

Transcript: (Updated) The Last of Us Part II Remastered Grounded Speedrun Tutorial Pt. 8/8 (Farm & Santa Barbara)

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hello and welcome to part 8 of 8 of this Last of Us Part 2 remastered grounded speedrun tutorial one more stretch farm and Santa Barbara okay it's really like the bulk of it is the Ellie part of Santa Barbara okay so let's go now I

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and once you start playing as Ellie in Santa Barbara the crafting ingredients and the bombs and a Bricker bottle carry over from the end of day 3 the ammo you're given is the same every time you have nothing at the end of day 3 and then you'll mess Circle here actually I don't think it matters if you do whatever I do it anyway

01:00

but right here is just go from point A to point B do this go from point A to point B do this hey Google

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I had this on 60 I was doing a theater Phase 2 go outside go to the Tractor and pick up Ollie from this side

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turn on the music to the

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no it's not as soon as you hit triangle it's when she starts doing whatever the triangle prompt is in this case the music thing so right here it's not as soon as you hit triangle right about there once she officially starts doing it we're going to restart checkpoint again and it's going to place us out here and then we're going to go behind Dina and hit triangle you know it works cuz the music's playing

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write about their restart checkpoint she kind of circled around her a bit make sure whatever the triangle prompt is supposed to do like Ellie starts doing it and then restart checkpoint it places us out here again and you just got to trust me that's the fastest way to do this part okay it would otherwise just take too long it basically finishes whatever the triangle prompt is supposed to do that especially this one this one takes a while

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walk towards

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and then it lowers them into the barn I don't recommend doing like a little bit of all four I recommend like each group that reacts to where you are make sure they are in the barn okay and you have to do this quickly because if you take too long Ellie will start telling a joke and when she does

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the triangle prompt for the barn door won't show up until she's done saying it it's torture and then focus on this one and then go

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that's it

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but once she starts telling it the triangle prompt on that door won't show up until she's done saying it so speed up so as you saw I lowered them in groups okay I didn't just do a little bit of each one I made sure they were at the barn okay that's the way to approach it I think but it's never going to play out the same way twice

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and then before you got to wait for the the smallest sheep to a lamb to make it in the door then you trying to prompt it ain't nothing to do except with the game wants you to do here at the mercy of the game story right here

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skip skip

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and we go

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and just walk up to the front once you make it onto the first step of cutscene starts

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walking around and just like before you can move while the screen is black so you hold forward and hit triangle on the door like this that we go down here and close a window and then we play some guitar

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now it's not the same thing that we played in the beginning of the game and at the end of day one it's this down upright down up left upright up left up right

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can I do that again oh brutal checkpoint okay so I was wrong that's the reason I wanted to do it again it's brutal no checkpoints boom boom boom boom boom boom boom boom boom boom so there's eight one two three four five six seven eight hey Google

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it starts with down that's so funny I'm easily amused as soon as the screen goes black

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cutscene all right next we're going to play as Abby this is pretty simple there are some Infected that you got to deal with okay first things first it's really easy just run to the right then when you hit the corner the back left corner of that car that truck and encounter begins so right about there the back left tire

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an encounter begins and we're going to do a restart checkpoint and that refills our Sprint okay even though you saw it places just a little bit further back it refills our Sprint so this is what you do here

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the faster you make it to the car like you got to I don't think you can go any faster than that well first things first you have to slow down here because right there is when they'll start spotting you so which is good because you have like a visual cue when you need to like you can do that too just stopped spinning there and then prone dive

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so you go in here you go in here and then leap over and then look right you got a trigger that going in that window going out will trigger in that dialogue love I think we're done here but if you're looking through the window after you've climbed that little step that will make the dialogue appear earlier you just got to look at Lev after you make it outside so just like that and then trying to prompt the ground there

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call Triangle here and then I'm going to go downstairs but we're running a little slow so we're going to do Dodge Dodge and then when she hits the flat ground she can start moving pretty quick again we're just going to go

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down to here and then triangle prompt this that starts a cutscene and we skip okay now there is actually something to do here you were right that's the movement you have to do if you don't do that

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love goes first and then you're like you're being blocked by him the whole time but dodging isn't enough you want to do a Dodge and a jump I don't think punches work here so no they don't so you were right you want to do a Dodge up the stairs cuz her stair walking is very slow so yeah just

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get that movement in your head just dodge and then right around here just dodge into a jump and then Dodge again and then she runs faster I recommend doing two daughters okay so once again OK Google

