# Sub: Compiler Construction Syntax Analysis PART 1

Compiled for: 7th Sem, CE, DDU

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Ref.: Compilers: Principles, Techniques, and Tools, 2nd Edition Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman

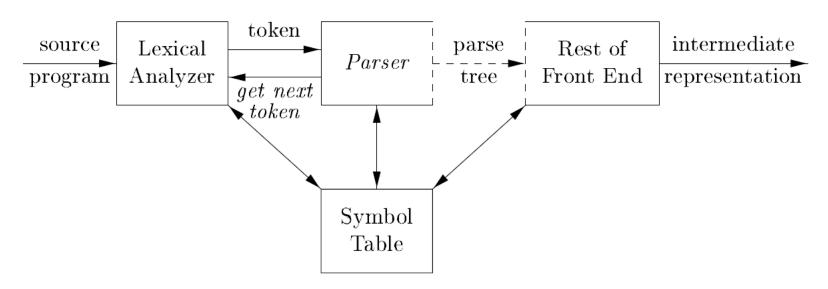
### **Topics Covered**

- Introduction
  - Role of a parser
  - Representative Grammars
  - Syntax Error Handling
  - Error-Recovery Strategies
- Context-Free Grammars
  - Formal Definition
  - Conventions
  - Sentinel and Canonical form
  - Ambiguity
- Writing a grammar
  - Eliminating useless variables
  - Eliminating left recursion
  - Eliminating left factoring
  - Elimination of ε productions
  - Eliminating unit productions

# Introduction to Syntax Analysis

# Role of a parser

- A parser uses a grammar to check structure of tokens.
- It produces a parse tree.
- It checks for syntactic errors and recovery.
- It recognize correct syntax.
- It report errors.



# 3 Types of Parsers

#### 1. Universal parsing methods

- Such as Cocke-Younger-Kasami algorithm and Earley's algorithm can parse any grammar.
- But they are too inefficient to use in production compilers.

#### 2. Top down methods

Build the parse tree from top(root) to the bottom(leaves)

#### 3. Bottom up methods

Builds the parse tree from bottom(leaves) to the top(root)

# Types of parser

- Top-down: LL → scan Left to right and consider Left most derivative
- Bottom-up: LR → scan Left to right and consider Right most derivative in reverse
- In both top-down and bottom up, the input to the parser is scanned from **left to right**, one symbol at a time.
- Parsers implemented by hand often use LL grammar( ex. predictive parsing)
- Parsers for the larger class of LR grammars are usually constructed using automated tools.

### Representative Grammars

- Associativity and precedence are captured in the following grammar, for describing expressions, terms, and factors.
- E represents expressions consisting of terms separated by + signs
- T represents terms consisting of factors separated by \* signs
- F represents factors that can be either parenthesized expressions or identifiers:

```
E \rightarrow E + T \mid T

T \rightarrow T * F \mid F

F \rightarrow (E) \mid id
```

# Can you observe any recursion??

$$E \rightarrow E + T \mid T$$
  
 $T \rightarrow T * F \mid F$   
 $F \rightarrow (E) \mid id$ 

### Can you observe any recursion??

- Recursion on left side is observed.
- LR grammar is suitable for bottom up parsing.
- It cannot be used for top-down parsing because it is left recursive.

#### Non-left-recursive variant

$$E \rightarrow E + T \mid T$$
  $E \rightarrow T E'$ 
 $T \rightarrow T * F \mid F$ 
 $F \rightarrow (E) \mid id$   $T \rightarrow F T'$ 
 $T' \rightarrow * F T' \mid \epsilon$ 
 $F \rightarrow (E) \mid id$ 

### **Common Programming Errors**

#### Lexical Errors

Misspellings of identifiers, keywords, or operators

#### Syntactic Errors

- Misplaced semicolons
- Extra or missing braces

#### Semantic Errors

Type mismatch between operators and operands

#### Logical Errors

— Incorrect reasoning like use of assignment operator = instead of the comparison operator ==

# Syntax Error Handling

- The precision of parsing methods allows syntactic errors to be detected very efficiently.
- Several parsing methods, such as the LL and LR methods, detect an error as soon as possible; that is, when the stream of tokens from the lexical analyzer cannot be parsed further according to the grammar for the language.
- More precisely, they have the viable-prefix property, meaning that they detect that an error has occurred as soon as they see a prefix of the input that cannot be completed to form a string in the language.

