

# Operators & Comments in Python

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## Python Operators

Operators are used to perform operations on variables and values.

Python divides the operators in the following groups:

- Arithmetic operators
- Assignment operators
- Comparison operators
- Logical operators
  
- Identity operators
- Membership operators
  
- Bitwise operators

PEMDAS = BODMAS

Precedence	Associativity	Operator	Description
18	Left-to-right	()	Parentheses (grouping)
17	Left-to-right	f(args...)	Function call
16	Left-to-right	x[index:index]	Slicing
15	Left-to-right	x[index]	Array Subscription
14	Right-to-left	**	Exponentiation
13	Left-to-right	~x	Bitwise not
12	Left-to-right	+x -x	Positive, Negative
11	Left-to-right	* / %	Multiplication Division Modulo
10	Left-to-right	+ -	Addition Subtraction
9	Left-to-right	<< >>	Bitwise left shift Bitwise right shift
8	Left-to-right	&	Bitwise AND
7	Left-to-right	^	Bitwise XOR
6	Left-to-right		Bitwise OR
5	Left-to-right	in, not in, is, is not, <, <=, >, >=, <>, == !=	Membership Relational Equality Inequality
4	Left-to-right	not x	Boolean NOT
3	Left-to-right	and	Boolean AND
2	Left-to-right	or	Boolean OR
1	Left-to-right	lambda	Lambda expression

## Python Arithmetic Operators

```
In [ ]: #Addition
x = 5
y = 3

print(x + y)
```

8

```
In [ ]: #Subtraction

x = 5
y = 3

print(x - y)
```

2

```
In [ ]: #Multiplication

x = 5
y = 3

print(x * y)
```

15

```
In [ ]: #Division

x = 12
y = 3

print(x / y)
```

4.0

```
In [ ]: #Modulus          (x % y)

x = 5
y = 2

print(x % y)
```

1

```
In [ ]: #Exponentiation(x ** y)

x = 2
y = 5

print(x ** y) #same as 2*2*2*2*2

print(pow(3,2))
```

32  
9

```
In [ ]: #Floor division(x // y)

x = 15
y = 2

print(x // y)

#the floor division // rounds the result down to the nearest whole number

7
```

## Python Assignment Operators

Assignment operators are used to assign values to variables:

```
In [ ]: # '=', x = 5
x = 5

print(x)
```

5

```
In [ ]: # '+=', x += 3, x = x + 3
x = 5

x = x+3

x += 3

print(x)
```

11

```
In [ ]: # '-=', x -= 3, x = x - 3
x = 5

x -= 3

print(x)
```

2

```
In [ ]: # '*=', x *= 3, x = x * 3
x = 5

x *= 3

print(x)
```

15

```
In [ ]: # '/=', x /= 3, x = x / 3

x = 5

x /= 3

print(x)
```

1.6666666666666667

```
In [ ]: # '%=', x %= 3, x = x % 3

x = 5

x%=3

print(x)
```

2

```
In [ ]: # '//=',      x //= 3,      x = x // 3

x = 5

x//=3

print(x)
```

1

```
In [ ]: # '**=',      x **= 3,      x = x ** 3

x = 5

x **= 3

print(x)
```

125

```
In [ ]: # '&='  x &= 3  x = x & 3

x = 5

x &= 3

print(x)
```

1

```
In [ ]: # '|=', x |= 3, x = x | 3

x = 5

x |= 3

print(x)

7
```

```
In [ ]: # '^=', x ^= 3, x = x ^ 3

x = 5

x ^= 3

print(x)

6
```

```
In [ ]: # '>>=', x >>= 3, x = x >> 3

x = 5

x >>= 3

print(x)

0
```

```
In [ ]: # '<<=', x <<= 3, x = x << 3

x = 5

x <<= 3

print(x)

40
```

## Python Comparison Operators

Comparison operators are used to compare two values:

```
In [ ]: #Equal(==)

x = 5
y = 3

print(x == y)

False
```

```
In [ ]: #Not equal(!=)  
x = 5  
y = 3  
  
print(x != y)
```

True

```
In [ ]: #Greater than(>)  
x = 5  
y = 3  
  
print(x > y)
```

True

```
In [ ]: #Less than(<)  
x = 5  
y = 3  
  
print(x < y)
```

False

```
In [ ]: #Greater than or equal to(>=)  
x = 5  
y = 3  
  
print(x >= y)
```

True

```
In [ ]: #Less than or equal to(<=)  
x = 5  
y = 3  
  
print(x <= y)
```

