Front-end development: Prototypes
JavaScript – Is square

The following exercise contains the following subjects:

- prototypes

Instructions

You are given a function, Square, that takes four parameters, a, b, c, d, denoting the length of the square edges.
Using prototype properties, add a method to Square named isSquare that prints true if a Square object has equal edges and false if they are unequal.

Here is the Square function:

```javascript
function Square(a, b, c, d){
  this.a = a;
  this.b = b;
  this.c = c;
  this.d = d;
}
```