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and we're officially into the Ellie portion of Santa Barbara first things first you hold forward and then X but I just want to check my inventory real quick so this is all of the stuff we ended LED 3 with okay no alcohol no Rags but enough to craft a stun bomb Ellie kept all of this stuff for 2 years including the bottle we picked up in the after we killed the bloater in the ark

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it's the same bottle Ellie sentimental about Ellie's a hoarder that's what she is okay one day Dina talks to Ellie Ellie we need to have a chat about this bottle you've kept it for 2 years but yeah we're not going to craft here because we want to do it in a spot where we would otherwise not be moving or we want yeah we want to do it in a spot where

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we have down time from this point forward we're always moving so you don't want to do it here okay but then the whole forward and just get out of here and then we're going to go there aren't that many checkpoints here to do there's some but not many and again all the ammo and guns

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is the first things first we're going to come over here climb up here jump off the very edge and then you can get a little lost but just keep going alright alright alright alright alright alright alright alright alright and then right here go left and left right right right right right right right right right right and then left left you want to do this in a Crouch and then right here this jump can be a little finicky but it's basically doing do this

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we're just going to run this way there's a stalker right here I'll do this area

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and then we can move on and

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what's the checkpoint to be able to Sprint is right about there okay let's go back to the beginning now this first part with the infected is the worst part that pretty much free the first

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what can you do you just Sprint forward kind of in a straight line again it's easy to get lost here but this is the way to go okay we're going to go up this way now there's a stalker right there so what you want to do dot climb Dodge climb and then Dodge again that way we get some Sprint here okay that's easy enough now watch this this looks scary

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listen to hop down there so this strategy is perfectly consistent okay it's scary but it's consistent just make sure you climb up to the right the clicker already committed to hopping down there and then you have to hit X here and I like to do a Dodge off of there so it's faster and then we go just go through the window watch for any stalkers and then do a Dodge prone remember those and then the very moment the encounters over which is a certain

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through restart checkpoint and it places you up here in which case you have to slide down this hill like so but if you want to avoid the medic if you want to skip the medkit you can because we have a free one right here that being said though there is literally a free Med kit right here okay so even in a full game Run

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after all this I wouldn't want it to fail so it's just that easy to pick up and then at the edge of these bushes right here right about there there's a checkpoint the very edge of those bushes and it gives you sprint now as for this strategy right here you got to dodge off of this ledge and I think the rest of them you can just keep running

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first one you dodge the next one you just keep going all right we'll go back one more time and do all that all the way through it's pretty it's pretty simple there's nothing weird the game can throw at you sprint through if you get alerted early this stalker would have moved on by now but it's like

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forward go out this window you don't have to worry about

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unsafety I'm just going to get the medkit you'll probably find we won't really need it and if you hug the right side you'll skip the sliding down okay one Med kit is technically all we need here but you know a few seconds to guarantee a first try Santa Barbara and then right there checkpoint refills our Sprint and then again remember Dodge the first one and then Sprint

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cuz I'm pretty sure that carries over into this part I'm pretty sure okay now if you thought Brewery overpass and

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Haven and theater phase 3 were bad Santa Barbara this part in the next part aren't actually that bad it's the third part that's on par with those other levels I mentioned movements pretty specific though if I mess up forgive me because it has been a little while since I've done this this isn't a cutscene but as soon as you're able to move Ellie

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write about there as soon as you're able to move her or it goes from checkpoint to checkpoint and encounter we're going to restart checkpoint because that like the enemies are like all of them are looking this way this will spread them out a little bit okay so I'll see if I remember how to do this

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so the strategy used to be getting alerted early but that strategy has now turned into be stealthy the entire time

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you can't stand up here you have to do prone Dives the entire time so I did everything correctly but you got to do prunes from that point forward I'll get a perfect attempt and then I'll explain everything okay they're not conversing but they're supposed to whatever that bottle throwing it onto the roof gets them to stop looking towards you so you can just go

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and then you have to do a prone Dive Right about halfway here right about their swap to the boat

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I would be able to Sprint here

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because I didn't we have running I figured I'd waited long enough but apparently I didn't okay so this area can be a bit tricky Siri can be a bit tricky but you shouldn't shouldn't struggle too much with this one

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get a bottle and just Chuck it onto the roof once it lands do some Sprint jumps jog for a little bit and then go there is our trusty bottle we saved two years for and then again you want to let go of you want to start doing a dive right about halfway in this opening to the right not right at that corner because