False

## Python Logical Operators

Logical operators are used to combine conditional statements:

```
In [ ]: #and  
#Returns True if both statements are true  
x = 5  
  
print(x > 3 and x < 10)
```

True

```
In [ ]: #or
        #Returns True if one of the statements is true
        x = 5

        print(x > 3 or x < 4)
```

True

```
In [ ]: #not
        #Reverse the result, returns False if the result is true
        x = 5

        print(not(x > 3 and x < 10))
```

False

## Python Identity Operators

Identity operators are used to compare the objects, not if they are equal, but if they are actually the same object, with the same memory location:

```
In [ ]: #is
        #Returns True if both variables are the same object

        x = ["apple", "banana"]
        y = ["apple", "banana"]
        z = x

        print(x is z)

        # returns True because z is the same object as x

        print(x is y)

        # returns False because x is not the same object as y, even if they have the same content

        print(x == y)

        # to demonstrate the difference between "is" and "==": this comparison returns True because x is equal to y
```

True

False

True



```
In [ ]: #is not
#Returns True if both variables are not the same object
x = ["apple", "banana"]
y = ["apple", "banana"]
z = x

print(x is not z)

# returns False because z is the same object as x

print(x is not y)

# returns True because x is not the same object as y, even if they have the same content

print(x != y)

# to demonstrate the difference between "is not" and "!=": this comparison returns False because x is equal to y

False
True
False
```

## Python Membership Operators

Membership operators are used to test if a sequence is presented in an object:

```
In [ ]: #in
#Returns True if a sequence with the specified value is present in the object
x = ["apple", "banana"]

print("banana" in x)

# returns True because a sequence with the value "banana" is in the list

True
```

```
In [ ]: #not in
#Returns True if a sequence with the specified value is not present in the object
x = ["apple", "banana"]

print("pineapple" not in x)

# returns True because a sequence with the value "pineapple" is not in the list

True
```

# Python Bitwise Operators

Bitwise operators are used to compare (binary) numbers:

- & AND Sets each bit to 1 if both bits are 1
- | OR Sets each bit to 1 if one of two bits is 1
- ^ XOR Sets each bit to 1 if only one of two bits is 1
- ~ NOT Inverts all the bits
- << Zero fill left shift Shift left by pushing zeros in from the right and let the leftmost bits fall off

- Signed right shift Shift right by pushing copies of the leftmost bit in from the left, and let the rightmost bits fall off

## Mathematical Function

- We can use built-in functions given in Python to perform various advanced operations.
- all The advance operations like square root we can develop our own logic or use sqrt() function available in **math** module.

```
In [ ]: import math
```

```
In [ ]: from math import sqrt

x = math.sqrt(16)
x
```

```
Out[ ]: 4.0
```

```
In [ ]: # ceil(x) raises x value to next higher integer
x = 4.5
y = math.ceil(x)
y
```

```
Out[ ]: 5
```

```
In [ ]: #floor(x):- decreases x value to previous integer
x = 4.5
y = math.floor(x)
y
```

```
Out[ ]: 4
```

```
In [ ]: # degrees(x): angle radian -> degree
x = 3.14159
y = math.degrees(x)
y
```

Out[ ]: 179.9998479605043

```
In [ ]: #radians(x): degree -> radian
x = 179.9
y = math.radians(x)
y
```

Out[ ]: 3.139847324337799

```
In [ ]: # sin(x), radians
x = 0.5
y = math.sin(x)
y
```

Out[ ]: 0.479425538604203

```
In [ ]: #cos(x), radian
x = 0.5
y = math.cos(x)
y
```

Out[ ]: 0.8775825618903728

- tan(x)
- exponent->exp(x)
- absolute value ->fabs(x)
- factorial->factorial(x)
- fmod(x,y)
- fsum(x,y)
- modf(x)
- log10(x)
- log[x,[,base]
- sqrt(x)
- pow(x,y)
- gcd(x,y)
- trunc(x)
- isinf(x)
- isnan(x)

```
In [ ]: import math
x = math.pi
x
```

Out[ ]: 3.141592653589793

```
In [ ]: import math
x = math.e
x
```

Out[ ]: 2.718281828459045

```
In [ ]: import math
x = math.inf
print(x)
```

inf

```
In [ ]: import math
x = -math.inf
print(x)
```

-inf

```
In [ ]: import math
x = math.nan
print(x)
```

nan

```
In [ ]: 1095, 1055, 1065

1005, 1015, 1025
```