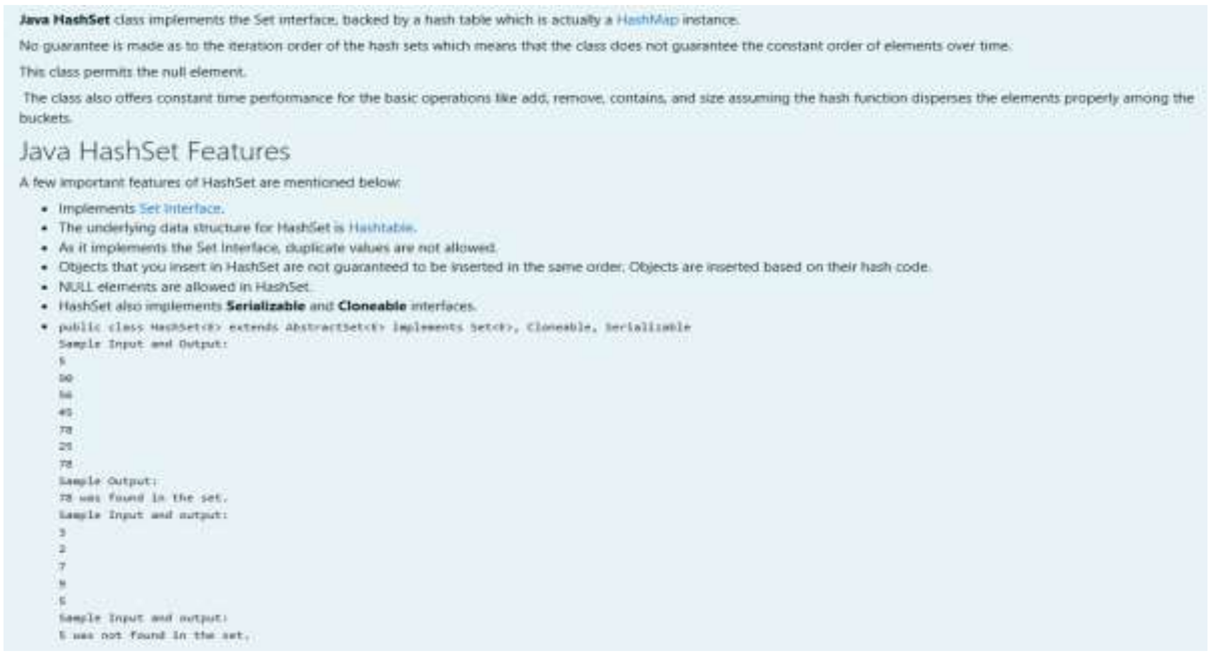
11. Week 11-SET, MAP



Java HashSet class implements the Set interface, backed by a hash table which is actually a HashMap instance.

No guarantee is made as to the iteration order of the hash sets which means that the class does not guarantee the constant order of elements over time.

This class permits the null element.

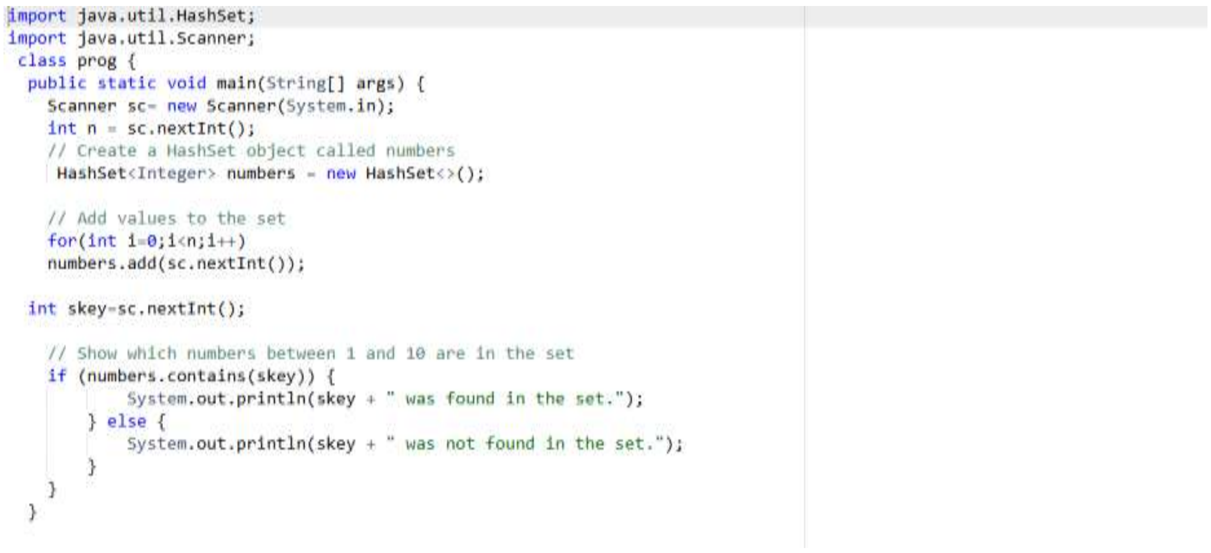
The class also offers constant time performance for the basic operations like add, remove, contains, and size assuming the hash function disperses the elements properly among the buckets.

