```
attributes (/reference/attributes)

case (/reference/case)

code (/reference/code)

comments (/reference/comments)

conditionals (/reference/conditionals)

doctype (/reference/doctype)

extends (/reference/extends)

filters (/reference/filters)

includes (/reference/includes)

inheritance (/reference/inheritance)

iteration (/reference/iteration)

mixins (/reference/mixins)

plain text (/reference/plain-text)

tags (/reference/tags)
```

Doctype

doctype html

<!DOCTYPE html>

Doctype Shortcuts

There are shortcuts for commonly used doctypes:

doctype html

<!DOCTYPE html>

doctype xml

<?xml version="1.0" encoding="utf-8" ?>

doctype transitional

<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN" "http:/</pre>

doctype strict

<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN" "http://www.w</pre>

doctype frameset

<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Frameset//EN" "http://www

doctype 1.1

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.1//EN" "http://www.w3.org/T</pre>
```

doctype basic

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML Basic 1.1//EN" "http://www.w3</pre>
```

doctype mobile

```
<!DOCTYPE html PUBLIC "-//WAPFORUM//DTD XHTML Mobile 1.2//EN" "http://</pre>
```

Custom Doctypes

You can also use your own literal custom doctype:

```
doctype html PUBLIC "-//W3C//DTD XHTML Basic 1.1//EN"
```

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML Basic 1.1//EN">
```

Doctype Option

The doctype affects compilation in some other cases, for example self closing tags and boolean attributes (http://localhost:3000/reference/attributes#booleanattribs)). For this reason, you might sometimes want to specify it manually. You can do this via the doctype option. e.g.

```
var jade = require('./');

// Compile a function
var fn = jade.compile('img(src="foo.png")', {doctype: 'xml'});

// Render the function
var html = fn({});

// => '<img src="foo.png"></img>'

// Compile a function
var fn = jade.compile('img(src="foo.png")', {doctype: 'html'});

// Render the function
var html = fn({});
// => '<img src="foo.png">'
```