Curriculum Vitae

Jaiaid Mobin

About Me

I am looking for Summer, 2023 (availability from 05/16/2023 to 08/18/2023) internship. I am interested in getting opportunities where I can learn the state of the art in high performance computer systems, distributed systems and overall how computer system works under the hood.

I am a first year student at Rochester Institute of Technology (RIT) in Computing and Information Science Ph.D. program, started on August, 2022. Currently, I am working as a graduate research assistant in High Performance Distributed Systems Laboratory (HPDSL) in . I am working under supervision of Dr. M. Mustafa Rafique. My research interest is disaggregated memory, CXL memory device, high performance computing.

Contact Information

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Self Introductory Links

Github https://github.com/Jaiaid

Publications Google Scholar

Linkedin link

Education

•B.Sc. in Computer Science and Engineering Dept. of Computer Science and Engineering, Bangladesh University of Engineering and Technology (BUET).

Graduation Year - 2017, CGPA - 3.57

•M.Sc. in Computer Science and Engineering (Part time status) Dept. of Computer Science and Engineering, Bangladesh University of Engineering and Technology (BUET).

Graduation Year - 2022

Thesis Title - Transit Network Design For Evacuation Modeling Using Heuristic and Multi-Objective Optimization Based Approaches

Work Experience

- Senior Software Engineer
 - BJIT Ltd., from November, 2020 April, 2022
- Software Engineer
 - BJIT Ltd., from July,2018 October,2020

Tools I have used in Personal/Academic/Professional projects

*Each category items are listed in descending order of usage frequency

•Programming language: Python3, C++, C, Bash, C#, Java, Javascript, x86 Assembly(fasm), Php5

•Operating Systems: Linux(Ubuntu), Windows10

•Hypervisor system: VirtualBox, Linux KVM

•Build system: Make, CMake, Bazel

•Container management system: Docker

• Machine Learning/Vision Development Tools: OpenCV, Scikit-learn, Tensorflow, Keras

•H/W Development Platform: Arduino, Raspberry PI

•Networking Tools: Packettracer, Wireshark

• Web Development Framework: Laravel5, Codeigniter

Professional Project Work

• Device Interfacing Software Improvement

- Contributed to build and solve issues in building a codebase in MSVC2019 which is earlier built using MSVC2012 and clear documentation was not available
- Fixed bug in C# codebase and implemented a small feature.

• Virtual Background Feature Implement

- Used google mediapipe sdk to implement library to remove background, add background, blur blackground (provided as static library for Windows)
- Library is developed using C++ (MSVC2017) for 64bit platform, library using mediapipe SDK is partially built using Bazel build system.
- Resolved some build issues to build mediapipe code using MSVC2017 (github provided version with necessary feature can be built only by MSVC2019)

• Directshow Source Filter Development

- Repurposed code from existing MIT licensed project to create a source filter
- Analyzed requirement of our project and capabilities of directshow source filter to report what is feasible and accordingly influenced application architecture
- Implemented simple IPC mechanism to facilitate communication between COM component and application
- Worked on application backend to interface with custom source filter using C++ (MSVC++14) and C#(.NET 4.7)

• Device Control Based on Computer Vision

- Developed Windows application using C++/CLR and VS2015
- Developed simple custom solutions based on computer vision algorithms using OpenCV API to do
 particular object presence detection for application use case scenario and showed their effectiveness
 using client provided dataset
- Implemented object detection system in C++ using OpenVINO sdk for Windows10 based application
- Implemented relay control over tcp in C++ using windows networking library and knowledge from the relay documentation

• Smartphone User Detection

 Collected Data and trained machine learning model inspired from a given paper in Python3.6 using numpy, scikit-learn package - Implemented simple communication over http protocol locally to connect front end code and backend ml inference using **flask**, **json** packege

• Content Based http/https Traffic Filtering

- Implemented local cache in C++ using sqlite library in Windows client PC(Windows10)) application
- Written simple javascript for browser based control panel of client PC application

Academic Project Work

• Sign Language Translator:

- Implemented gravity corrected gyroscope and accelerometer value reading system from $\bf MPU6050$ breakout board using https://github.com/jrowberg/i2cdevlib/tree/master/Arduino/MPU6050 library to interface with Arduino mega
- Created a representation of the needed movement to indicate 17 signs

• Obstacle Detection and Surface plotter :

- Written code for a depth measurement system using HC-SR04 sonar sensor controlled by ATmega32 microcontroller
- Implemented a plotting mechanism on 12864ZW LCD screen to depict the 2d surface topology

• A Cineplex Management Web Application

- Written backend code in php5 on Laravel4
- Database implementation for Mysql DBMS

Other Accomplishments and Certifications

- Bangladesh-Japan Engineers Training Program(BJET) 2nd batch (March,2018-May,2018)
- ITEE FE exam March 2018 Top Scorer among ITPEC countries (Examinee no FE01-0081)
- Coursera Google Cloud Platform Fundamentals: Core Infrastructure
- Coursera Networking in Google Cloud: Defining and Implementing Networks