Java HashSet Features

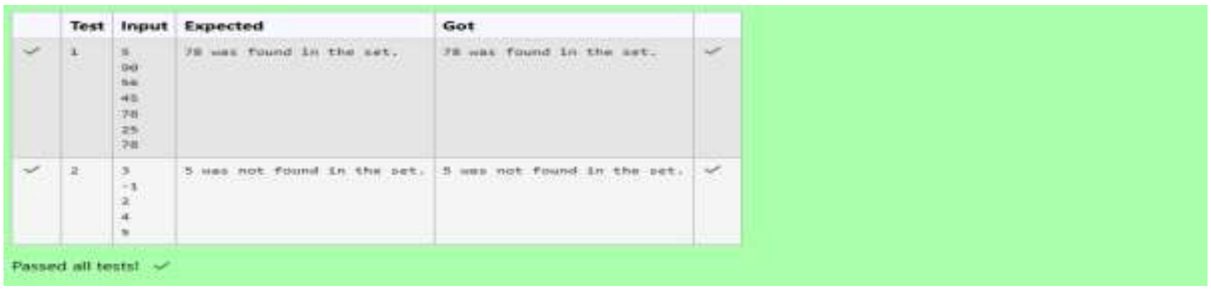
A few important features of HashSet are mentioned below:

- Implements Set Interface.
- The underlying data structure for HashSet is Hashtable.
- As it implements the Set Interface, duplicate values are not allowed.
- Objects that you insert in HashSet are not guaranteed to be inserted in the same order. Objects are inserted based on their hash code.
- NULL elements are allowed in HashSet.
- HashSet also implements **Serializable** and **Cloneable** interfaces.

-
  ```
  public class HashSet<E> extends AbstractSet<E> implements Set<E>, Cloneable, Serializable
  Sample Input and Output:
  5
  90
  56
  45
  78
  25
  78
  Sample Output:
  78 was found in the set.
  Sample Input and output:
  3
  2
  7
  9
  5
  Sample Input and output:
  5 was not found in the set.
  ```

