```
File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help
 Amature src | lab10 | lab10
   ButtonDemo.java
                       Iab10.java  TextFieldDemo.java
■ 1: Project
            import java.awt.*;
            import java.awt.event.*;
            public class lab10 extends Frame implements ActionListener{
                TextField num1, num2, res;
                String num3;
                Button div:
                String msg1="";
                String msg2="";
                public lab10()
                    setLayout(new FlowLayout());
                    num1=new TextField( columns: 12);
                    num2=new TextField( columns: 10);
                    res=new TextField( columns: 8);
                    Label number1=new Label( text: "Num1:", Label.RIGHT);
                    Label number2=new Label( text: "Num2:", Label.RIGHT);
                    Label result=new Label( text: "Result:", Label. RIGHT);
                   div=new Button( label: "Divide");
                   add(number1);
                   add(num1);
                   add(number2);
                   add(num2);
                   add(div);
                   add(result);
                   add(res);
                   num1.addActionListener( | this);
                   div.addActionListener( h this);
      P Type here to search
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```

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File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help
 Amature src | lab10 | divide
                       lab10.java
   ButtonDemo.java ×
                                        TextFieldDemo.java
T: Project
                       HOMZ. addACTIONLISTENER ( # CHIS),
                       div.addActionListener( |: this);
                       res.addActionListener( | this);
                       addWindowListener(new WindowAdapter() {
                           public void windowClosing(WindowEvent e) {
   31 0
                                System.exit( status: 0);
                      });
                  public void actionPerformed(ActionEvent ae)
   36 0 @
                      String s=ae.getActionCommand();
                      if (s.equals("Divide"))
                      1
                           res.setText(divide());
                      repaint();
                 String divide()
                      float n;
                          n1=Integer.parseInt(num1.getText());
                          n2=Integer.parseInt(num2.getText());
                    catch(NumberFormatException nf)
▶ 4: Run III TODO III 6: Problems III Terminal III Build

Build completed successfully in 1 s 854 ms (4 minutes ago)
       D Type here to search
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File Edit View Navigate Code Analyze Refactor Build Run Jools VCS Window Help firstJavaProgram - Jab10.java [Amature]
 Amature | src | @ lab10 | @ paint
   ButtonDemo.java Solab10.java TextFieldDemo.java
■ 1: Project
                       msg2="The input numbers should be integers";
                       return "";
                   }
                     try {
                         n = (Float.parseFloat(num1.getText())) / (Float.parseFloat(num2.getText()));
                         num3 = String.valueOf(n);
                     catch(ArithmeticException e)
                         msg1="Cannot divide Num1 by zero";
                        return "";
                  if ((Float.parseFloat(num2.getText())==0))
                      msg1="Cannot divide Num1 by zero";
                                              O # 😨 📻 🔓 📄 🕛 🧑 🕡
     O Type here to search
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🖳 Eile Edit View Navigate Code Analyze Refactor Build Run Jools VCS Window Help firstlavaProgram-lab10.java (Amature)
Amature src | 6 lab10
  🏮 ButtonDemo.java 🗡 🦁 lab10.java 💥 🦁 TextFieldDemo.java
                         msg1="Cannot divide Num1 by zero";
                        n = (Float.parseFloat(num1.getText())) / (Float.parseFloat(num2.getText()));
                        num3 = String.valueOf(n);
                        return num3;
 82 0 @
               public void paint(Graphics g)
                   g.drawString(msg1, x: 20, y: 100);
                   msg1="";
                   g.drawString(msg2, x: 20, y: 120);
              public static void main(String[] args)
                  lab10 appwin=new lab10();
                  appwin.setSize(new Dimension( width: 380, height: 180));
appwin.setTitle("Division");
appwin.setVisible(true);
                                                 O # 🥙 🛗 🟦 📉 📘 🦻 🕡 📳
```





