GOPU JAGADEESH

GAME DEVELOPER



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Vijayawada, Andhra Pradesh, India

https://elite-wolf.itch.io/

PROFILE

Playing video games since childhood intrigued me to create games. I love the process of game making just as much as I love playing them. Moreover, I am interested in Virtual and Augmented Reality technologies as well.

SKILLS

- C# programming
- Unity Engine
- Augmented Reality development
- · Object oriented programming
- Game programming
- Virtual Reality
- Python

EXPERIENCE

SYSTEM ENGINEER

Tata Consultancy Services

2021 - 2022

- Worked as an engineer in a Lab and support project
- Open source software analyst

AUGMENTED REALITY DEVELOPMENT

Tata Consultancy Services

2 months

- Built an Android Augmented Reality application
- Implemented Marker based AR using Unity Engine

BACHELOR OF TECHNOLOGY

EDUCATION

Sastra Deemed University 2017-2021

11TH AND 12TH

Narayana college 2015-2017

10TH

N St Mathew;s public school **2015**

GAME PROGRAMMER

Bone Game Studios

3 months

- Pitched and programmed a hyper casual game
- Added Multiplayer functionality to a racing game using PUN2 plugin

ACHIEVEMENTS

- Participated in Unite India Hackathon 2019
- Participated in SMART India Hackathon
- Participated in Smart manufacturing using AR/VR hackathon