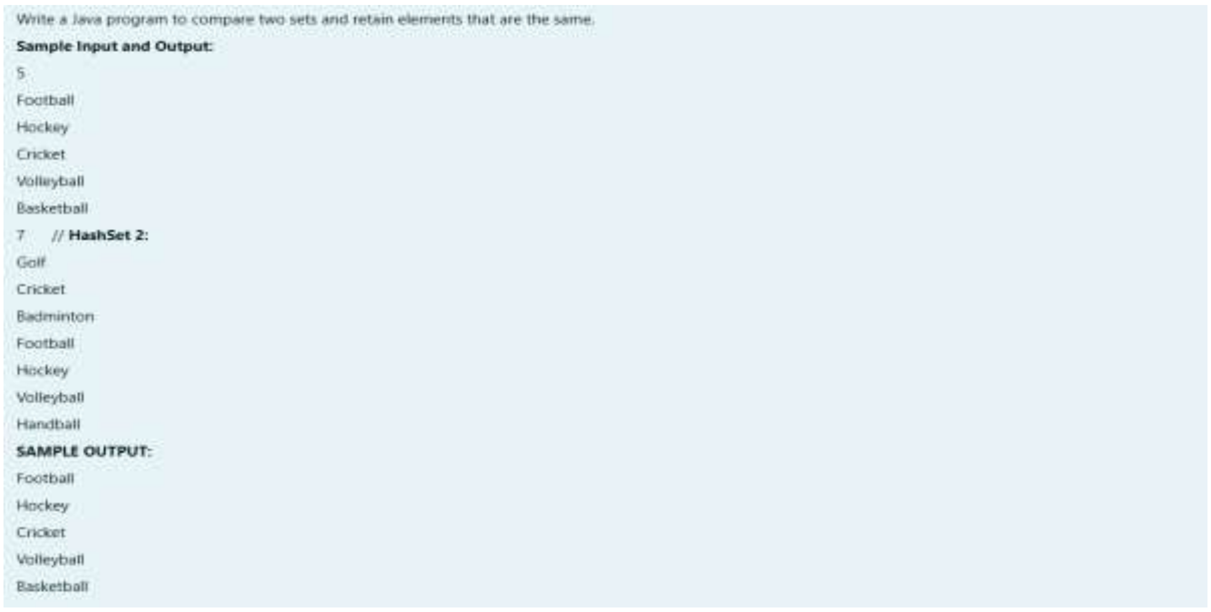


```java
import java.util.HashSet;
import java.util.Scanner;
 class prog {
  public static void main(String[] args) {
    Scanner sc= new Scanner(System.in);
    int n = sc.nextInt();
    // Create a HashSet object called numbers
     HashSet<Integer> numbers = new HashSet<>();

    // Add values to the set
    for(int i=0;i<n;i++)
    numbers.add(sc.nextInt());

  int skey=sc.nextInt();

    // Show which numbers between 1 and 10 are in the set
    if (numbers.contains(skey)) {
            System.out.println(skey + " was found in the set.");
        } else {
            System.out.println(skey + " was not found in the set.");
        }
    }
  }
```



	Test	Input	Expected	Got	
✓	1	5 90 56 45 78 25 78	78 was found in the set.	78 was found in the set.	✓
✓	2	3 -1 2 4 5	5 was not found in the set.	5 was not found in the set.	✓

Passed all tests! ✓


Write a Java program to compare two sets and retain elements that are the same.

Sample Input and Output:

5

Football

Hockey

Cricket

Volleyball

Basketball

7 // **HashSet 2:**

Golf

Cricket

Badminton

Football

Hockey

Volleyball

Handball

SAMPLE OUTPUT:

