenario above and your interpretation of the program specifications, build and test a simple server application (web service) to implement remote procedure call (RPC) based on multiple inheritances using either the Java or .NET architectural framework and make use of the following:
 - Write codes that follow the coding standards and naming conventions outlined in the programming guidelines you have obtained in Task 1 and ensure to include comment-block for user-defined methods.
 - Operation Contracts to handle the following database operations:
 - Create new record
 - Update existing record
 - Delete existing record
 - Retrieve multiple records
 - Data Contract to allow transfer of data between client and the server.
 - Nested classes. Include in your report screen shots of the code with comment blocks explaining the workings of the program. Include this in the section "Nested Classes in Action".
- 5. Demonstrate your advanced programming skills by developing a stand-alone application following the coding standards and naming conventions outlined in the programming guidelines you have obtained in Task 1 or incorporating the following features to this project:

Ver. 1.1 (21/12/2015)

- Drag and drop
- 2-D graphics

- 6. To ensure all syntax and logic errors are identified and the debugging process, outcomes and corrections comply with program specification:
 - Use the debugging tools including trace and watches to create a log of syntax and logic errors
 - Outline the solutions applied
 - Include this in your report under the section "Defect Logs".
 - Include screenshots and steps of using these tools under the section "Debugging Tools in Action".
- 7. Create and prepare test data to confirm code meets design specifications.
- 8. Perform testing using the prepared test data and document the test results and compare against program specifications and gathered project requirements. Have at least one of your peers to test the program and
 - document the test results
 - analyse results, and...
 - prepare a test summary report.
- 9. Include a section in your report titled: "Documentation Maintenance" to indicate how you will maintain the program documentation. Include in this section your approaches to managing document version control, and naming conventions
- 10. Present your development project, including technical report, to your Project Manager for sign-off.

Ver. 1.1 (21/12/2015)