A 1 - #include <stdio.h>
int main() {

int g = 34;
  int h = 5;
  int i = g - h;

  printf("%d",i);

  return 0;
}

Output 29

A 2 - #include <stdio.h>
int main() {

int g = 23;
  int h = 5;
  int i = g*h;

printf("%d",i);

  return 0;

}

Output - 115

A 3 -
#include <stdio.h>
int main() {

 int g = 56;
  int h = 2;
  int i = g/h;

 printf("%d",i);

```
return 0;
}
```

Output - 28

A 4 -

```
#include <stdio.h>
int main() {

 int g = 1;
  int h = 6;
  int i = 8;
  int j = 9;
  int k = g+h+i+j;

printf("%d",k);

   return 0;
}
```

Output - 24

A 5 -
```
#include <stdio.h>
int main() {

int g = 34;
  int h = 67;
  int i = 3;
  int j = 89;
  int k = 12;
  int l = g + h + i + j + k;

  printf("%d",l);
```

```
 return 0;
}
```
Output 205

A 6 -
```
#include <stdio.h>
int main() {

 int g = 34;
  int h = 4;
  int i = 4;
  int j = 8;
  int k = g+(h*i)-j;

printf("%d",k);

  return 0;
}
```

Output - 42

A 7 -

```
#include <stdio.h>
int main() {

  float g = 3.1;
  float h = 6.7;
  float i = 2.2;
  float j = 2.2;
  float k = 5.4;
  float result = g*h-(i*j)-k;

   printf("%f",result);


 return 0;
}
```

Output - 10.529999

A 8 -

```
#include <stdio.h>
int main() {


float g = 2.3;
  int h = 7;
  float i = 3.4;
  int j = 6;
  float k = 2.3;
  int l = 2;
  float result= g-h+(i*j)-k/l;

  printf("%f",result);

  return 0;
}
```

Output - 14.550002

A 9 -

```
#include <stdio.h>
int main() {

int g = 23;
  int h = 2;
  int i = 9;
  int j = 34;
  int k = g*h-i+j;

  printf("%d",k);
```

```
  return 0;
}
```

Output - 71

A 10 -

```
#include <stdio.h>
int main() {

 float g = 4.5;
  int h = 7;
  float i = 2.3;
  int j = 2;
  float k = 34.6;
  float result = g*h+(i-j)+k;

  printf("%f",result);

  return 0;
}
```

Output - 66.399994