Drug Consumption

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Contents

1 Introduction

Drug use is a significant risk behavior with serious health consequences for individuals and society. Multiple factors contribute to initial drug use, including psychological, social, individual, environmental, and economic elements, as well as personality traits. While legal substances like sugar, alcohol, and tobacco cause more premature deaths, illegal recreational drugs still create substantial social and personal problems.

In this data science project, we aim to identify factors and patterns potentially explaining drug use behaviors through machine learning techniques. By analyzing demographic, psychological, and social variables in our dataset, we'll aim to uncover potential predictors, use machine learning methods to understand the complex relationships surrounding drug consumption, demonstrating how machine learning can reveal insights into behavioral patterns. While our findings won't directly inform interventions, this project showcases how data-driven approaches can enhance our understanding of complex social phenomena and provide valuable practice in applying machine learning to real-world datasets.

The database contains records for 1,885 respondents with 12 attributes including personality measurements (NEO-FFI-R, BIS-11, ImpSS), demographics (education, age, gender, country, ethnicity), and self-reported usage of 18 drugs plus one fictitious drug (Semeron). Drug use is classified into seven categories ranging from "Never Used" to "Used in Last Day." All input attributes are quantified as real values, creating 18 distinct classification problems corresponding to each drug. A detailed description of the variables can be found in the Column Decsription text file.

2 Cleaning and Formatting the Dataset

2.1 Fomatting the Dataset

The original data set had all the values for most of the variables set to a random floating number representing a specific categorical value, we believe this was done in order to remove bias from the dataset. As the requirements of this project is different form the data set's original intention we had to replace these values with the original values in order to complete all the required steps for our project.

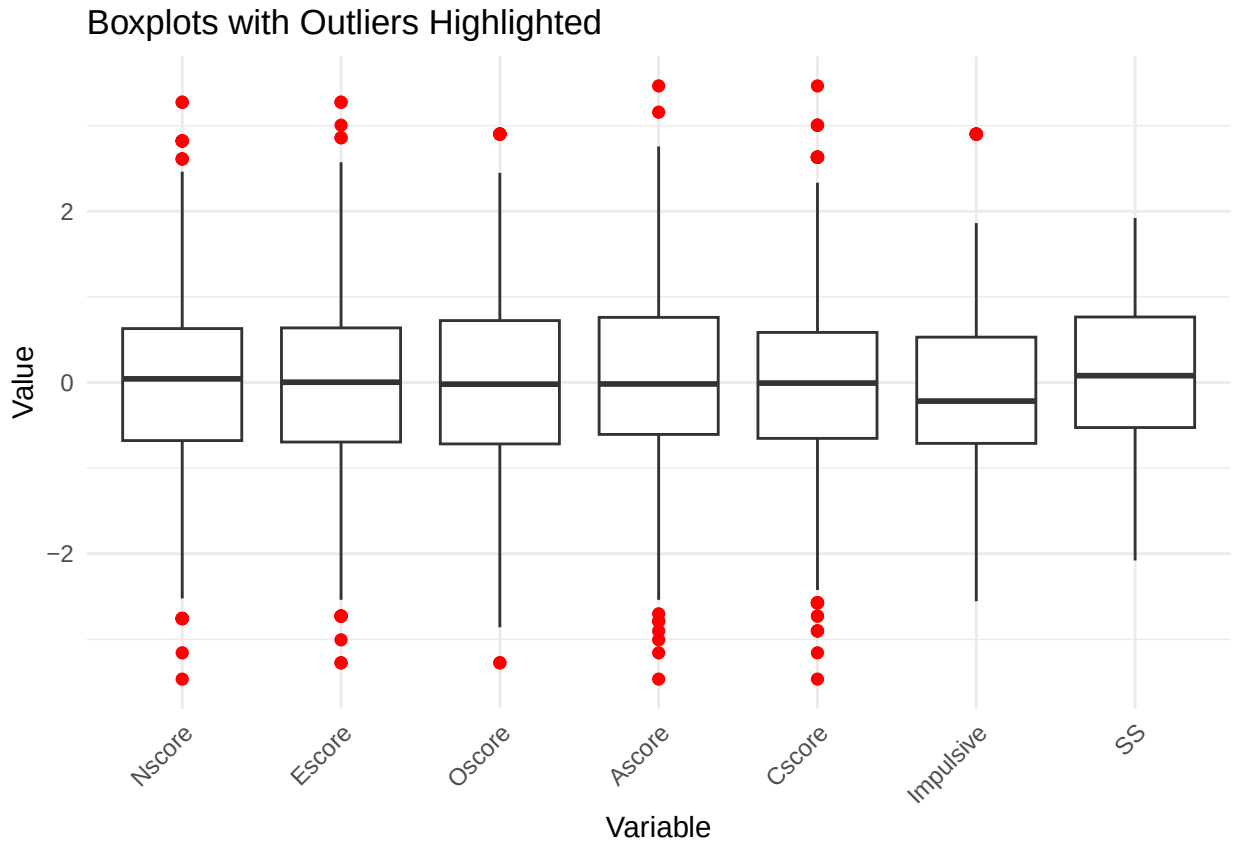
2.2 Investigating Missing Values

```
## NA values by column:

## Education Ethnicity
##        99        83
```

Only two columns contain missing values, affecting approximately 5% of the 1885 observations. Given the nature of these variables and the completeness of the rest of the data, we assume participants deliberately withheld this information. Therefore, we replaced the missing values with "Not Provided", allowing us to treat these instances as a distinct category.