27:00

otherwise the person in front of you will see you so right about here you want to start doing Dives and we're going to go behind that bush make sure it's cleanly done too you want to go behind this bush cuz this is acting as a wall to those enemies over there then we're going to swap the shotgun to the bow and then hit right while we're still in our backpack so the next thing in our hand is the SMG okay so the movement looks like this swap from shotgun to bow

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and then while we're still in our backpack move it right to the SMG so that's what we have in our hands when we put the backpack away then we're going to crouch right here cuz otherwise everyone will spot us and then head shot her and then start doing Dives forward now the reason nobody spotted her is because you see that enemy with the helmet over there he's looking that way and that enemy in there is also turned away

28:00

so nobody sees her die now as for firing one bullet with the SMG let's pretend that I aim with these buttons it's kind of the same thing in factions if you've ever used the first rifle if you do this you're going to fire three bullets the same thing with this gun but you'll fire two the way to fire one bullet is to do this okay that's how you fire one bullet

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from the SMG which is a silent automatic rifle and then you just do prone Dives all the way to the end you don't want to try and Sprint here because there's an enemy with a dog the strategy on Original Part 2 used to be we would get alerted early and then that would remove the dog from the exit here but in remastered that doesn't work so we had to come up with another strategy and this

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sounds good this is really as fast as we can go now you can start spinning right here if you'd like but remember what I mentioned before there's a chance you get shot in your back if you start spreading too early but if you if you manage to leave if you manage to hit triangle on the door without an alert starting you'll be able to Sprint the rest of the way to the ladder in the next part okay so I very well could have done one more prone dive and then gone cuz they have good eyesight

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overall it's not that bad okay so let's go again Chuck the bottle up there if you try and stand up look at look at the way they're looking at you if you just try and leave see that they're all looking this way so you have to

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a little bit further and then go you're not supposed to get alerted there I don't know I don't know what to do if you get alerted there just redo it okay and then you'll see right here I'll mess this up on purpose right at around the halfway point right here right about here you want to start because if you go too far that happens

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how early you want to start spreading at the end there that's up to you but just know this is grounded enemies have good aim they can sometimes shoot you off of this too so stealthy is the way to go especially because you have Sprint after this I'll do it again see if there's anything weird the backpack swapping going into prone heading and then prone diving again is definitely the hardest part and again the movement is go from your shotgun to the bow and then while you're still in your backpack swap back over to the

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the SMG and then yeah that's the movement so I got something like that we need a little bit later okay

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we're going to go this way and then swap swap back to the SMG and then nobody's looking at her we're just going to go perfect the guy with the helmet will eventually see her dead body but as long as they're not looking at her when that happens then you're fine

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like if you get to that spot too slowly someone might see her get killed okay so there's all there's a there's a rhythm and a flow to it okay so yeah that's how it's supposed to be performed there's not many other like weird things of RNG it's pretty straightforward

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the movements can be tricky though that's why I say practice okay cuz you can't stand up you just can't okay and then if you do this in perfect stealth you have Sprint here like I mentioned so if you're thinking of sprinting early you might lose Time by not getting Sprint here like that first attempt that I did okay this second part is the easiest

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let's start this is the site of the Rattler boss in no return this is the easiest thing you will see in this entire speedrun you might sometimes take damage though I want to try a couple different things here like the strategy is literally so what we're going to do here is Dodge and knife thrust All the Way Forward because her running speed is like

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like this I don't really know why it just is so the entire Way Forward just like this as soon as you can move Ellie right there as soon as you can move it didn't look like we could but the camera just

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is something I noticed when I was relearning this if you do a tall prone die of the second time they see you so when you're doing these Dives make sure it's the quick and low ones like that I want to play around with something right there and then if you want like

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play more guarantee you don't take damage you can do that but I don't think that's faster I won't spend too long on this OK Google and then just Sprint to the end but you get alerted right there every time so if you want to slow down here to guarantee you don't get hit that's fine but most of the time you won't get hit okay once you start hearing the music right there when she gets on the other side that begins

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this part is up there with like I mentioned Brewery overpass Haven Ellie phase 3 in terms of just being the worst thing ever I had a perfect one in my records you know I'm going to bring that up hold on all right I'm going to bring up my record right here cuz I had a perfect performance just to show you what it looks like before we dissect it okay

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you don't need that blade

39:00

five

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yeah that was a good one that was basically perfect except for the getting shot on the top that top level is the worst thing it's okay let's try and do that ourselves

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that's just the runner don't worry when you see that that's just the runner