# Syntax Error Handling

- Another reason for emphasizing error recovery during parsing is that many errors appear syntactic, whatever their cause, and are exposed when parsing cannot continue.
- A few semantic errors, such as type mismatches, can also be detected efficiently; however, accurate detection of semantic and logical errors at compile time is in general a difficult task.

### Goals of error handler in a parser

- ✓ Report the presence of errors clearly and accurately.
- ✓ Recover from each error quickly enough to detect subsequent errors.
- ✓ Add minimal overhead to the processing of correct programs.
- It must report the place in the source program where an error is detected, because there is a good chance that the actual error occurred within the previous few tokens.
- A common strategy is to print the offending line with a pointer to the position at which an error is detected.

# **Error Recovery Strategies**

- 1. Panic Mode Recovery
- 2. Phrase-Level Recovery
- 3. Error Productions
- 4. Global Correction

### Panic-Mode Recovery

- On discovering an error, the parser discards input symbols one at a time until one of a designated set of synchronizing tokens is found.
- The synchronizing tokens are usually delimiters, such as semicolon or }, whose role in the source program is clear and unambiguous.
- The compiler designer must select the synchronizing tokens appropriate for the source language.
- While panic-mode correction often skips a considerable amount of input without checking it for additional errors, it has the advantage of simplicity, and is guaranteed not to go into an infinite loop.

### Phrase-Level Recovery

- On discovering an error, a parser may perform local correction on the remaining input; that is, it may replace a prefix of the remaining input by some string that allows the parser to continue.
- A typical local correction is to replace a comma by a semicolon, delete an extraneous semicolon, or insert a missing semicolon.
- Phrase-level replacement has been used in several errorrepairing compilers, as it can correct any input string.
- Its major drawback is the difficulty it has in coping with situations in which the actual error has occurred before the point of detection.

#### **Error Production**

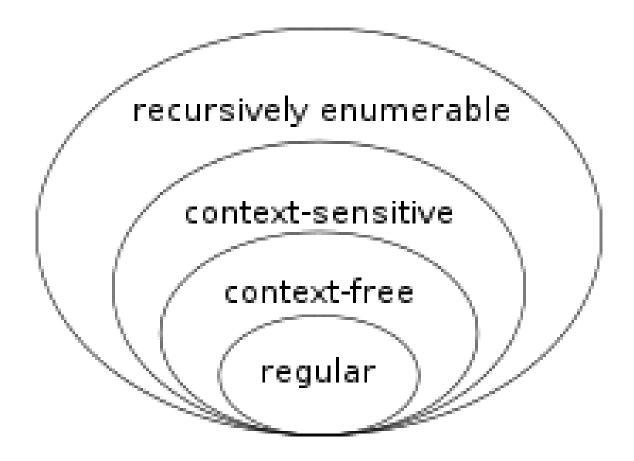
- By anticipating common errors that might be encountered, we can augment the grammar for the language at hand with productions that generate the erroneous constructs.
- A parser constructed from a grammar augmented by these error productions detects the anticipated errors when an error production is used during parsing.
- The parser can then generate appropriate error diagnostics about the erroneous construct that has been recognized in the input.

