Quiz 2 Jaiden Atterbury S#12028502 (4.) Consider the linear System Ax=b, where $A = \begin{pmatrix} 1 & 01 \\ 1 & 2-1 \end{pmatrix}$ and $b = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$. For the following, show and upload all your work, show each elimination Steo for each column (a) compute the LU factorization of A. IS A iguiar is A inventible? Step 1: Add row 1 to row 2: A= (1 01) L= (-1 00) Step 21 Add -1 times row 1 to row 3: A= (01) L= (100) Step 31 Add -2 times row 2 to row 3 $A^{2}U = \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{pmatrix} \qquad L = \begin{pmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 1 & 2 & 1 \end{pmatrix}$ thus $A=LU \Rightarrow A=\begin{pmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \end{pmatrix}\begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix}$ Since A can be factored A=LU, A is thus regular. Furthermore, since A is square and nonsingular, it is thus invertible. (b) Use the LU factorization from (a) to solve the linear system by forward/back Substitution Step 1: Let c= Ux and solve Lc=b using forward substitution

hence (,=1, C2=3, and Cg=-6.

	Step 2: Solve bx=c by back substitution
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	$ \begin{bmatrix} 1 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 2 \\ 0 & 0 & -4 & 1 & 3 & -6 \end{bmatrix} $
	Hence X1====================================
-	the linear system is $(x_1, x_2, x_3)^T = (-\frac{1}{2}, \frac{3}{2}, \frac{3}{2})^{\frac{7}{2}}$
(&)	compute A' by Gauss-Jordan elimination.
Gaussian	$ \begin{bmatrix} 10! & 100 \\ 110 & 100 \end{bmatrix} \xrightarrow{R_1+R_2} \begin{bmatrix} 0 & 1 & 1 & 100 \\ 0 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 100 \\ 0 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 100 \\ 0 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 100 \\ 0 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 100 \\ 0 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 100 \\ 0 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 100 \\ 0 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 100 \\ 0 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 100 \\ 0 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 100 \\ 0 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 100 \\ 0 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 1 & 100 \\ 0 & 1 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} \xrightarrow{R_1+R_3} \begin{bmatrix} 1 & 0 & 1 & 1 & 100 \\ 0 & 1 & 1 & 1 & 100 \end{bmatrix} \xrightarrow{R_1+R_3} $
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-	thus $A^{-1} = \begin{bmatrix} 1/4 & -1/2 & 1/4 \\ 1/4 & 1/2 & 1/4 \\ 3/4 & 1/2 & -1/4 \end{bmatrix}$
	[314 1/2 -1/4]
) Use A-1 from (c) to solve the linear system
) USE A FIDE (C) 12 SOIVE THE HOPER SYSTEMS
	If $A \times = b$, and A^{-1} exist, then it follows that $X = A^{-1}b$
	.
	[x3]. [314 112 -114) L']
	[1/4 -] +1/4]
	3 112/ + 1 + 114
	[3/4 +1 -1/4]
	$ \begin{array}{c c} 7 & -1/2 \\ 3/2 \\ 3/2 \end{array} $
_	Hence the solution to the linear system is $(x_1, x_2, x_3)^T = (\frac{1}{2}, \frac{3}{2}, \frac{3}{2})^T$.

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(e) Which method (LV decomposition or matrix inversion) has a lower flop count? Which method is preferred? To create an LU decomposition takes ~ 3 n3 to compute, and ~2n2 per run to solve, while to create a matrix inverse takes 24 h3 to compute, hence, asymptotically, Lu decomposition has a lower flop count. Hence, due to its lower asymptotic flop count and versatility in solving linear systems with changing b vectors, LU decomposition is preffered.