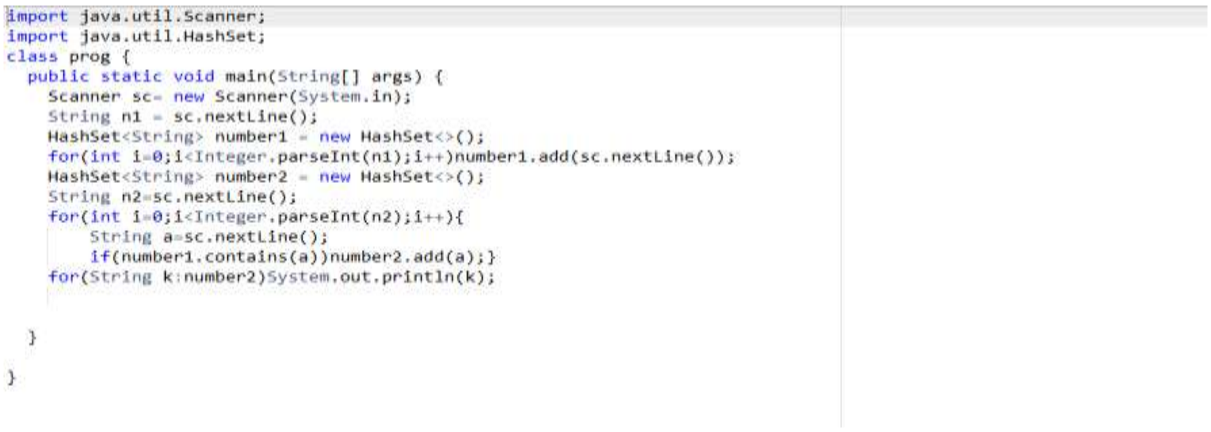
Football

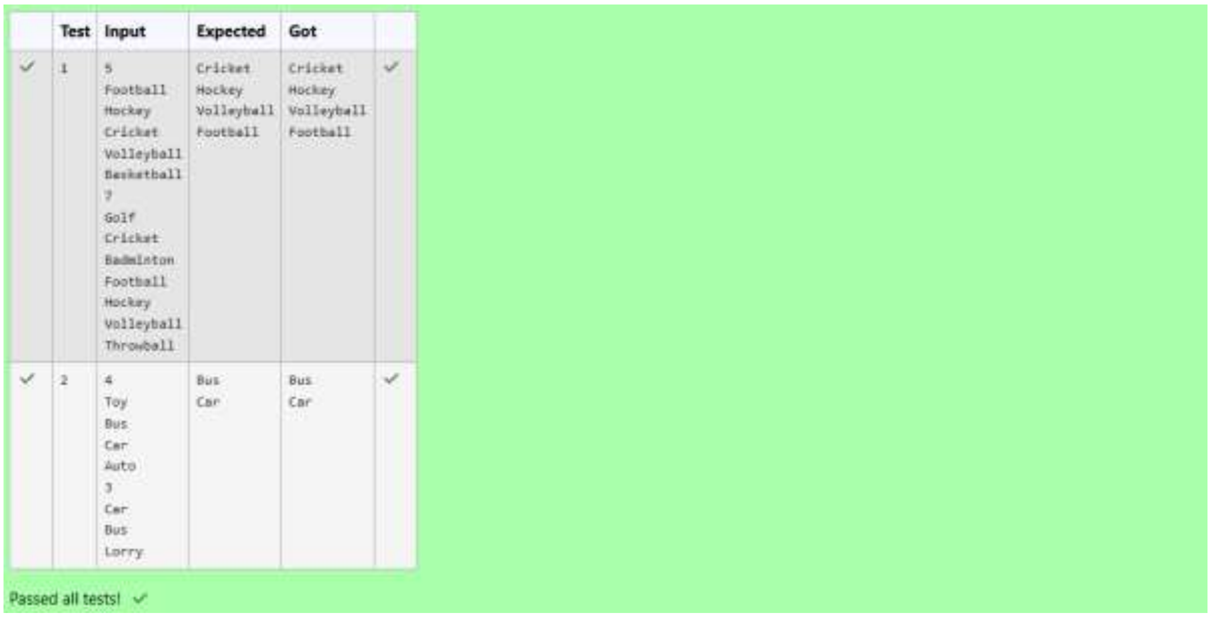
Hockey

Cricket

Volleyball

Basketball


```java
import java.util.Scanner;
import java.util.HashSet;
class prog {
  public static void main(String[] args) {
    Scanner sc= new Scanner(System.in);
    String n1 = sc.nextLine();
    HashSet<String> number1 = new HashSet<>();
    for(int i=0;i<Integer.parseInt(n1);i++)number1.add(sc.nextLine());
    HashSet<String> number2 = new HashSet<>();
    String n2=sc.nextLine();
    for(int i=0;i<Integer.parseInt(n2);i++){
        String a=sc.nextLine();
        if(number1.contains(a))number2.add(a);}
    for(String k:number2)System.out.println(k);


  }

}
```



	Test	Input	Expected	Got	
✓	1	5 Football Hockey Cricket Volleyball Basketball 7 Golf Cricket Badminton Football Hockey Volleyball Throwball	Cricket Hockey Volleyball Football	Cricket Hockey Volleyball Football	✓
✓	2	4 Toy Bus Car Auto 3 Car Bus Lorry	Bus Car	Bus Car	✓