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yes this is showing up on my screen to the frames get horrible here it fixes itself right there but yeah all right what happened there I you saw in that one hallway at the top of the stairs there's a woman with a shotgun that hides behind something I could have shotgun there but I want to save the shotgun for the end

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so that's why I don't use it there yeah that was that was good I'll go over all the details on my PS5 yeah it's sort of a new strategy I started doing I want to save the shotgun for the end this was first attempt so basically right there if you sprint any further you're going to get spotted

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so I go from a jump into two prone Dives and this is where I craft a stun bomb because right there see the guy in the red shirt he's right above where my finger is he's looking in our Direction so we have to wait here no matter what so this is a good time to craft our stun bomb and then after crap after we're finished we're going to swap to the SMG stand up and then go into prone Dives the loud kind cuz you can

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you'll be doing three prong Dives one to direct her cuz you can't be standing everyone has really good eyesight okay so you do two prong Dives all the while you're taking out the SMG so you can't do the prone Dives with the like like these you want to do it like these okay you do one two and then a third one to get her moving forward and then you do then you start doing the low ones and then you hide in this tall

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ask that and they won't be able to see you but there's there's one woman walking out of the doorway that way and another guy that walks this way that's one of maybe three different alignments they can do sometimes they walk out of that room back to back in which case you have to wait for them to leave and then you kill the one in the back because if anybody sees their buddy die it's an instant alert everyone's on edge but if you kill the

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I'm behind the one if you kill the back one I mean you'll see it eventually the one in front will turn around just be like hey what happened and then you had shot him and everything's fine okay this is the one you kill her with one bullet you kill him with one bullet then you stand up with a Sprint only tap Sprint and forward then you swap to your bow and do a Sprint jump right here just to speed you up a little bit aim a bow with shoulder Swap and aim at around that wall in the

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the arrow will go through that like that thing there that shelf and then you swap your bow and Pistol to a shotgun and a revolver revolvers just stronger than the pistol so that's why and then once that big guy with the axe moves left you crouch walk your way here with a Molly and then you Chuck it up top and that'll get him out of the way get your SMG

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fire up and work your way down you're guaranteed a headshot because she has armor but she doesn't have a helmet so try and head shot her you can use a shotgun here it's fine but I prefer having the shotgun for later makes it a lot easier especially if something goes wrong so yeah I prefer using the SMG on her here I don't use revolver either because this kill has to be quick you gotta be quick here okay and you

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can't just ignore her I accidentally messed up here but the rest still work the same and then you get a stun bomb ready and you do two bomb at their feet there's two guys one right there one right there you throw it you get another stun bomb ready and you just keep sprinting no matter what you just keep sprinting as long as you keep moving these guys never attack you if you start dodging or letting go of Sprint or just being

46:00

flat-footed there'll be aggressive but as long as you keep spreading and moving forward they hold off on their attacks okay and then you get your shotgun ready for this one and boom that's easier than using the SMG on her cuz she's the same thing no helmet a bunch of armor now something that can happen is right here there's only one enemy here and then there's an enemy behind this chair right here if that happens I use a shotgun on him and then I move forward because you can't move forward the game will think

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and then swap to a stun bomb and then continue the strategy as normal but I would use I don't know revolver right here and if an enemy is that far you can like shooter once and then hop over if you hop over and she's still at like the stairs to the left right there she'll hit you okay but if she's that if she's close to the top then you're okay so you don't have to kill her as long as she's further up the stairs then you're good

47:00

okay that's a lot of information to take in and when you land as you're falling hit circles and she's able to stand up right away okay that's a lot of information but first things first don't Sprint past that point right there okay that's what I mentioned before like right about their into two prone Dives and then craft a stun bomb that guy's looking our Direction so we're just waiting all right hit back out swap to the SMG and stand up

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and then she'll eventually swap that's why you're doing the prone Dives there that's just a runner ignore that happening and then we're doing these low prone Dives all the way through to the end right about here and then one more and then when this guy moves past just go forward

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and then Sprint and throw a Molly and run up the stairs and you're okay and then get a stunning your back a couple times

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Santa Barbara I've ever seen round building what should I call it last part of Santa Barbara I guess that

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is the cleanest I've seen it you know what I'll save that one and go over that with a fine-tooth comb I'll keep doing this area over and over just to show you some weird things that can happen or Resort yes Resort just to show you some weird things that can happen or if I die something I did wrong okay there we go all verbalize it Sprint jump

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two prone Dives craft to stun bomb that guy moves on hits to the SMG stand up and go into prone Dives once you get a path forward start doing the lower ones okay if this guy is looking at you I wouldn't recommend doing a prone dive cuz then he can sometimes see you so if his eyesight is on you maybe hold off on the prone dive for another like half a second 3/4 of a second or something

