

Assignment 2 Jai Tembhane KH

Q1. What is difference between JDK, JRE and JVM?

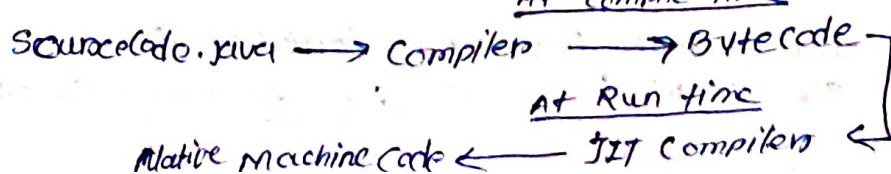
Ans:-

Parameters	JDK	JRE	JVM
full-form	Java Development Kit	Java Runtime Environment	Java Virtual Machine.
Definition	JDK is a software development kit that develops application in Java. Along with JRE, the JDK also consists of various development tools ex. Java IDE, Java Debugger.	JRE is an <u>implementation</u> of JVM. It provides class Libraries of Java, JVM and various other components for running the applications written in Java programming.	JVM is an platform independent abstract machine that has three notations in the form of specifications. This document describes the requirement of JVM Implementation.
Functionality	The JDK primarily assists in executing code. It primarily Functions in development	JRE has a major responsibility for creating an environment for the execution of code.	JVM specifies all of the implementations. It is responsible implementation to the JRE.
platform dependency	dependent	dependent	Independent
Implementation	JDK = Development Tools + JRE	JRE = Libraries for running the application + JVM	JVM = Only the runtime environment that helps executing the Java bytecode.

Q2. What is JIT compiler?

Ans:- Just in Time :- The JIT compiler is a component of runtime environment that improves the performance of Java applications by compiling bytecodes to native machinecode at runtime.

- Java program consists of classes, which contain platform-neutral bytecode that can be interpreted by a JVM on many different computer Architectures. At run time, the JVM loads the class files, determines the semantics of each individual bytecode and perform the appropriate computation. The additional processor and memory usage during interpretation means that a Java application performs more slowly than a native application.
- The JIT compiler helps improve the performance of Java Programs by compiling bytecode into native machine code at run time.
- JIT compiler is enabled by default. When a method has been compiled.
- JIT compilation does require processor time and memory usage.



Q3 What is class loader?

Ans:- The Java class loader is a part of Java Runtime Environment that dynamically loads Java classes into the Java virtual Machine. The Java runtime system does not need to know about files and file system because of classloaders, Java classes aren't loaded into memory all at once, but when required by an application. At this point, the Java classloader is called by the JRE and these class loader loads classes into memory dynamically.

Q4 Explain various memory logical partitions?

Ans:- memory partitioning means dividing the main memory into chunks of the same or different sizes so that they can be assigned to processes in the main memory.

There are two types of memory partitioning techniques.

1) Fixed ~~static~~ memory partitioning.

2) Variable or dynamic memory partitioning.

1) Fixed or static memory partitioning:- the main memory is divided into blocks of the same or different sizes. Fixed memory partitioning can take place before, executing any process or during the configuration of the system.

2) Variable or dynamic partitioning:- Dynamic partitioning tries to overcome the problem caused by fixed partitioning. In this technique, the partition size is not declared initially. It is declared at the time of process loading.

Q5 What gives Java its 'write once and run anywhere' nature?

Ans:- The Bytecode, ~~Java~~ gives Java its write once & run anywhere nature.

Java compiler converts the Java programs into the class file (Bytecode) which is the intermediate language between source code and machine code. The bytecode is not platform specific and can be executed on any computer.

Q6 Explain History of Java? who invented Java?

Ans:- Java was developed by James Gosling, who is known as the Father of Java. In 1995

- James Gosling and his team members started the project in early 90's
- Currently Java is used in internet programming, mobile device, game, e-business etc.
- James Gosling, Mike Sheridan and Patrick Naughton initiated the Java language project in Jun 1991. The small team of Sun engineers called Green team.

- It was designed for small embedded systems in electronic appliances like set-top boxes.
- Firstly it was called Greentalk by James Gosling & file extension was .gt.
- After that, it was called Oak symbol of strength.
- In 1995, Oak was renamed as Java.

Q7. What was original name of Java? why it was renamed?

Ans:- The language ~~called~~ was initially called Oak after an Oak tree that stood outside Gosling's office. Later the project went by the name Green and was finally renamed Java, from Java coffee, a type of ~~coffee~~ coffee from Indonesia.