Passed all tests! ✓

Java HashMap Methods

containsKey() Indicate if an entry with the specified key exists in the map

containsValue() Indicate if an entry with the specified value exists in the map

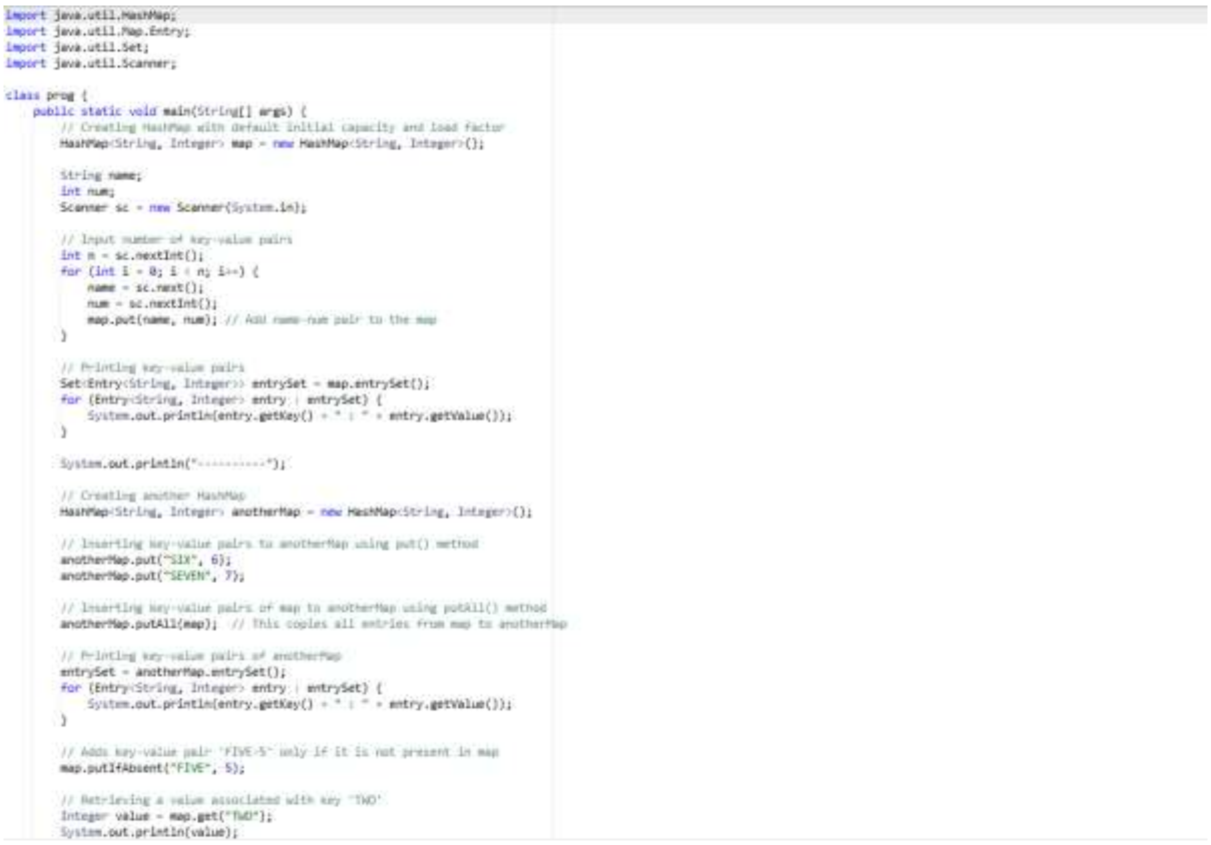
putIfAbsent() Write an entry into the map but only if an entry with the same key does not already exist

remove() Remove an entry from the map

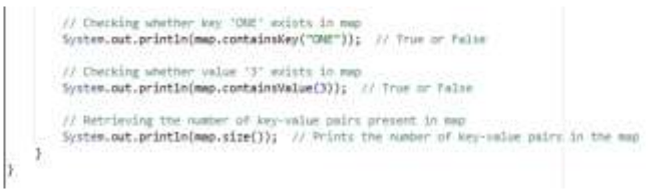
replace() Write to an entry in the map only if it exists

