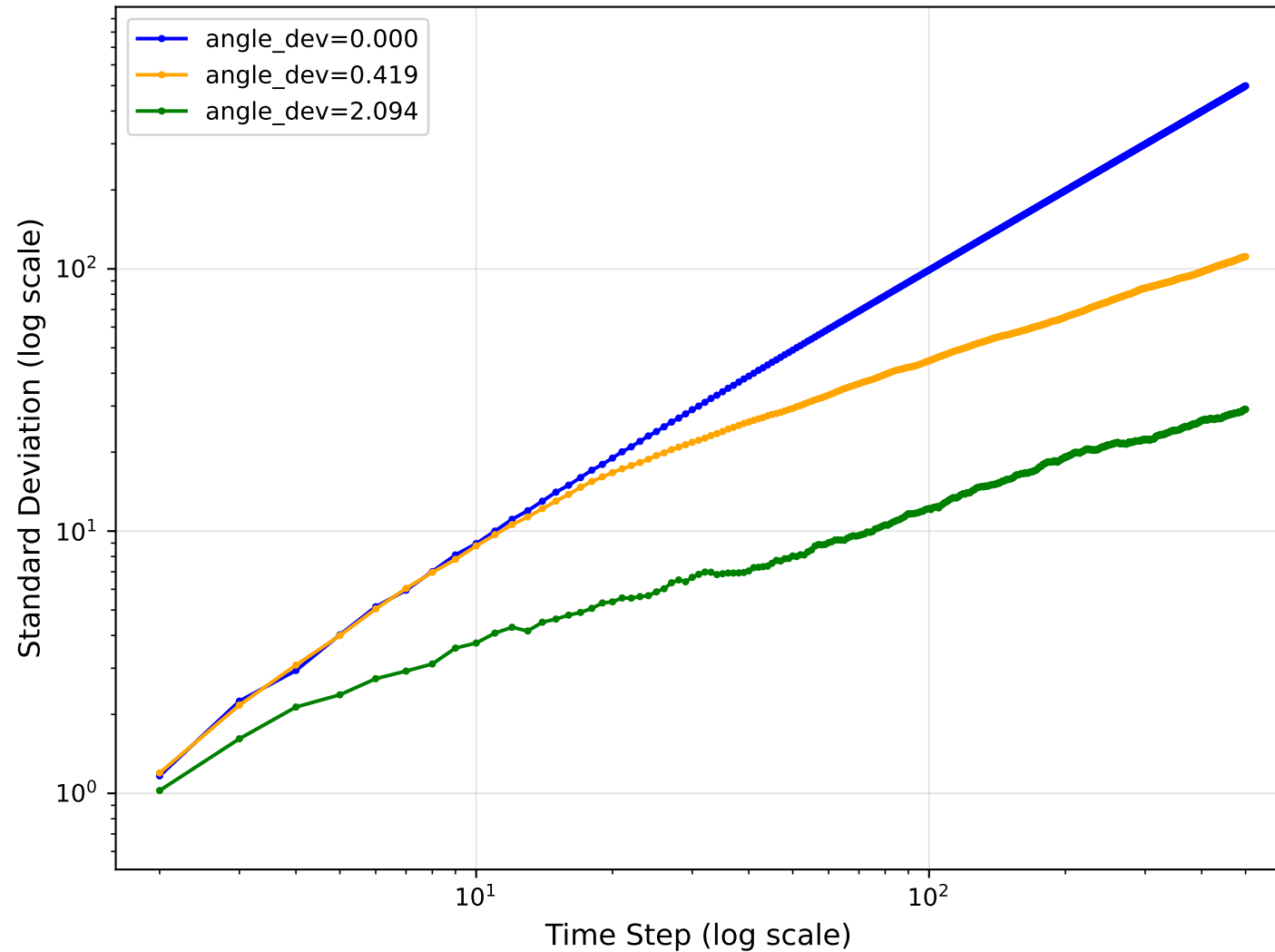


Standard Deviation vs Time - Angle Noise (Log-Log)



Standard Deviation vs Time - Tessellation Order Noise (Log-Log)

