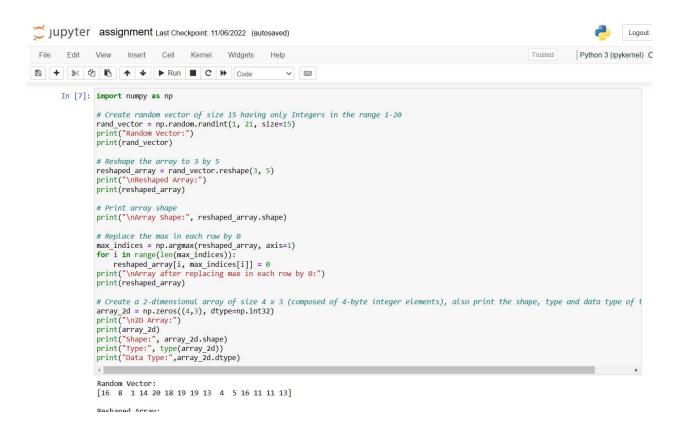
MACHINE LEARNING ASSIGNMENT - 3

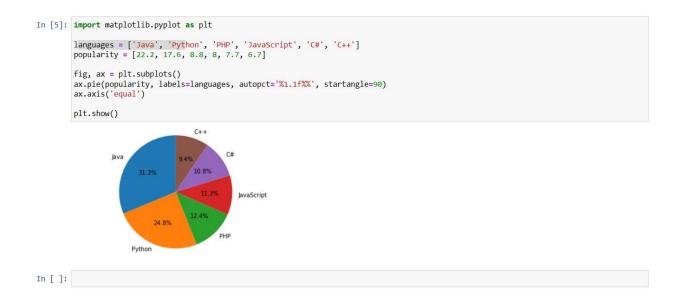
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- 1 a. Using NumPy create random vector of size 15 having only Integers in the range 1-20. 1. Reshape the array to 3 by 5
- 2. Print array shape. 3. Replace the max in each row by 0 Create a 2-dimensional array of size 4 x 3 (composed of 4-byte integer elements), also print the shape, type and data type of the array.



```
Random Vector:
[16 8 1 14 20 18 19 19 13 4 5 16 11 11 13]
            Reshaped Array:
           [[16 8 1 14 20]
[18 19 19 13 4]
[ 5 16 11 11 13]]
            Array Shape: (3, 5)
            Array after replacing max in each row by 0:
           [[16 8 1 14 0]
[18 0 19 13 4]
[ 5 0 11 11 13]]
            2D Array:
           [[0 0 0]
[0 0 0]
             [0 0 0]]
           Shape: (4, 3)
Type: <class 'numpy.ndarray'>
           Data Type: int32
In [8]: import numpy as np
           # Define the square array
arr = np.array([[3, -2], [1, 0]])
           # Compute the eigenvalues and right eigenvectors of the array
           eig_vals, eig_vecs = np.linalg.eig(arr)
           print("Eigenvalues:", eig_vals)
print("Right Eigenvectors:\n",eig_vecs)
              Eigenvalues: [2. 1.]
              Right Eigenvectors:
               [[0.89442719 0.70710678]
[0.4472136 0.70710678]]
   In [9]: import numpy as np
              # Define the array
arr = np.array([[0, 1, 2], [3, 4, 5]])
              # Compute the sum of the diagonal elements
sum_diag = np.trace(arr)
              print("Array:\n", arr)
print("Sum of diagonal elements:",sum_diag)
              Array:
[[0 1 2]
[3 4 5]]
              Sum of diagonal elements: 4
 In [10]: import numpy as np
              # Define the array
              arr = np.array([[1, 2], [3, 4], [5, 6]])
              # Reshape to 2X3
reshape_2x3 = arr.reshape(2, 3)
print("Reshape to 2x3:\n", reshape_2x3)
              # Reshape back to 3x2
              reshape_3x2 = reshape_2x3.reshape(3, 2)
print("Reshape back to 3x2:\n",reshape_3x2)
              Bochano to 2v2:
```

- 1. Write a Python programming to create a below chart of the popularity of programming Languages.
- 2. Sample data: Programming languages: Java, Python, PHP, JavaScript, C#, C++ Popularity: 22.2, 17.6, 8.8, 8, 7.7, 6.7



Git-Hub link: https://github.com/JagadeeswarChimata/Assignment-3.git