

# JAIDEN MUSCAT

Graduate Software Engineer



## OBJECTIVE

A friendly software engineer looking to find a place where I can explore my passion. I am great with clients and am consistently looking to improve my work. I have developed personal projects in Android Studio and Unity aimed at the Android platform.

## QUICK SKILLS

### ★★★ Expert:

- Java, C#, Mobile development, VCS (Git/GitHub), NoSQL(BAAS), HTML, CSS

### ★★ Intermediate:

- C, SQL, JavaScript, UX/UI, Python

### ★ Novice:

- PHP, jQuery, React

## CONTACT

PHONE:

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GITHUB:

<https://github.com/JaidenRM>

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## EDUCATION

### University of Melbourne

2016 – 2018

- Heavy focus on algorithms, data structures and OOP principles
- Former organiser for a non-IT club
- Taught classes for a Beginner Cyber Security club
- Eagerly participated in CodeBrew '18 Hackathon
  - Learnt basic web dev skills
  - Gained valuable insights from industry professionals

## WORK EXPERIENCE

### CODE CAMP | | Teacher Assistant

NOV '17 – PRESENT

- I am able to share my passion for coding with a younger generation
- Seasonal based work (School holidays)
- Teaching primary school aged children how to code through layers of abstraction
- Greatly improved ability to teach and talk to different kinds of people, patience, confidence and teamwork

### TUTORING | | Primary-High School Tutor

JAN '17 – DEC '17

- First attempt at being independent for my own work
- Allowed me to appreciate the intricacies and effort needed to do a 'start up' business

### GENERAL HOSPITALITY

SEP '15 – DEC '18

- A variety of jobs I have had in the hospitality industry, not much to say
- This is where I have gained the most improvement in interacting with people

## ABOUT ME

- I enjoy creating things, it is the reason I switched my major to the one I graduated with. It gives you a sense of pride and accomplishment to see and use something you have spent so much time into, that is why I really enjoy programming.
- I have used these skills to create something like a simple Tic Tac Toe game early on in my learning to something like a personal Android App or Unity Program where I learnt and created the graphics from scratch.
- Currently in development of my first app intended to reach Google's Play Store as well as some web dev.