

Lab 07 : Working with Scala Built in Controls 01

Q1. Implement all the code snippets given in Part 02 theory lecture(for loop variants).

```
object q1for {  
  def main(args: Array[String]) {  
    var i = 0  
    println("varient 1")  
    for (i <- 1 to 3) {  
      println(i)  
    }  
    i = 0  
    var j = 0  
    println("varient 2")  
    for (i <- 1 to 3; j <- 1 until 3) {  
      println(j)  
    }  
  
    println("varient 3")  
    val t = List(4,3,5,2)  
    var k = for(i <- t if i != 3; if i < 5) yield i  
    for(i <- k; if i != 3)  
      println(i)  
  }  
}
```

Problems Tasks Console

```
<terminated> q1for$ [Scala Application] C:  
varient 1  
1  
2  
3  
varient 2  
1  
2  
1  
2  
1  
2  
varient 3  
4  
2
```

Q2. Implement Built in operations of scala list by entering student details.

```
object q2list {
  def main(args: Array[String]) {
    val num = List(1,2,3,4)

    println(num.head)
    println(num.tail)
    println(num.isEmpty)
  }
}
```

<terminated> q2list\$ [Scala Application] C:\Program Files\

1
List(2, 3, 4)
false

Q3. Write a program in scala to reverse a list and for creating uniform list of size 10 using only one element in the list.

```
object q3rev {
  def main(args: Array[String]) {
    var l = List(1, 2, 3);
    l = l.reverse;
    for (a <- l) {
      print(a+" ");
    }
    println();

    val x = List.fill(10)(2)
    println(x);
  }
}
```

<terminated> q3rev\$ [Scala Application] C:\Program Files\

3 2 1
List(2, 2, 2, 2, 2, 2, 2, 2, 2, 2)