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navigate to the edge of the underbrush year the grass one two that little jump there is optional but it's clearly faster to the revolver revolver just because it's stronger than the pistol they're more likely to react to that with their armor get the SMG sometimes you can get hit by these enemies to the right but

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start up and then work my way down now there's enemies that have a line of sight on you but it's very unlikely you get hit also I should mention that last group of enemies let's say hypothetically we never got alerted yet let's say hypothetically the moment you make it past this

51:00

sting right over there the corner of this wall to our right those enemies in front of a spawn in out of thin air they're not spawned in right now okay the moment we make it at around right here they spawn in out of thin air and no matter what they get into position and say we've been hit I don't know must be a fucking stray they do the same thing every time if you bring an alert into this sometimes they act a little bit differently but they pretty much do the same thing every time

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okay so you don't have to worry about like that so we've been hit what happened anyway right around this table I start doing Dives cuz if you spent too long they're going to know you're there even like just because they're talking aggressively I don't know it must have been a fucking stray they don't know you're there yet okay they may be talking like there's an alert but there isn't yet so at around right here I want to do two prone Dives to keep that non alert status going you sprint any further they're going to know you're there

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and then like I mentioned I stunned bomb the door but this time there isn't an enemy to the left and right there is an enemy behind that chair right above where the reticle is but if you stun

bomb like the bottom part it'll still work I just throw it a little bit further and it's still got them and then I do what I did before you just keep going and then you need to get that stun bum off quickly because that enemy has a shotgun and the other guy has a big ass like they'll delay being

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aggressive up to a certain point okay and this is why I like saving the shotgun because boom and then boom and that's it that's it will do this a few times if I mess up I'll tell you why if I get some weird alignments I'll let you know if you take damage somewhere before then where's a good spot to heal that's a good I think where you would do the prone Dives on the top level

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like next to the blue the tables with the blue tablecloths I think that's a good spot to do your healing for the last push and then throw a sunburn you do want everything to go quickly though okay so jump into a prone dive that was about as far as I could run this guy is going to move on Circle left stand up prone Dives and then just go that's just a run

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all right this is the different alignment I was talking about see how that guy isn't there anymore they're both walking the same direction now you can still do the same thing you got to take out the one in the back first basically the one that isn't that doesn't have eyeballs on them so like this and then go do that works exactly the same

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home just make the swapping muscle memory okay it's easier than it looks and then Sprint throw make sure it's high enough

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I'm just going to go I'm just going to go home and go that's pretty much it okay so who's shooting at me I make it outside who exactly was shooting at me well I can actually show you it's okay that was another really good try see it's capable of being

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he's wearing like a yellow shirt with a helmet he has a rifle he's there and that top portion of their that's where we eventually go he's shooting at me with a rifle sometimes it hits you sometimes it doesn't there's nothing really you can do okay

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you just go see how we end up this this part right here again when they walk out come on when they walk out you get one you get the other now you got to be quick with those shots but if the one in front randomly like turns back around when you kill the guy in the back at also won't work but that's really rare okay and yeah

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shoulder swap fire at the wall swap right here Crouch wait for him to move on before you go through and then Sprint and throw not the other way around now it's not supposed to kill him it's just supposed to incapacitate him whatever I'll show you you don't need you don't need a shotgun shell I just prefer having it

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I've never ever been chased by a melee weapon guy never in my life I wanted to just shoot

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the one on the stairs and then leap over but it just didn't work but that Enemy at the very end is the reason why I prefer having the shotgun okay I would have had the SMG and just been firing like crazy so yeah I probably could have saved that if I had the shotgun shell at the end that would that's a rarity Circle

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okay that was Ultimate improv right there that's what I'm talking about I don't even know what I just did so I I need to replay it I was in a bit of a daze there that was that one was crazy but see that's the kind of Randomness you can get at the end there they weren't aligned properly and that's why I like having the shotgun at the end okay so what happened here I do what I'm supposed to everything's good I throw Sun bomb but the other guy wasn't lined up he's over there so I'm going to get my shotgun out

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boom I've already ran past him it didn't kill him but I ran past him I throw the stunned bomb right away and then I'm kind of out of ammo but I'm not going to shoot her I'm just I'm just going to hit her foot and then go over that was nice but that's that's the weirdness that I'm talking about you need to save the sun bomb like it's tempting that guy with armor was in our way why not by him because the remaining enemies

