

[attributes \(/reference/attributes\)](#)

[case \(/reference/case\)](#)

[code \(/reference/code\)](#)

[comments \(/reference/comments\)](#)

[conditionals \(/reference/conditionals\)](#)

[doctype \(/reference/doctype\)](#)

[extends \(/reference/extends\)](#)

[filters \(/reference/filters\)](#)

[includes \(/reference/includes\)](#)

[inheritance \(/reference/inheritance\)](#)

[iteration \(/reference/iteration\)](#)

[mixins \(/reference/mixins\)](#)

[plain text \(/reference/plain-text\)](#)

[tags \(/reference/tags\)](#)

Code & Interpolation

Jade makes it possible to write inline JavaScript code in your templates. There are three types of code.

Unbuffered Code

Unbuffered code starts with `-` – does not add any output directly, e.g.

```
- for (var x = 0; x < 3; x++)  
  li item
```

```
<li>item</li>  
<li>item</li>  
<li>item</li>
```

Buffered Code

Buffered code starts with `=` and outputs the result of evaluating the JavaScript expression in the template. For security, it is first HTML escaped:

```
p
```

```
= 'This code is <escaped>!'
```

```
<p>This code is &lt;escaped&gt;!  
</p>
```

It can also be written inline with attributes, and supports the full range of JavaScript expressions:

```
p= 'This code is' + ' <escaped>!'
```

```
<p>This code is &lt;escaped&gt;!</p>
```

Unescaped Buffered Code

Unescaped buffered code starts with `!=` and outputs the result of evaluating the JavaScript expression in the template. This does not do any escaping, so is not safe for user input:

```
p  
!= 'This code is <strong>not</strong> escaped!'
```

```
<p>This code is <strong>not</strong> escaped!  
</p>
```

It can also be written inline with attributes, and supports the full range of JavaScript expressions:

```
p!= 'This code is <strong>not</strong> escaped!'
```

```
<p>This code is <strong>not</strong> escaped!</p>
```

Danger

Unescaped buffered code can be dangerous. You must be sure to sanitize any user inputs to avoid Cross Site Scripting (http://en.wikipedia.org/wiki/Cross-site_scripting)

Interpolation

Both plain-text and piped-text support interpolation. The following will output the user.name in the paragraph:

```
- var user = {name: 'Forbes Lindesay'}  
p Welcome #{user.name}
```

```
<p>Welcome Forbes Lindesay</p>
```

It is generally recommended that you use `=` for buffering code unless it is a small amount of code in a large block.

Unescaped Interpolation

You can also use unescaped interpolation to output HTML:

```
- var user = {name: '<strong>Forbes Lindesay</strong>'}  
p Welcome #{user.name}  
p Welcome !{user.name}
```

```
<p>Welcome &lt;strong>Forbes Lindesay&lt;/strong>&lt;/p>  
<p>Welcome <strong>Forbes Lindesay</strong></p>
```

Danger

Unescaped buffered code can be dangerous. You must be sure to sanitize any user inputs to avoid Cross Site Scripting (http://en.wikipedia.org/wiki/Cross-site_scripting)