#### **Global Correction**

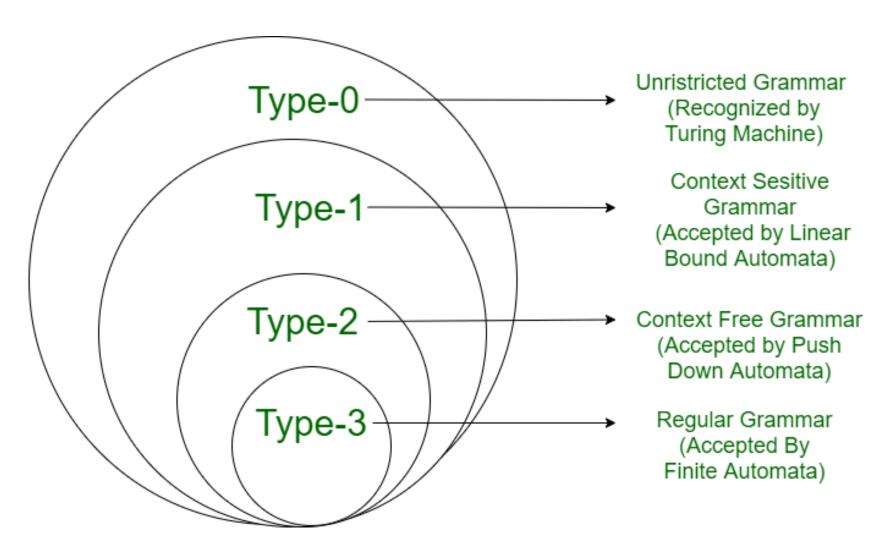
- Ideally, we would like a compiler to make as few changes as possible in processing an incorrect input string.
- There are algorithms for choosing a minimal sequence of changes to obtain a globally least-cost correction.
- Given an incorrect input string x and grammar G, these algorithms
  will find a parse tree for a related string y, such that the number of
  insertions, deletions, and changes of tokens required to transform x
  into y is as small as possible.
- Unfortunately, these methods are in general too costly to implement in terms of time and space, so these techniques are currently only of theoretical interest.
- Do note that a closest correct program may not be what the programmer had in mind.

#### **Context-Free Grammars**

# Chomsky hierarchy



# Chomsky hierarchy



https://www.geeksforgeeks.org/chomsky-hierarchy-in-theory-of-computation/

#### The formal definition of Context-free grammars

A context-free grammar (grammar for short) consists

- 1. The **Terminals** are the basic symbols from which strings are formed.
- 2. The Nonterminals are syntactic variables that denote sets of strings.
  - The sets of strings denoted by nonterminals help define the language generated by the grammar.
  - Nonterminals impose a hierarchical structure on the language that is key to syntax analysis and translation.
- 3. In a grammar, one nonterminal is distinguished as the **start symbol**, and the set of strings it denotes is the language generated by the grammar.
  - Conventionally, the productions for the start symbol are listed first.
- 4. The **productions of a grammar** specify the manner in which the terminals and nonterminals can be combined to form strings.

#### The formal definition of Context-free grammars

#### Each production consists of:

- 1. A nonterminal called **the head or left side of the production**; this production defines some of the strings denoted by the head.
- 2. The **symbol**  $\rightarrow$ .
  - Sometimes ::= has been used in place of the arrow.
- 3. A **body or right side** consisting of zero or more terminals and nonterminals.
  - The components of the body describe one way in which strings of the nonterminal at the head can be constructed.

#### Grammar for simple arithmetic expressions

```
expression \rightarrow expression + term
expression → expression - term
expression \rightarrow term
term → term * factor
term → term / factor
term \rightarrow factor
factor \rightarrow (expression)
factor \rightarrow id
```

#### Conventions

- These symbols are terminals:
  - Lowercase letters early in the alphabet, such as a, b, c.
  - Operator symbols such as +, \*, and so on.
  - Punctuation symbols such as parentheses, comma, and so on.
  - The digits 0; 1,..., 9.
  - Boldface strings such as id or if, each of which represents a single terminal symbol.
- These symbols are nonterminals:
  - Uppercase letters early in the alphabet, such as A, B, C.
  - The letter S, which, when it appears, is usually the start symbol.
  - Lowercase, italic names such as expr or stmt.
  - When discussing programming constructs, uppercase letters may be used to represent nonterminals for the constructs.

#### Conventions

- Uppercase letters late in the alphabet, such as X, Y, Z, represent grammar symbols; that is, either nonterminals or terminals.
- Lowercase letters late in the alphabet, chiefly u, v, ...,z, represent (possibly empty) strings of terminals.
- Lowercase Greek letters  $\alpha$ ,  $\beta$ ,  $\gamma$ , for example represent (possibly empty) string s of grammar symbols.
- Unless stated otherwise, the head of the first production is the start symbol.