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big axe guy shotgun guy I can't do anything with them so yeah that was a good display of improv let's keep going if something weird happens I'll let you know I want to show off a good spot to heal if it's not

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raft Circle left stand on dive Brown dive what alignment are we going to get with these guys here they're both indoors and being a little dirty

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I miss my shot that's why the radical for this SMG is is a weird one so yeah you have to be dead they have to be dead before you start moving but you can get a little bit of you can get a little careless with those shots right there okay make sure they're lined up Circle left stand

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if you took some damage or a lot of damage in the somewhere previously where you would normally do prone Dives next to the table with the blue tablecloth that's a good spot to heal that spot protects you from enemies firing at you from

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blind and enemies don't fire you from the front sometimes you can get shot from the left but as long as you start early enough you should be okay yeah and I recommend healing there if you took like a lot of damage let's see what else the game can throw at us that we haven't seen yet

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spread out okay yeah so that's something right there that can happen is this is more funny than anything because I was still able to do it and you saw a healing there does not really interrupt anything

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that you need to do okay so watch when she shoots me here watch when she shoots me did you see that did you see that she was all she was going back into cover when she fired look at that she was going back into cover when she hit me and you can just head

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you'll get a guy doing that and sometimes what can happen is the way he falls blocks the doorway okay so if he does that I recommend throwing it a little higher you might actually hit him which knocks him out of the way and then the stats the same

67:00

I always wait to throw the stun bomb at the guy with the shotgun cuz I can avoid melee attacks but a shotgun I can't so I always I don't throw it at the at the first enemy I see right away I wait to go around the corner a little bit more and then throw it so right here I don't throw it at him I throw it at him to make sure I get everyone and then shotgun cuz it's just so much easier

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or revolver to the body and then jump over which is what I save the revolver for she might not even react to a pistol and yeah that one was a weird one but yeah that one woman with the armor with the shotgun if you go up the stairs too quickly she will she'll be aiming at you okay that was like the bare minimum

68:00

okay

68:30

make sure you get your

69:00

that was so weird I've never seen that ever but I'm good I'm still good I have never in my life seen that I had shot the woman with the shotgun and then I go out and there's like an enemy touching me I've never seen that one extra thing to add to this area in terms of weird things that can happen

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but that did show off one thing when I started healing there's an enemy to my left that saw me and did the Flinch which is proof that even though I was in the alert phase prior and I was getting shot in my back it's like the enemies that we start with versus the enemies that spawn in out of thin air are almost two different things kind of like Capitol Hill remember Capitol Hill I told you like

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this invisible line a group of enemies spawns in and being alerted in the previous area it doesn't affect the alert in the later area this area is a little bit like that a little bit I'm not going to say it's exactly the same but it's a little bit like that like I was getting shot at and they still flinched at my presents so that was that was a weird one

71:30

if that happens that is the only thing you can do is that right there is the worst RNG you can get I'm calling it right now of all the weird things we've seen so far that's the worst thing you can possibly get that enemy instead of being behind one of the tables in the back he's hiding behind that chair see that you still need to stun bomb right here I got my shotgun was there anything I could have improved I could have been a little bit closer to him and and

72:00

I was almost passed him I was almost passed him but that is so rare it's not rare but again it didn't quite work but it almost worked and you tell me what more can you do there you're out of things to use no bricks no stuns we got to save it for those that group of three at the end

73:00

set this area can do okay which is the whole point of me staying here longer than I should have you seen what successful trees look like now let's see how many how many ways the area can just screw you over all right they're both inside right there one too nice and easy

73:30

don't go through the door too early and then Sprint and throw SMG shocking still available

74:00

yeah if you wait too long to see that guy going behind the chair is the worst thing possible what else could I have done I don't think I could have done it thrown the stun bomb a little bit earlier because I was so late to getting to the door I could have thrown the stun bomb a little earlier but he staggered me to the left that was just that was just dumb there's a lot of dumb things this area can do I need a couple successful

75:30

everything up until like when the enemy spawning we've been hit I don't know it must be a fucking stray you should have that part down okay you shouldn't really lose a run or have to do this area a second time because of anything that happens before

76:00

the final part that final part is always going to be horrible but it's just their nature is weird it's it's very strange but yeah if an armored guy with a helmet and the SMG hides behind that chair to the right you can't stand them you can't you just got a shotgun them out of your way and keep going it's the only thing you can try really right one more one more good one and then we'll move on

