

http://www.grcode.com/en/

QR code: Quick Response Code

- Invented in 1994 by a Japanese company Denso Wave for point of sales and also to track vehicle parts during manufacture (Denso Wave was a subsidiary of Toyota)
- It's license-free
- It's a 2D barcode
- QR codes can be read in any orientation
- The official specification for QR code is ISO/IEC 18004

QR code is capable of encoding the same amount of data in approximately one-tenth the space of a traditional barcode. Can even use Micro QR code to achieve an even smaller printout size.







4 standardized encoding modes:

- Numeric
- Alphanumeric
- binary
- Kanji, katakana, hiragana

QR コードは漢字・かなを効率良く 表現することができます。





Storage:

- version (1, ..., 40) indicates the dimension of symbol
- Each higher version number comprises 4 additional modules per side
- Example: 40-L means version 40, error correction level L

Examples: version-1 21x21
 version-2 25x25
 version-40 177x177

Version 1

21
modules

25
modules

25
modules

27
modules

http://www.grcode.com/en/about/version.html



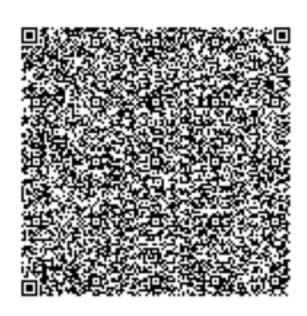
Version 1



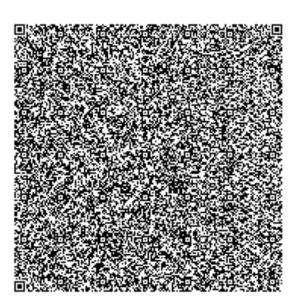
Version 3



Version 10



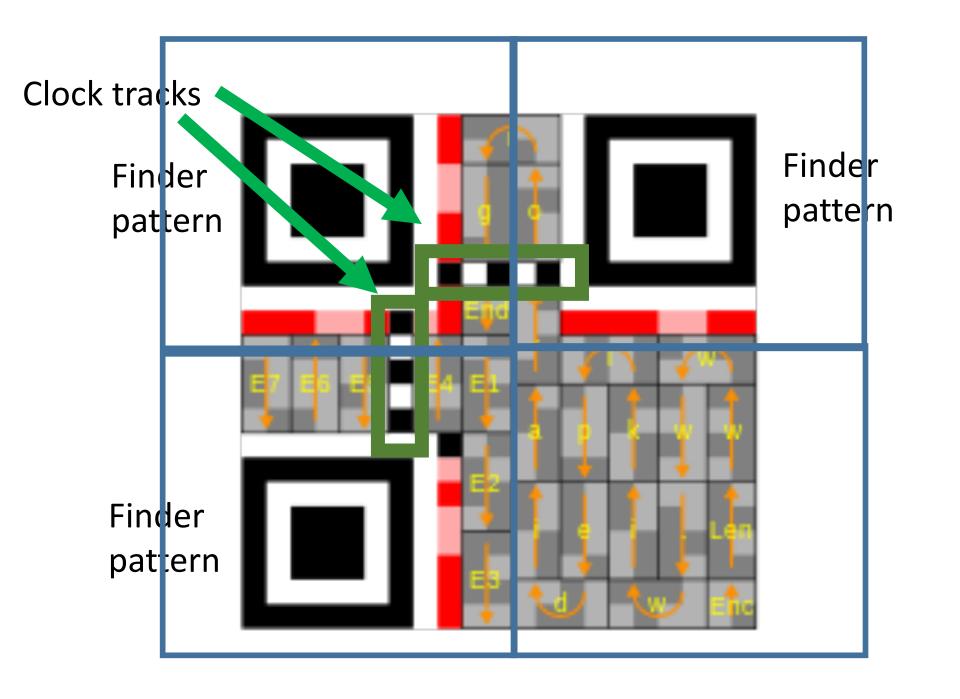
Version 25



Version 40

Example of maximum character storage capacity (40-L)

Data Mode	Maximum # of characters
Numeric	7089
Alphanumeric	4296
Binary	2953
Kanji/kana	1817



Processing:

- Locates the 3 distinctive squares at the corners of the QR code image
- Small dots carry the data and are converted to binary numbers. Error-correcting algorithm is applied in the conversion process.

