**Introductory Questionnaire**

**Capstone Project CSE 5911**

The purpose of this questionnaire is to help me understand your project expectations and help guide the project team to a better product for your organization. Please answer each question and return to me as an email attachment.

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Name of Project:

Project sponsor:

Contact Information for your company’s main liaison to OSU:

PROJECT SUMMARY (less than 500 words)

1. Who else from your company should be involved in this project in which the technical team should be aware?
2. Will you, or someone representing your company, be able to attend an interim demo at least once per month at OSU? Virtual or online meetings are also acceptable. This is a required part of participating in the capstone project
3. How much time will you be able to spend for this project with the technical team? One 1-hr weekly meeting is sufficient. This is an optional but highly recommended procedure.
4. Tell us a little bit about your company, and how this product fits into the organizational goals.
5. Why do you want to develop this product? What is the problem being solved? How do you see the product being used?
6. Do you have a preference for what language is used (e.g., Java, C++, PHP)?
7. Do you have a preference for what platform (e.g. iPhone, desktop, laptop) is used?
8. You will be given all code, tests, and documentation developed by the team. Do you have any special deliverables that you would like to see?
9. Are there any special tools or environment of which the technical team should be aware?
10. What are the major objectives you expect to be accomplished this semester, at least one per month?
11. What do you expect will be the biggest challenges to completing the objectives of this project by end of semester (14 weeks)?
12. Is this a legacy project; that is, is it a continuation of an existing project or a new project?

IF THIS IS A LEGACY PRODUCT

* 1. Is it a continuation of an earlier capstone team? If so, who was the instructor and when was it worked on.
  2. How much (percentage) of the product work will be bug repairs and maintenance, and how much will be new development?
  3. Do you have any existing artifacts (software code, tests, documents, etc.) that the technical team can use to get started?