76:30

you still have the beach fight

77:00

that was so far away I'm just going to keep going

77:30

if you notice when I'm going up those stairs I'm not exactly cutting my Corners I'm taking a wide turn that's so I'm giving time for that woman with the shotgun to crouch down otherwise

78:00

that's what happened even though it looked weird that was the second time that happened so right here I am I throw the Molly and then I'm not I'm taking a very wide turn around the stairs I'm hugging the left wall and that's so it gives her time to duck down okay that was a very clean end though okay I swear a couple more times

78:30

you literally have to wait this exact amount of time for him to move on anyway

79:00

better I was just for distraction distracts two different enemies and then Sprint throw take a wide turn she's behind covers

79:30

results May Vary okay but that's a good one and that right there is why again I like to wait until the very last second to throw the stunt bomb if you got a shotgun the guy away that's hiding behind one of the chairs to the right then you want to throw the stuff early

80:00

it is up to just the randomness that you get that last part is kind of easy if the enemies are in the right spot and they're not being aggressive okay and we're just going to go Face Forward please and then we just go cutscene

80:30

but you see how valuable it is to have the shotgun at the very end right that's why I like using the SMG on that one woman instead of the other way around just go go go go go go go go go go there's only like two checks you got to do here

81:00

as soon as you can move and you can tell that by using aim right there you can tell that by using aim restart checkpoint places do you like a lot further then we're going to go this way we're going to Triangle prompt to Abbey on the pillar restart checkpoint that leads into another cutscene and then afterwards you want to walk like this because it's faster and we have a very funny queue to know that it's faster

81:30

happy about that I found a little time safe when you're walking forward you can fall off this a little bit for some forward momentum how about that neis do that but then triangle restart checkpoint that leads right into the cutscene and then right here hold aim and forward this doesn't look like it but it's faster than normal walking that we're doing and then climb up here and then climb up again and

82:00

aiming

82:30

call walking you're slow enough so that she goes over the horizon so you don't see that but yeah that's a funny one okay this fight is not that bad a little bit when Ellie has the knife this fight is easy okay it's basically Dodge Swing Swing Dodge Swing Swing Dodge Swing Swing you just keep doing that until until

83:00

the game decide they've had enough but the first thing she does right here she goes for a lunch so to avoid that what you can do is I'll restart encounter so what you can do is Dodge and then go right into a double swing a third one she'll block so Dodge Swing Swing a third one she'll block I didn't mean to do that

83:30

that would speed things up cuz she did throw a punch right there no whatever she's supposed to throw like two or three punches but with the knife

84:00

you just dodged and then Swing Swing okay that's that's it you do that let me treat this encounter in halves with a knife and without the knife okay so let's go back and it really is just that simple you dodged and then Swing Swing Swing Swing Swing sometimes she can block that one it's random but sometimes she can and then

84:30

Dodge Swing Swing boom and then what I was mentioning right here you can either wait for her to do a punch again but what else you can do is you can move towards her and she'll go for a lunch again like this just move towards her and then lunch Swing Swing I didn't mean to throw a third one that was my day

85:30

Dodge Swing Swing Dodge Swing Swing Swing that's it okay that's the first half every time it presents itself

86:30

delete the textures of the water change at around the same time that Ellie was able to start moving again mid-fight checkpoint so we're going to update there and before yeah before I show this for you I want to show you how it's supposed to look so hold on a sec okay so this is a 3 year old clip I'm going to show you but the straight

87:00

he works and remastered it's a bit difficult to get but it's definitely worth trying so it looks like this if she just punches through one of my punches exactly like that

87:30

and then I do it three more times to show its consistency but first thing you do you dodge backwards and then throw to punches if she just punches through one of my punches and then you dodge backwards and then you wait for Abby to start moving towards you like that and then you throw a punch and she goes for lunch you dodged that and go into two more punches then you

88:00

watch forward you're like behind her already after she whiffs that punch you throw two more punches you do the same thing and then you dodge backwards and throw punches and that goes into the end of the fight so that is how it's supposed to be done there's nothing faster than that okay now getting it is different like you want to try and

88:30

go for that every time that doesn't necessarily mean you're going to get it okay I'm so I'll try that and if you move straight backwards you'll hit like the invisible wall like the boat that love is in so you when you're backing up you want to back up back left we can do as many times as we want to back up and then I'm going to

90:00

again the Strat is Dodge backwards throw two punches Dodge backwards again wait move back a little bit and then go so you didn't quite work but I don't know why

90:30

I don't know why that I can't get that lunge from her the second time like I said that's easy

