Front-end development: Events
JavaScript – Race

The following exercise contains the following subjects:

- events

Instructions

Download **this starter folder** which includes the HTML, CSS and images for the following exercise.
We will create a fun game that lets 2 players race against each other.

Things to think about
- We need to update a player's position by moving the 'active' class from one 'td' to the next one. Of course, there are other solutions to implement this game. Using a table and a CSS class is one option. But we will stick to this one.
- We need a way for JavaScript to update the board state. Create simple JavaScript functions that update a player's position.
- To move the car do not use the click event. Use the 'keyup' event.
- Find a way to announce the winner of the race.
- Find a way to restart the game.