

## Note

These are *most of* the definitions and theorems for the Graph Theory section of the course. They are from memory as practice for the exam (hence the most of). It's probably a good idea to make sure you know these before the exam.

## 1 Introduction To Graph Theory

**Def:** Graphs are isomorphic if there exists a bijection  $f : V(G_1) \rightarrow V(G_2)$  such that  $f(u)$  and  $f(v)$  are adjacent *if and only if*  $u$  and  $v$  are adjacent in  $G$ .

**Thm**  $\sum_{v \in V(G)} \deg(v) = 2|E(G)|$  (Handshake Lemma)

**Thm** Number of vertices of odd degree is even.

**Thm** Average degree of a vertex is  $\frac{2|E(G)|}{|V(G)|}$ .

**Def** Complete Graph ( $K_n$ ) has all vertices adjacent to each other.

**Def** Complete Bipartite Graph ( $K_{m,n}$ ) has all vertices in  $A$  adjacent to all vertices in  $B$  where  $|A| = m, |B| = n$ .

**Def** A subgraph of  $G$  has a vertex set that is a subset  $U$  of  $V(G)$  and whose edge set is a subset of those edges of  $G$  with both vertices in  $U$ .

**Def** A walk is an alternating sequence of vertices and edges. The length of a walk is indicated by the number of edges. A walk is closed if  $v_0 = v_n$ .

**Def** A path is a walk with all vertices unique (and thus distinct edges).

**Def** A trail is a walk with no repeated edges

**Thm** If there exists a walk from  $x$  to  $y$ , then there is a path from  $x$  to  $y$ .

**Def** A cycle is a subgraph with  $n$  distinct vertices and  $n$  distinct edges (where  $n \geq 1$ ). Or, also known as a connected regular graph of degree 2.

**Thm** If every vertex has degree at least 2, then  $G$  contains a cycle.

**Def** Girth of a graph  $G$  is the length of the smallest cycle.

**Def** Spanning cycle is known as a Hamilton cycle (visits every vertex exactly once).

**Def** A graph is connected if for each two vertices  $x, y$ , there is a path from  $x$  to  $y$ .

**Thm** If for each vertex  $w$  in  $G$  there is a path from  $v$  to  $w$  in  $G$ , then  $G$  is connected.

**Def** A component of  $G$  is a subgraph  $C$  of  $G$  such that a)  $C$  is connected b) No subgraph that properly contains  $C$  is connected.

**Def** A cut induced by  $X$  is the set of edges that have exactly one end in  $X$ .

**Thm** A graph is not connected *if and only if* there exists a proper non-empty subset  $X$  of  $V(G)$  such that the cut induced by  $X$  is empty.

**Def** Eulerian circuit of a graph  $G$  is a closed walk that contains every edge of  $G$  once.

**Thm**  $G$  has an Eulerian circuit *if and only if* every vertex has even degree.

**Def** An edge  $e$  is a bridge if  $G - e$  has more components than  $G$ .

**Thm** An edge  $e$  is a bridge of a graph *if and only if* it is not contained in a cycle of  $G$ .

**Cor** If there are two distinct paths from  $u$  to  $v$ ,  $G$  contains a cycle.

## 2 Trees

**Def** A tree is a connected graph with no cycles.

**Def** A forest is a graph with no cycles.

**Lemma** If  $u$  and  $v$  are in  $T$ , there exists a unique  $uv$ -path in  $T$ .

**Lemma** Every edge in a tree is a bridge.

**Thm** If  $T$  is a tree,  $|E(T)| = |V(T)| - 1$

**Cor** If  $G$  is a forest with  $k$  components,  $|E(G)| = |V(G)| - k$ .

**Def** A leaf in a tree is a vertex of degree 1.

**Thm** A tree with at least 2 vertices has at least two leaves.

**Def** A spanning subgraph that is a tree is a spanning tree. They have the fewest edges while remaining connected.

**Thm** A graph  $G$  is connected *if and only if* it has a spanning tree.

**Cor** If  $G$  is connected, with  $p$  vertices and  $q = p - 1$  edges, then  $G$  is a tree.

**Thm** If  $T$  is a spanning tree of  $G$  and  $e$  is an edge not in  $T$ , then  $T + e$  contains exactly one cycle  $C$ . If  $e'$  is any edge in  $C$ , then  $T + e - e'$  is also a spanning tree of  $G$ .

**Thm** If  $T$  is a spanning tree of  $G$  and  $e$  is an edge in  $T$ , then  $T - e$  has 2 components. If  $e'$  is in the cut induced by one of the components, then  $T - e + e'$  is also a spanning tree of  $G$ .

**Thm** An odd cycle is not bipartite.

**Thm** A graph is bipartite *if and only if* it has no odd cycles.

## 3 Planar Graphs

**Def** A graph is planar if no edges intersect.

**Thm** Given a planar embedding of a connected graph  $G$  with faces  $f_1, \dots, f_s$ , then  $\sum_{i=1}^s \deg(f_i) = 2|E(G)|$  (Faceshaking Lemma). Note that, a bridge contributes 2 to one face, but a non-bridge edge contributes 1 to one face, and 1 to another face.

**Cor** If a connected planar graph  $G$  has  $f$  faces, the average degree of a face is  $\frac{2|E(G)|}{f}$

**Thm** Let  $G$  is a connected graph with  $p$  vertices and  $q$  edges. If  $G$  has a planar embedding with  $f$  faces, then  $p + f - q = 2$ .

