

# Jaehyeong Park

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## TECHNICAL SKILLS

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**Languages:** JavaScript, HTML, CSS, Python, C++

**Technologies:** Git, Arduino, TinkerCAD, Blender

**Libraries:** jQuery, NumPy, pynput, Matplotlib

## PROJECTS

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**CNDR | Hack the North 2022 Project** | [React](#)

September 2022

- A react app that tracks wildfires live and tailors mitigative solutions for land owners in the agricultural and lumber industry.
- Uses API calls from Google Map and NASA's Earth Observatory Natural Event Tracker to create a live map of wildfires around the world.
- Uses a shortest path algorithm and Open Weather Map to determine risk levels of a location and suggests a course of action accordingly.

**Personal Website** | [Html/CSS](#), [Javascript](#)

August 2022

- Designed and launched a personal site with HTML/CSS + JS optimized for desktop and mobile use.
- Incorporates responsive, modern project pane design with smooth animations.

**Weather App** | [Html/CSS](#), [Javascript](#)

August 2022

- Designed and launched a web application using HTML/CSS + JS optimized for desktop and mobile use.
- Uses API calls from Open Weather Map to receive the information.
- Includes a modern dashboard design and an animated background.

**PyTetris** | [Python](#)

June 2022

- Implemented the retro game "Tetris" using Python and Pygame from scratch. Included user features such as fast block placement and arrow key control.
- Cycled through design iterations, using debugging tools to solve an issue where blocks left the grid before they appeared.

**Traffic-Intersection** | [C++](#), [Arduino](#), [TinkerCAD](#), [Blender](#)

June 2022

- Processed LED signals using parallelization and timers with Arduino C to design and build a traffic light intersection system.
- Proposed, debugged, and optimized a functioning prototype using Blender and TinkerCAD software.

**Auto Clicker** | [Python](#)

June 2022

- Created an auto clicker in Python using threading and pynput. Used OOP principles to organize code and a running listener to check the program state.

**Bomb-Shield Game** | [Python](#)

June 2022

- Created a game similar to Space Invaders as a final project for my school's ICS201 course using pygame.

## VOLUNTEER EXPERIENCE

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**Haven Safe**

May 2022 – August 2022

**Volunteer**

*Remote*

- Haven is a safety expert-approved app used by students to quickly connect with loved ones and the police in emergencies.
- Advocated for campus safety in schools and universities by launching marketing campaigns on social media.

## EDUCATION

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**Earl Haig Secondary School**

Sep 2020 – June 2024

**Ontario Secondary School Diploma. Honour Roll.**

*Toronto, ON*

- **External Coursework:** Edx: NYUx - Introduction to C++, NYUx - Advanced Programming in C++, Harvard CS50