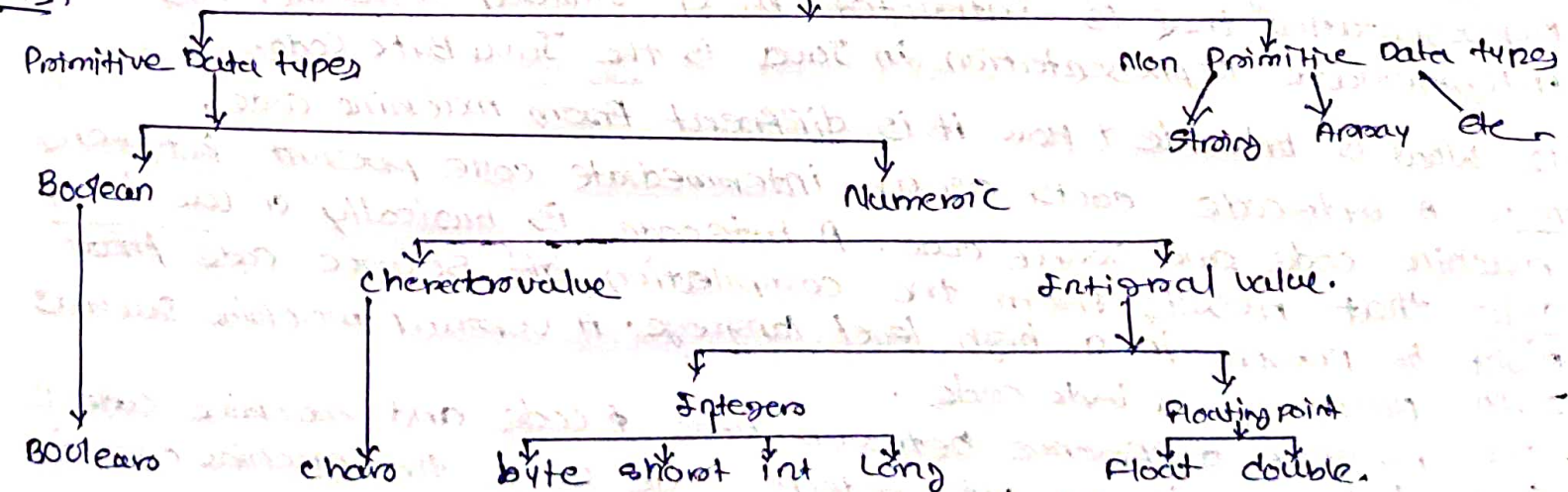
- Oak is a symbol of strength and chosen as a national tree of many ~~countries~~ countries like the U.S.A., France, Germany, Romania, etc. In 1995, Oak was renamed as Java because it was already a trademark by Oak Technologies.

Q8. List features of Java?

- Ans:-
1. Simple
 2. Object-Oriented
 3. Portable
 4. Platform independent
 5. Secured
 6. Robust
 7. Architecture nature
 8. Interpreted
 9. High Performance
 10. Multithreaded
 11. Distributed
 12. Dynamic.

Q9. List various Datatypes in Java?

Ans. Data types in Java.



Q10. What is difference between System.out.print, System.out.println, System.err.println?

System.out.print	System.out.println	System.err.println
will print standard output on the system	will print standard output & move cursor to next line on the system.	will print to the standard errors
mostly used to display result on the console	mostly used to display result on the console	mostly used to output error texts..
it gives output on the console with default (black) colour	it gives output on the console with default (black) colour	It also gives output on the console but most of the IDE's give it a red colour to differentiate

Q11. How is Java platform independent?

Ans. The meaning of platform-independent is that the java compiled code (byte code) can run on all operating systems.

A program written in a language that is a human-readable language. It may contain words, phrases, etc. which the machine does not understand. For the source code to be understood by the machine, it needs to be in a language understood by machines, typically a machine-level language. So here comes the role of compilers. The compiler converts the high level language (human language) into a format understood by the machines. Therefore, a compiler is a program that translates the source code for another program from a programming language into executable code.

This executable code may be a sequence of machine instructions that can be executed by the CPU directly, or it may be an intermediate representation that is interpreted by a virtual machine. This intermediate representation in Java is the Java Byte Code.

Q12. What is bytecode? How it is different from machine code.

Ans. A bytecode acts as an intermediate code present between machine code and source code. A bytecode is basically a low-level code that results from the compilation of source code that might be present in a high level language. A virtual machine such as JVM processes a byte code.

- The primary difference between byte code and machine code is that bytecode is an intermediate code while the machine code is the final code that the CPU processes.
- machine code is present in a binary format of 0's and 1's thus completely different from bytecode

Q13 What is difference between Jar File + Runnable Jar File?

Ans:- A JAR file is a Package File format typically used to aggregate many Java class files and associated metadata and resources into one file which requires command line to run. ~~code~~
while, A runnable Jar File allows a user to run Java classes without having to know class names and type them in command prompt, rather than the user can just double click on the Jar file & program will fire up. A runnable Jar allows Java classes to be loaded just like when a user clicks an exe file.

Q14 How is C platform dependent language.

Ans:- In C machine code is different for different processor architectures and thus could not run natively on incompatible platforms unless you have an emulator to help you out.

Q15. What is difference between Path & ClassPath?

Ans:- Path is an environment variable, path that behaves as a mediator between the Operating System and developers to inform binary file path. On the other hand ClassPath is a parameter in the JVM that is used by a system or application classloaders to locate and load compiled Java bytecode stored in the ".class" file.