# **Jaehyeong Park**

jaehyeongpark06gmail.com | jaehyeongpark.social | LinkedIn | Github | +1 (647) 456 7555

#### **TECHNICAL SKILLS**

**Languages**: JavaScript, HTML, CSS, Python, C++ **Technologies**: Git, Arduino, TinkerCAD, Blender **Libraries**: jQuery, NumPy, pynput, Matplotlib

#### **PROJECTS**

#### CNDR | Hack the North 2022 Project | React

September 2022

- A react app that tracks wildfires live and tailors mitigative solutions for land owners in the agricultural and lumber industry.
- Calls the Google Maps and NASA's EONET API to create a live map of wildfires around the world.
- Uses Open Weather Map and a shortest path algorithm to determine risk levels of a location and suggests a course of action accordingly.

## Personal Website | Html/CSS, Javascript

August 2022

- Designed and launched a personal site with HTML/CSS + JS optimized for desktop and mobile use.
- Incorporates responsive, modern project pane design with smooth animations.

#### Weather App | Html/CSS, Javascript

August 2022

- Designed and launched a web application using HTML/CSS + JS optimized for desktop and mobile use.
- Uses API calls from Open Weather Map to receive the information.
- Includes a modern dashboard design and an animated background.

PyTetris | Python June 2022

- Implemented the retro game "Tetris" using Python and Pygame from scratch. Included user features such as fast block placement and arrow key control.
- Cycled through design iterations, using debugging tools to solve an issue where blocks left the grid before they appeared.

## **Traffic-Intersection** | C++, Arduino, TinkerCAD, Blender

June 2022

- Processed LED signals using parallelization and timers with Arduino C to design and build a traffic light intersection system.
- Proposed, debugged, and optimized a functioning prototype using Blender and TinkerCAD software.

Auto Clicker | Python June 2022

• Created an auto clicker in Python using threading and pynput. Used OOP principles to organize code and a running listener to check the program state.

## **Bomb-Shield Game** | Python

June 2022

• Created a game similar to Space Invaders as a final project for my school's ICS201 course using pygame.

#### **VOLUNTEER EXPERIENCE**

Haven

May 2022 – August 2022

Volunteer

- Haven is a safety expert-approved app used by students to quickly connect with loved ones and the police in emergencies.
- Advocated for campus safety in schools and universities by launching marketing campaigns on social media.

## **EDUCATION**

# **Earl Haig Secondary School**

Sep 2020 – June 2024

Ontario Secondary School Diploma. Honour Roll.

Toronto, ON

• External Coursework: Edx: NYUx - Introduction to C++, NYUx - Advanced Programming in C++, Harvard CS50