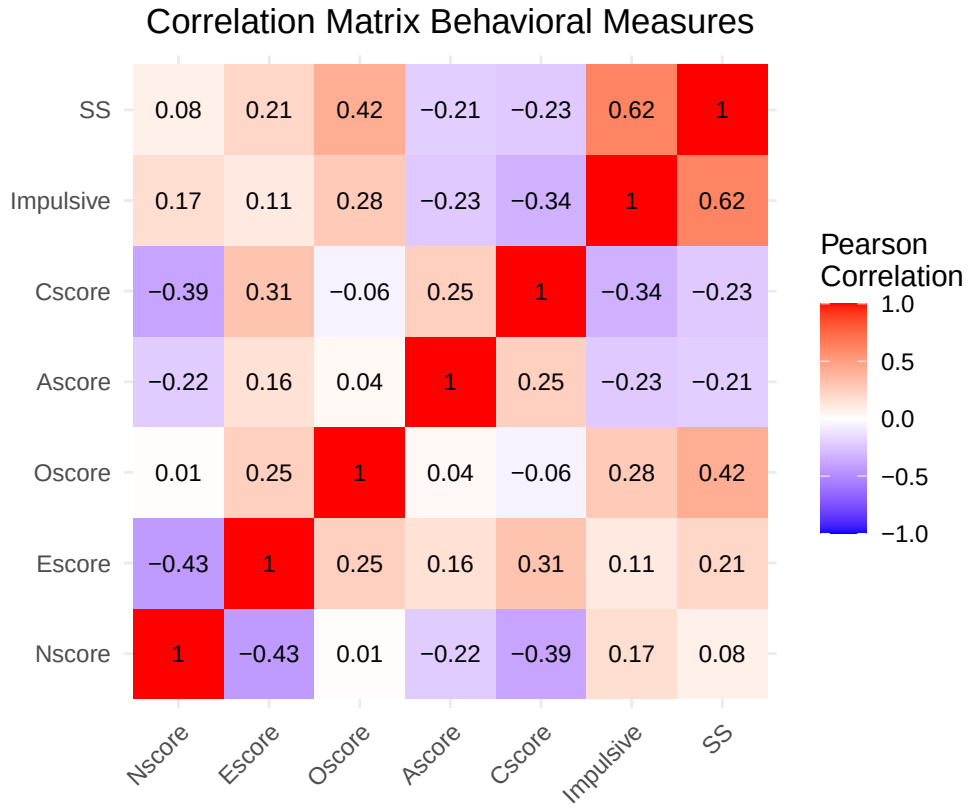
2.3 Investigating Outliers



As can be seen from the box plots our data set has some values that are outside of the upper and lower bounds. All thought these values are technically outliers they are not extreme, still fall inside of the range of our expected values and conforms to a normal distribution.

3 Exploratory Data Analysis

3.1 Correlation between Behavioral Measures



The correlation matrix shows that certain personality traits tend to cluster thougher for example SS (Sensation Seeking) has a positive correlation with Escore (Extraversion), Oscore (Openness) and Impulsive while they in turn also have positive correlations which other and a negative correlation to Cscore (Conscientiousness) and Ascore (Agreeableness) while they have a positive correlation with each other.

3.2 Comparing Behavioral Measure for Gender

The mean of all the Behavioral Measures is 0, the chart show the mean score broken down by gender for each Behavioral Measures. That chart shows that males tend to be more sensation seeking and impulsive but also more open, where females tend to be more impulsive but also more agreeable and conscientious.

3.3 Comparing Education Level with Behavioral Measures

It is not very clear at first glance but when you study the table closely it becomes clear that traits that can be precived as bad like Neuroticism, Impulsivity and Sensation Seeking is more prevelent with lower education levels inccluding Not Provided and steadily decrease as the level of education increases.

3.4 Analysis of Seremon Usage

Table 1: Semeron Usage Categories

Usage Category	Count	Percentage
Never Used	1877	99.58%
Used in Last Decade	3	0.16%
Used in Last Year	2	0.11%
Used over a Decade Ago	2	0.11%
Used in Last Month	1	0.05%

Semeron is a non exsisting drug that was introduced to the questonaire. With only 0.42% of resopndents reporting usage of Semeron. This would indicate that the survey data is likely of good quality, with most respondents providing attentive and truthful answers regarding their substance use.

4 Prepraring the Dataset for Machine Learning

Since the main focus of the project is implementing machine learning models we decided to prepare our data for this purpose. Just like we converted our original dataset to be more human readable for data exploration we have changed our dataset dataset to be more machine readable. The sex column was changed to binary data and for all the Drug columns, Education and Age we converted the data to ordinal data.

For the Ethnicity and Country columns we used a technique called One-Hot Encoding, where we transforms a categorical variable with multiple possible values into multiple binary (0 or 1) columns. Each new column represents one possible category from the original variable, and for each observation, exactly one of these new columns will have the value 1 (hence "one-hot") while all others will be 0.

It prevents the machine learning algorithm from assuming an arbitrary numerical relationship between categories. For example, if you simply encoded "USA"=1, "UK"=2, "Canada"=3, the algorithm might incorrectly assume that "Canada" is somehow "greater than" or "three times more important than" "USA".

5 Source

https://archive.ics.uci.edu/dataset/373/drug+consumption+quantified