**Def** A platonic solid is a graph where all faces have the same degree and all vertices have the same degree.

**Thm** There are exactly five platonic solids (See below Lemma).

**Lemma** (vertex degree, face degree)  $\rightarrow \{(3, 3), (3, 4), (4, 3), (5, 3), (3, 5)\}$

**Thm** If  $G$  contains a cycle, then in a planar embedding of  $G$ , the boundary of each face contains a cycle.

**Thm** Let  $G$  be a planar embedding with  $p$  vertices,  $q$  edges. If each face has degree  $\geq d^*$ , then  $(d^* - 2)q \leq d^*(p - 2)$ .

**Thm** In a planar graph with  $p \geq 3$  vertices and  $q$  edges,  $q \leq 3p - 6$ .

**Cor**  $K_5$  is not planar.

**Cor** A planar graph has a vertex of degree at most five.

**Thm** In a bipartite planar graph with  $p \geq 3$  vertices and  $q$  edges,  $q \leq 2p - 4$ .

**Lemma**  $K_{3,3}$  is not planar.

**Def** An edge subdivision takes an edge and replaces it with a path of length 1 or more.

**Thm** A graph is not planar *if and only if* it has a subgraph that is an edge subdivision of  $\mathcal{K}_5$  or  $\mathcal{K}_{3,3}$ .

**Def** A graph with  $k$ -colouring has adjacent vertices as different colours (and can be done with a total of  $k$  colours).

**Thm** A graph is 2-colourable *if and only if* it is bipartite.

**Thm**  $\mathcal{K}_n$  is  $n$ -colourable, and not  $k$ -colourable for any  $k < n$ .

**Thm** Every planar graph is 6-colourable.

**Thm** Every planar graph is 5-colourable.

**Thm** Every planar graph is 4-colourable.

## 4 Matchings

**Def** A matching in a graph is a set of  $M$  edges such that no two edges have a common end.

**Def** A vertex is saturated by  $M$  if the vertex is incident with an edge in  $M$ .

**Def** We are often interested in finding a maximum matching.

**Def** A perfect matching has size  $\frac{p}{2}$  since it saturates every vertex. Every perfect matching is a maximum matching.

**Def** A path is an alternating path with respect to  $M$  if it alternates between  $M$  and not  $M$ .

**Def** A path is augmented if it joins two distinct vertices that are not saturated by  $M$ . Augmented paths always have odd length.

**Lemma** If  $M$  has an augmenting path, it is not a maximum matching.

**Def** A cover of graph  $G$  is a set  $C$  of vertices such that every edge of  $G$  has at least one end in  $C$ .

**Lemma** If  $M$  is a matching of  $G$  and  $C$  is a cover of  $G$ , then  $|M| \leq |C|$ .

**Lemma** If  $M$  is a matching and  $C$  is a cover and  $|M| = |C|$ , then  $M$  is a maximum matching and  $C$  is a minimal cover.

**Thm** In a bipartite graph, the maximum size of a matching is the minimum size of a cover.

### XY Construction

$G$  is bipartite  $(A, B)$ ,  $M$  is a matching of  $G$ .

$X_0$  = set of vertices in  $A$  not saturated by  $M$ .  $Y_0$  = set of vertices in  $B$  unsaturated.  $Z$  = set of vertices in  $G$  that are joined to a vertex in  $X_0$  by an alternating path.

$$X = A \cap Z \quad Y = B \cap Z$$

If  $Y \cap Y_0 = \emptyset$ ,  $M$  is a maximum matching and  $C = Y \cup (A \setminus X)$

- No edge of  $G$  from  $X$  to  $B \setminus Y$ .
- $C = Y \cup (A \setminus X)$  is a cover.
- No edge of  $M$  from  $Y$  to  $A \setminus X$ .
- $|M| = |C| - |U|$  where  $U$  is the set of unsaturated vertices in  $Y$
- Augmenting path to each vertex in  $U$ .

(There's also the Bipartite Matching Algorithm. Pretty much the same thing, just faster).

**Thm** A bipartite graph  $G$  with bipartition  $A, B$  has a matching saturating every vertex in  $A$ , *if and only if* every subset of  $D$  of  $A$  satisfies  $|N(D)| \geq |D|$

**Def** Let  $D \subseteq V(G)$ . The neighbour set of  $D$  is the set of all vertices adjacent to at least one vertex in  $D$ .  $N(D) = \{v \in V(G) : u \in D, uv \in E(G)\}$

**Cor** A bipartite graph  $G$  with bipartition  $A, B$  has a perfect matching *if and only if*  $|A| = |B|$  and every subset  $D$  of  $A$  satisfies  $|N(D)| \geq |D|$ .

**Thm** If  $G$  is a  $k$ -regular bipartite graph with  $k \geq 1$ , then  $G$  has a perfect matching.

**Def** A graph with an edge  $k$ -colouring has edges incident with a vertex assigned different colours.

**Thm** A bipartite graph with maximum degree  $\Delta$  has an edge  $\Delta$ -colouring.

**Lemma** Let  $G$  be a bipartite graph having at least one edge. Then  $G$  has a matching saturating each vertex of maximum degree.

#### Tips

- $p \iff q$  statements are powerful. Definitely remember those.
- Induction is useful and usually very straightforward (colourings, trees etc.)
- When in doubt, contradiction (usually longest path or odd number of odd degrees).