91:30

also I should mention this this is the reason it's more complicated the in the first phase when she had the knife you just had to dodge one attack and then do that if you do that here it doesn't work okay see that it doesn't work it just doesn't work so

92:00

most of the time she'll throw three punches in this phase of the fight most of the time she'll throw three punches it's kind of like the seraphite at the end of heaven and you just got to watch out for her lunges but this this part there's no like again what I showed you is what I want to get to happen but it's sometimes it's just not okay

92:30

Dodge forward one to dodge forward on okay that was weird but that's that's good enough once you punch a third time that's how you know the fights over I almost got it there I almost got it but then she she punched through one of my punches I almost got it

93:30

watch slice slice Dodge slice slice only two slices Dodge slice slice third one that progresses the fight move towards her she will do a lunch period

94:00

nice and because I didn't hit her the second time that one time we got it yeah for each one to like count she blocked one that might have been my fault but if you don't get the second Slice on her it's it's like that never happened okay so I had to do it a whole other time okay and then just Smash and then the second phase

94:30

in the beginning and the end so

95:30

I think what was happening was I was doing I was backing up too long so if I let her back up for a certain amount of time yes she doesn't do it because you don't want that she's going to block the second one and then who knows what's going to happen so

96:00

launch Dodge punch punch Dodge to her right don't punch punch punch punch there we go
punch punch punch punch I will end it on that one because that was the best one that's from
the clip that I showed try and get that it's possible I just did it okay and then games

96:30

and then cut scene will begin at some point remember the timer doesn't count while the cutscenes going there I wanted to get it perfectly just once there we go right at the end there's nothing faster than that nothing is easy walk through the front door go upstairs and to the right triangle prompt the guitar and then play the theme from the beginning but it's a bit harder to do because

97:00

[illegible]

98:00

and then quit and this is where your speed run recap would pop up would you can find an extras and then this was the last run that I did it would show it would show this and then when it backs out it asked you would you like to save would you like to save your your times for LA and full game it's like yes yes yes I would

98:30

do you record that your best times are safe for each difficulty and permadeath mode in the main game in New Game Plus they can also be separated between Ellie and Abby game sections that's so cool Naughty Dog actually made this and then when the run is over I think I mentioned this in the beginning you got to show these that gameplay modifiers were turned off awareness in decades are turned off they were on for the sake of the speed run but normally they have to be turned off and

99:00

and lock on AIM turned off I contrast display is turned off and hands listen mode off infinite breath off skip puzzle off and combat accessibility is off if you if you forget to show those the Run won't count so yeah and again for current rules right now the Run has to be done without unlocked frame rate turned on I use it anyway just because I love it I love it I hate this and remix

99:30

660 FPS it's so heavy I don't feel that way with other games but yeah we're done finally it took a long time to make hopefully you use this stuff the PC Port is coming at the time I'm recording this the PC Port comes out in 3 1/2 months I will let you guys know if these strategies work for that as well I won't make a whole new tutorial but I'll make a separate video showing like like these are the strats right here

100:00

if there's something different I will make a video showing the differences but yeah that's farm and Santa Barbara rough stretch and these don't show up in LA or Abby percent because of some reasons I mentioned like the supplies you and Ellie day 3 with carry over to Santa Barbara if we allowed a certain category if we made a certain category for this any everyone would have

100:30

practice practice practice practice practice practice practice practice practice practice practice not just until you got it down but until you've seen everything the game can throw at you

101:00

that's what leads to my really really long practice sessions not so much that I got it but I want to see what else the game has that I can throw my way how many curve balls does it have yes that is part 2 remastered most of these strategies will work for Original Part 2 not every single one but you know as far as I'm concerned Original Part 2 is in the same league as this

101:30

don't ever run this version of Last of Us run this version instead that's kind of the part 2 equivalent don't run Original Part 2 just don't there really isn't a reason to unless you don't have a PS5 and now it's coming out on PC so no excuses run the remaster okay the loading screens are cut down by an hour I'm not kidding an hour and 10 minutes actually

102:00

any questions overall feel free to ask I or someone else will answer them for you more importantly if you want to run a Last of Us game join the Discord okay we have we have a last of a speed running Discord not just my Discord an entire last of a speedrunning Discord okay so yeah there you will find other Runners that might have the answer to your question and if you think a question is dumb that's a good place to ask it okay

102:30

because you know no such thing as a dumb question if you're just getting into this and you really want to give it a try that's a good place to go okay and these tutorials which were very in-depth will certainly help I'm tired happy speed running hope you learned something see you guys bye