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A 1 -
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char a;
printf("enter the character ");
scanf("%c", &a);
if(a == 'a' || a == 'e' || a == 'e' || a == 'i' || a == 'o' || a == 'u') {
printf("this is a vowel");
}
else {
printf("this is a consonant");
A2 -
char a;
printf("enter the character ");
scanf("%c", &a);
if(a == 'p' || a == 'e' || a == 'a' || a == 'k') {
printf("this is a peak word");
}
else {
printf("input mismatch");
A 3 -
char a;
printf("enter the character ");
scanf("%c", &a);
if(a == 'q' \mid\mid a == 'w' \mid\mid a == 'e' \mid\mid a == 'r' \mid\mid a == 't' \mid\mid a == 'y' \mid\mid a == 'u' \mid\mid a == 'i' \mid\mid a == 'p')
printf("upper line");
}
```

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else {
printf("input mismatch");
A4 -
char a;
printf("enter the character ");
scanf("%c", &a);
if(a == 'a' || a == 's' || a == 'd' || a == 'g' || a == 'j' || a == 'k' || a == 'l') {
printf("mid line");
}
else {
printf("input mismatch");
A 5 -
char a;
printf("enter the character ");
scanf("%c", &a);
if(a == 'z' || a == 'k' || a == 'c' || a == 'v' || a == 'b' || a == 'n' || a == 'm') {
printf("matched");
}
else {
printf("input mismatch");
}
A 6 -
int a;
printf("enter the number ");
scanf("%d", &a);
```

```
if (a>=1 && a<=5) {
printf("number is between 1 to 5");
}
else {
printf("invalid input");
A7-
int a;
printf("enter the number ");
scanf("%d", &a);
if (a>=11 && a<=20) {
printf("number is between 11 to 20");
}
else {
printf("invalid input");
A 8 -
int a;
printf("enter the number ");
scanf("%d", &a);
if (a>=23 && a<=56) {
printf("number is between 23 to 56");
}
else {
printf("invalid input");
}
A 9 - —-
int a,b,c,d,e;
  int sum;
  int average;
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printf("maths marks "); scanf("%d", &a);
  printf("english marks "); scanf("%d", &b);
  printf("hindi marks "); scanf("%d", &c);
  printf("science marks "); scanf("%d", &d);
  printf("history marks "); scanf("%d", &e);
  if (a>=36 && b>=36 && c>=36 && d>=36 && e>=36) {
  printf("PASS\n");
  else {
  printf("FAIL\n");
  sum = a + b + c + d + e;
  average = sum / 5.0;
  printf("Average marks: %d\n", average);
A 10 - int english, hindi, maths, total;
 float percentage;
 printf("English marks "); scanf("%d", & english);
 printf("Hindi marks "); scanf("%d", & hindi);
 printf("Maths marks "); scanf("%d", & maths);
 if (english>=33 && hindi>=33 && maths>=33) {
  printf("pass\n");
  }
 else {
  printf("fail\n");
 }
 total = english + hindi + maths;
 percentage = (total*100)/300;
 printf("%f", percentage);
```

A 11 - int english, maths, hindi, science, computer, total;

```
float percentage;
 printf("english marks"); scanf("%d", &english);
 printf("maths marks "); scanf("%d", &maths);
 printf("hindi marks "); scanf("%d", &hindi);
 printf("science marks "); scanf("%d", &science);
 printf("computer marks"); scanf("%d", &computer);
 if (english>=75 && english<=99 && maths>=75 && maths<=99 && hindi>=75 && hindi<=99 &&
science>=75 && science<=99 && computer>=75 && computer<=99) {
  printf("eligible for jee\n");
}
 else {
  printf("not eligible for jee\n");
 }
 total = english + maths + hindi + science + computer;
 percentage = (total*100)/500;
 printf("percentage %f",percentage);
A 12 -
char a;
 printf("enter a character");
 scanf("%c", & a);
 if (a>='a' && a<='z') {
 printf("this is a character");
 }
 else {
 printf("you are not valid");
A 13 -
char a;
 printf("enter a character");
 scanf("%c", & a);
 if (a>='A' && a<='Z') {
 printf("this is a character");
```

```
}
 else {
 printf("you are not valid");
A 14 - char a;
 printf("enter a character");
 scanf("%c", & a);
 if (a>='A' && a<='Z' || a>='a' && a<='z') {
 printf("this is a character");
 }
 else {
 printf("you are not valid");
A 15 -
int a,b,c;
 printf("enter the number "); scanf("%d", &a);
 printf("enter the number "); scanf("%d", &b);
 if (a>b) {
  printf("a is greater than b\n");
 }
 else {
 printf("b is greater than a\n");
```