Error Correction

- Codewords are 8 bits long
- Use Reed-Solomon error correction
- 4 error correction levels:
 - Level L can tolerate up to 7% errors
 - Level M can tolerate up to 15% errors
 - Level Q can tolerate up to 25% errors
 - Level H can tolerate up to 30% errors

More storage capacity

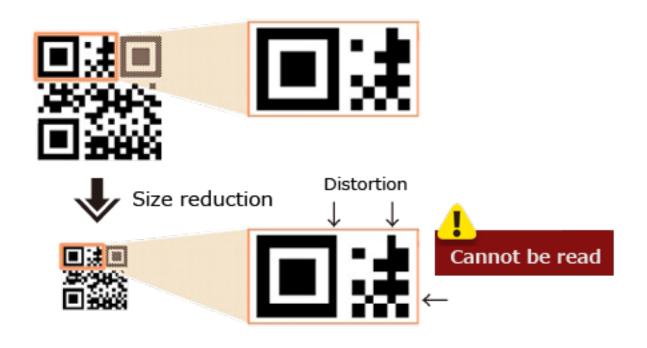


Less storage capacity

Points to note when generating a QR code:

- Module size
 - A module is a small black square
 - Depends on Resolution of printer and reading device
- A margin is required around a QR code.
- The area of a QR code is determined by its version, the module size, and the margin size

Codes that are invalid and so cannot be read as QR code:



http://www.qrcode.com/en/howto/trouble.html









http://www.qrcode.com/en/howto/trouble.html









Ways of using QR Code

- Traceability (eg. of raw materials of a product)
- Picking
- Inventory Management
- Inspection
- Process Management
- Production Management
- Data Entry
- Dispensing
- Admission Control

Other types of 2D codes



Aztec Code (supported by Android)



Datamatrix (supported by Android)



Microsoft Tag

Can Generate QR Code from the following site:

http://www.qr-code-generator.com/#info_dynamisch

```
package sg.edu.nus.ngtk.myweekendqrcode;
import android.app.Activity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends Activity {
  public Button button_qr_code_from_file;
  public Button button_qr_code_from_camera;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
```

```
button_qr_code_from_file =
findViewById(R.id.button_qr_code_from_file);
    button_qr_code_from_file.setOnClickListener(new
View.OnClickListener() {
      @Override
      public void onClick(View view) {
        Intent myIntent = new Intent(getApplicationContext(),
ActivityQRFromFile.class);
        startActivity(myIntent);
    });
```

```
button_qr_code_from_camera =
findViewById(R.id.button_qr_code_from_camera);
    button_qr_code_from_camera.setOnClickListener(new
View.OnClickListener(){
      @Override
      public void onClick(View view) {
        Intent myIntent = new Intent(getApplicationContext(),
ActivityQRFromCamera.class);
        startActivity(myIntent);
    });
```

Reading QR Code From File

In build.gradle, add the statement in red below:

```
dependencies {
    compile fileTree(dir: 'libs', include: ['*.jar'])
    testCompile 'junit:junit:4.12'
    compile 'com.android.support:appcompat-v7:23.4.0'

compile 'com.google.android.gms:play-services-vision:7.8.0'
```

package sg.edu.nus.ngtk.myweekendqrcode;

public class ActivityQRFromFile extends Activity {

```
import android.app.Activity;
import android.graphics.Bitmap;
import android.graphics.BitmapFactory;
import android.os.Bundle;
import android.util.Log;
import android.util.SparseArray;
import android.widget.Toast;
import com.google.android.gms.vision.Frame;
import com.google.android.gms.vision.barcode.Barcode;
import com.google.android.gms.vision.barcode.BarcodeDetector;
import java.io.lOException;
```

```
@Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity qrfrom file);
    Bitmap myQRCode = null;
    try {
       myQRCode =
BitmapFactory.decodeStream(getAssets().open("qr_code_soc.png"));
       Toast.makeText(this, "successfully open qr_code_soc.png",
           Toast.LENGTH LONG).show();
    } catch (IOException e) {
       Toast.makeText(this, "cannot open QRCodeExample.png",
Toast.LENGTH_LONG).show();
                                         Project
                                                                ⊕ ⇒ | ☆ *
                                          build
                                             libs 🗀
                                              androidTest
                                              main main
                                              ▼ assets
                                                 ar code soc.png
                                              ▼ 🛅 java
                                                ▼ a sg.edu.nus.ngtk.myweekendqrcode
                                                   C To Activity QRF rom Camera
```

```
BarcodeDetector barcodeDetector =
        new BarcodeDetector.Builder(this)
        .setBarcodeFormats(Barcode.QR_CODE).build();
    Frame myFrame = new
Frame.Builder().setBitmap(myQRCode).build();
    SparseArray<Barcode> barcodes =
barcodeDetector.detect(myFrame);
    if (barcodes.size() != 0) {
      Toast.makeText(this, "My QR Code Data is " +
barcodes.valueAt(0).displayValue,
          Toast.LENGTH_LONG).show();
      Log.d("My QR Code Data", barcodes.valueAt(0).displayValue);
    } else {
      Toast.makeText(this, "MyQRCode = " +
myQRCode.describeContents(), Toast.LENGTH_LONG();
```

