John Wonjin Choi

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EDUCATION

University of California, Irvine – B.S. Computer Science (Intelligent Systems)   Expected Graduation: March 2020
Courses: Intro to AI (on-going), Algorithms (on-going), Technical Writing,   Major GPA: 3.587   UCI GPA: 3.563
             Data Strcts, System Design, Linear Alg.

SKILLS

Computer Languages	*Proficient*: Scala, Terraform, Python, C++	*Experience in*: C, Assembly, Java
Web	*Proficient*: HTML, CSS	
Misc. Software	*Proficient*: Windows, MacOS, iOS, Android, Git, Git-Flow, GitHub Issue Tracking, Jenkins, AWS ELB, AWS EC2, AWS S3, AWS DynamoDB, AWS API Gateway	*Experience in*: AWS CloudWatch, AWS Route53, AWS Data Pipeline

PROFESSIONAL

Kelley Blue Book Software Engineer Part-Time   Oct. 2018 – Present
- Positioned in an agile, Cox Automotive team developing API's for Kelley Blue Book, Autotrader, and Dealer.com
- Extensive use of and automation of AWS Infrastructure using Terraform and Jenkins
- Design and implement Big Data real-time data applications in Scala using Kinesis, Kafka, and Spark, along with Machine Learning using SageMaker

IT Student Technician   Apr. 2017 – Present
- UC Irvine School of Social Sciences Computing Services department
- Providing technical support for UCI Social Science school faculty, staff, and graduate students
- Imaging computers using GhostCast and resolving any number of technical issues (hardware and software) through the helpdesk

Kelley Blue Book Software Engineer Intern   June 2018 – Sep. 2018
- Positioned in an agile, Cox Automotive team developing API's for Kelley Blue Book, Autotrader, and Dealer.com
- Specializing in Scala, Terraform, Python, and AWS to pipeline and deploy products through Jenkins
- Software products generally are in relation to vehicle recommendation engines and shopper profile personalization engines

AppJam+ Program Mentor   Sep. 2017 – June 2018
- Under the oversight of Dreams for Schools, mentors educate youth in programs and initiatives that contribute to Science, Technology, Engineering & Math (STEM) fields
- Built through MIT's AppInventor2 and Thunkable mobile app development platforms, both based on Java

PROJECTS

Emotional Confidence Detector (2018 Cox Automotive Hackathon Python Project)   Sep. 2018
- Utilizing AWS Rekognition to analyze test drivers' emotions to aid dealerships in sales negotiations

Giggle Search Engine (Python + JavaScript Project)   May 2018
- Implemented a web crawler through the ics.uci.edu domain to create a Python Bottle server search engine

Blackjack Counter (2018 LAHacks Python Project)   Mar. 2018
- Live analysis of a Blackjack game using the OpenCV image/video analysis library in Python and PyQt4 GUI

Main Menu (2018 HackUCI Python + React Project)   Feb. 2018
- Analysis of Yelp reviews to generate informative restaurant menus using machine learning and Python servers
- Contributed data retrieval from Yelp's API and minimal web scraping through a Python Bottle server

U.S. Stock Market Activity Program (Personal Python Project)   Mar. 2017
- Retrieves U.S. stock market activity in the NYSE, NASDAQ, and AMEX exchanges
- Lists all stocks in an exchange by current activity into an excel format

Champion Mastery Retrieval Program (Personal Python Project)   Feb. 2017
- Utilizes Riot Games API to retrieve statistics about a current game in League of Legends

MISC

Hobbies	Photography, Cinematography, Photo/Film Editing, Computer Construction
Spoken Languages	English, Korean