size() Return the number of entries in the map

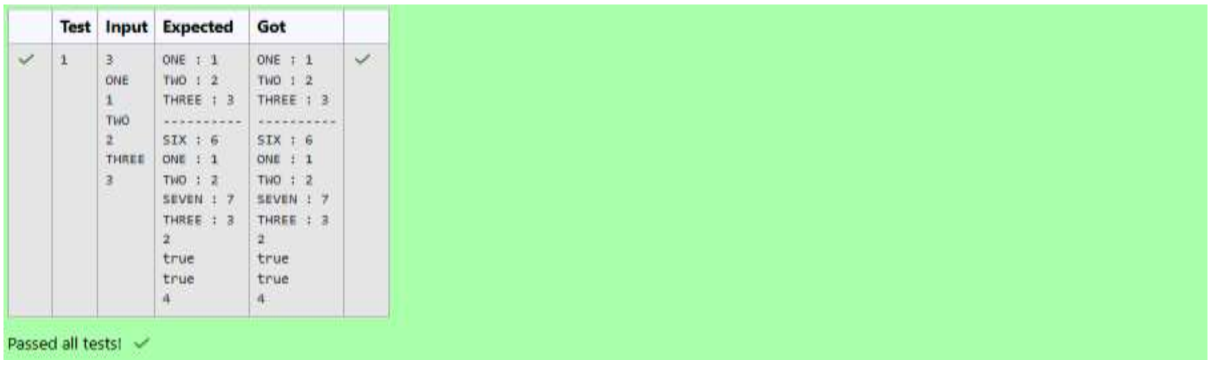
Your task is to fill the incomplete code to get desired output



```java
import java.util.HashMap;
import java.util.Map.Entry;
import java.util.Set;
import java.util.Scanner;

class prog {
    public static void main(String[] args) {
        // Creating HashMap with default initial capacity and load factor
        HashMap<String, Integer> map = new HashMap<String, Integer>();

        String name;
        int num;
        Scanner sc = new Scanner(System.in);

        // Input number of key-value pairs
        int n = sc.nextInt();
        for (int i = 0; i < n; i++) {
            name = sc.next();
            num = sc.nextInt();
            map.put(name, num); // Add name-num pair to the map
        }

        // Printing key-value pairs
        Set<Entry<String, Integer>> entrySet = map.entrySet();
        for (Entry<String, Integer> entry : entrySet) {
            System.out.println(entry.getKey() + " : " + entry.getValue());
        }

        System.out.println("----------");

        // Creating another HashMap
        HashMap<String, Integer> anotherMap = new HashMap<String, Integer>();

        // Inserting key-value pairs to anotherMap using put() method
        anotherMap.put("SIX", 6);
        anotherMap.put("SEVEN", 7);

        // Inserting key-value pairs of map to anotherMap using putAll() method
        anotherMap.putAll(map);  // This copies all entries from map to anotherMap

        // Printing key-value pairs of anotherMap
        entrySet = anotherMap.entrySet();
        for (Entry<String, Integer> entry : entrySet) {
            System.out.println(entry.getKey() + " : " + entry.getValue());
        }

        // Adds key-value pair 'FIVE-5' only if it is not present in map
        map.putIfAbsent("FIVE", 5);

        // Retrieving a value associated with key 'TWO'
        Integer value = map.get("TWO");
        System.out.println(value);
```



```java
        // Checking whether key 'ONE' exists in map
        System.out.println(map.containsKey("ONE"));  // True or False

        // Checking whether value '3' exists in map
        System.out.println(map.containsValue(3));  // True or False

        // Retrieving the number of key-value pairs present in map
        System.out.println(map.size());  // Prints the number of key-value pairs in the map
    }
}
```



	Test	Input	Expected	Got	
✓	1	3 ONE 1 TWO 2 THREE 3	ONE : 1 TWO : 2 THREE : 3 ---------- SIX : 6 ONE : 1 TWO : 2 SEVEN : 7 THREE : 3 2 true true 4	ONE : 1 TWO : 2 THREE : 3 ---------- SIX : 6 ONE : 1 TWO : 2 SEVEN : 7 THREE : 3 2 true true 4	✓

Passed all tests! ✓