Reading QR Code From Camera

In build.gradle, add the statement in red below:

```
dependencies {
    .....
    .....
    compile 'com.google.android.gms:play-services-vision:7.8.0'
    compile 'com.android.support:appcompat-v7:26.+'
}
```

In AndroidManifest.xml, add the following

```
<uses-permission android:name="android.permission.CAMERA"/>
<uses-feature android:name="android.hardware.camera" />
<uses-feature
android:name="android.hardware.camera.autofocus"/>
```

```
<meta-data
android:name="com.google.android.gms.vision.DEPENDENCIES"
android:value="barcode" />
```

To use Camera to scan QR Code, we will need to ask for permission to use camera. Permission to use camera is a dangerous permission. So we need to do the proper set up to ask the users. Add the following permission statement in AndroidManifest.xml

```
<uses-permission android:name="android.permission.CAMERA"/>
<uses-feature android:name="android.hardware.camera" />
<uses-feature android:name="android.hardware.camera.autofocus"/>
```

In the activity that requires the permission, add the codes regarding permissions as in the lecture on Location, to request for permission during run time.

The completed program together with the QR code camera scanning is as shown in the next few slides:

```
public class ActivityQRFromCamera extends Activity {
```

```
private static final int REQUEST_CAMERA_PERMISSION = 100;
private boolean permissionToUseCameraAccepted = false;
private String[] permissions = {Manifest.permission.CAMERA};
```

SurfaceView cameraView; TextView tvCodeInfo;

BarcodeDetector barcodeDetector; CameraSource cameraSource;

```
@Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_arfrom_camera);
    if (ActivityCompat.checkSelfPermission(this,
Manifest.permission.CAMERA)
        != PackageManager. PERMISSION_GRANTED) {
      ActivityCompat.requestPermissions(this, permissions,
REQUEST_CAMERA_PERMISSION);
     //ActivityCompat.requestPermissions(this, new String[]
{Manifest.permission.CAMERA}, REQUEST CAMERA PERMISSION);
```

```
if (ContextCompat.checkSelfPermission(this,
Manifest.permission.CAMERA)
        == PackageManager.PERMISSION_DENIED) {
      ActivityCompat.requestPermissions(this, permissions,
REQUEST CAMERA_PERMISSION);
    cameraView = (SurfaceView) findViewById(R.id.camera_view);
    tvCodeInfo = (TextView) findViewById(R.id.QRCode_Info);
    barcodeDetector =
        new BarcodeDetector.Builder(this)
            .setBarcodeFormats(Barcode.QR_CODE)
            .build();
```

```
cameraSource = new CameraSource
        .Builder(this, barcodeDetector)
        .setRequestedPreviewSize(640, 480)
        .build();
    cameraView.getHolder().addCallback(new
SurfaceHolder.Callback() {
      @Override
      public void surfaceCreated(SurfaceHolder holder) {
        try {
          cameraSource.start(cameraView.getHolder());
        } catch (IOException ie) {
          Log.e("CAMERA SOURCE", ie.getMessage());
```

```
@Override
      public void surfaceChanged(SurfaceHolder holder, int format,
int width, int height) {
      @Override
      public void surfaceDestroyed(SurfaceHolder holder) {
        cameraSource.stop();
    });
    barcodeDetector.setProcessor(new
Detector.Processor<Barcode>() {
      @Override
      public void release() {
```

```
@Override
      public void receiveDetections(Detector.Detections<Barcode>
detections) {
        final SparseArray<Barcode> barcodes =
detections.getDetectedItems();
        if (barcodes.size() != 0) {
          tvCodeInfo.post(new Runnable() { // Use the post
method of the TextView
             public void run() {
               tvCodeInfo.setText( // Update the TextView
                   barcodes.valueAt(0).displayValue
```

```
@Override
  public void onRequestPermissionsResult(int requestCode,
@NonNull String[] permissions, @NonNull int[] grantResults) {
    super.onRequestPermissionsResult(requestCode, permissions,
grantResults);
    switch (requestCode) {
      case REQUEST_CAMERA_PERMISSION:
        if (grantResults.length > 1) {
          permissionToUseCameraAccepted = grantResults[1] ==
PackageManager. PERMISSION_GRANTED;
        break;
    if (!permissionToUseCameraAccepted) finish();
```

```
<?xml version="1.0" encoding="utf-8"?>
                                                       activity activity arfrom camera.xml
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context="com.example.ngtk.myqrcode.ActivityQRFromCamera">
  <SurfaceView
    android:layout_width="match_parent"
    android:layout_height="0dp"
    android:layout_weight="8"
    android:id="@+id/camera_view"
    />
  <TextView
    android:layout width="match parent"
    android:layout_height="0dp"
    android:layout_weight="2"
    android:id="@+id/QRCode_Info"
    android:textSize="20sp"
    android:text="@string/QRCode info"
    />
</LinearLayout>
```