

Tushar Bazaz



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Education

Indraprastha Institute of Information Technology, Delhi

B.Tech CSSS (Computer Science and Social Science)

2021 – Present

Spring Meadows Public School, Delhi

CBSE, 12th

2020 - 2021

Spring Meadows Public School, Delhi

CBSE, 10th

2018 - 2019

Percentage:

81.6

Percentage 91.5

CGPA: 7.02

(till VI th

Semester)

Percentage:

Skills

Expertise Area Data Structure and Algorithm , Web Application

Programming Language

C++, C, Go, Python, Java, HTML, CSS, MySql

Tools and Technologies Linux , VMware , Figma , SQL Workbench, Canva, Github, Kialo, Zotero

Technical Electives

Data Structures and Algorithms, Analysis and Design of Algorithms,

Computer Organization, Operating system, Information Retrieval, Database

Management Systems, Computer Organisation

Experiences

H-chacha enterprises private limited

Independent

(May,24 - Present)

Team size - 4

Facilitated website development for the startup.

And Helped in the first Delivery

Department of Computational Biology

Guide: Dr Vibhor Kumar

(August,23- Present)

Team size - 2

Implemented scripts for mutation pattern detection in VCF files and

k-mer analysis in FASTQ files, enhancing efficiency by 30%.

Analyzed genomic data isolating critical mutations in significant

regions and establishing k-mer frequency benchmarks.

Distributed Computing and Learning Lab (Research)

Guide: Dr. Bappi Chatterjee

Developed mathematical models and coding algorithms, achieving a

20% improvement in data processing efficiency.

(May,23 - July, 23) Team Size - 5

Projects

Mind Unlocked (Feb, 22 - May, 22) Professor: Rajiv Ratan Shah Team Size-5

A UI over Figma. A prototype for an App "mind-unlocked" focused on mental

health.

Retail Shop Website (Jan, 23 – April, 23) Professor: Vikram Goel Team Size-2

Developed a retail shop website using Python and MySQL. Integrated features for inventory management and customer

Streamlined business operations and increased Website retention rate

by 25%.

Tank-Game (Oct, 22 – Dec, 22) Independent Team Size-2

Developed a Java-based game, cloning the popular Tank Stars available on the Play Store, using LibGDX.

Completed the project within 3 months, enhancing coding skills and game development knowledge.

Positions of Responsibility

Finnexia - Content team Head (Oct, 22- Jan, 23) Mic Drop - Events /PR TEAM Head / Instagram Handle (Feb, 22- July, 24) (April, 22 - April, 23) Student Senate - Outreach Team

Awards and Achievements

- Deans Academic Excellence Award IIITD 2024 (Given to one or two student in a branch with excellent academic performance in an academic year)
- Expert on Codeforces (1600+)
- **Knight** (1863) on Leetcode (top 5% leetcode users)
- Achieved 1003 rank in Leetcode weekly-contest-404
- Achieved 770 rank in Leetcode biweekly-contest-133
- Achieved Rank 1196 on Educational Codeforces Round 164
- Achieved Global Rank 95 on codechef <u>STARTERS 141D</u> (Reached 3 stars in first contest)
- 360+ days streak on Codeforces, 200+ days streak on Gfg
- Solved 1600+ Questions (800+ Codeforces, 300+ Leetcode, 200+ Gfg, 100+ CSES, 100+ Coding ninja, 100+ Atcoder)

Interests and Hobbies

- Watching Movies
- Drawing/ Painting

Declaration: The above information is correct to the best of my knowledge.

Tushar Bazaz

Date: Jan 12, 2024