A-Frame is a web framework that lets you build virtual reality scenes with just HTML while having unlimited access to JavaScript, three.js, and all the existing Web APIs. A-Frame uses an entity-component-system pattern that promotes composition and extensibility.

It was started by Mozilla VR to make WebVR content creation easier, faster, and more accessible. It is free and open sourced with a welcoming community and a thriving ecosystem of tools and components.

LEARN

https://mozvr.com
https://aframe.io

BUILD

https://github.com/aframevr/aframe
Beginner resources: https://goo.gl/qf6gBZ
https://activate.mozilla.community/webvr-camp/

COLLABORATE

Community: https://aframe.io/community/
Twitter: https://twitter.com/aframevr

View in VR