### Some context-free grammars

• 
$$E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$E \rightarrow (E)$$

$$E \rightarrow id$$

• 
$$S \rightarrow aSb$$
  
 $S \rightarrow \varepsilon$ 

• 
$$S \rightarrow 0S0$$

$$S \rightarrow 1S1$$

$$S \rightarrow 0$$

$$S \rightarrow 1$$

$$S \rightarrow \epsilon$$

• 
$$S \rightarrow aB|bA$$

$$A \rightarrow a \mid aS \mid bAA$$

$$B \rightarrow b | bS | aBB$$

#### Sentinel Form (Left most derivation)

• 
$$E \rightarrow E + E$$
  
 $E \rightarrow E * E$   
 $E \rightarrow (E)$   
 $E \rightarrow id$ 

 Here, we replace the left most non-terminal of production by appropriate grammar rule. This is called left most derivation. For input: a + b \* c  $E \xrightarrow{lm} E + E$ <sup>™</sup> id + ■  $\rightarrow$  id +  $\boxed{E}$  \*  $\boxed{E}$  $\rightarrow$  id + id \*  $\rightarrow$  id + id \* id

#### Canonical derivation (Right most derivation)

• 
$$E \rightarrow E + E$$
  
 $E \rightarrow E * E$   
 $E \rightarrow (E)$   
 $E \rightarrow id$ 

 Here, we replace the right most non-terminal of production by appropriate grammar rule. This is called right most derivation. For input: a + b \* c  $E \xrightarrow{rm} E + \boxed{E}$ r<u>→</u> E + E \* <u>E</u>  $\stackrel{\text{\tiny rm}}{\rightarrow}$  E +  $\stackrel{\text{\tiny E}}{=}$  \* id  $\stackrel{\text{\tiny m}}{\rightarrow}$   $\boxed{E}$  + id \* id  $\stackrel{rm}{\longrightarrow}$  id + id \* id

# **Ambiguity**

- A grammar that produces more than one parse tree for some sentence is said to be ambiguous.
- Put another way, an ambiguous grammar is one that produces more than one leftmost derivation or more than one rightmost derivation for the same sentence.
- Consider the grammar: E → E + E | E \* E | (E) | id
- Input id + id \*id generates two distinct leftmost derivatives:

```
E \Rightarrow E + E \Rightarrow E * E
\Rightarrow id + E \Rightarrow E + E * E
\Rightarrow id + E * E \Rightarrow id + E * E
\Rightarrow id + id * E \Rightarrow id + id * E
\Rightarrow id + id * id \Rightarrow id + id * id
```

#### $E \rightarrow E + E \mid E * E \mid (E) \mid id$ input: id + id \*id

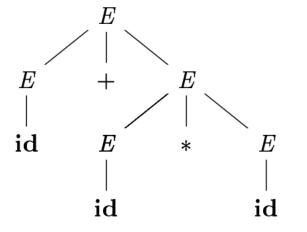
$$E \Rightarrow E + E \Rightarrow E * E$$

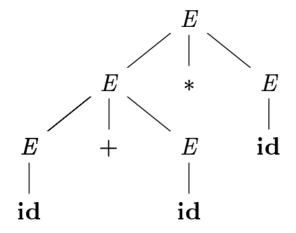
$$\Rightarrow id + E \Rightarrow E + E * E$$

$$\Rightarrow id + E * E \Rightarrow id + E * E$$

$$\Rightarrow id + id * E \Rightarrow id + id * E$$

$$\Rightarrow id + id * id \Rightarrow id + id * id$$





#### $E \rightarrow E + E \mid E * E \mid (E) \mid id$ input: id + id \*id

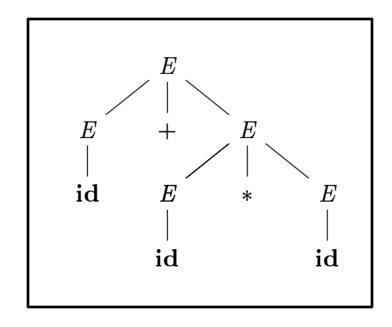
$$E \Rightarrow E + E \Rightarrow E * E$$

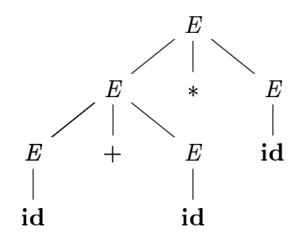
$$\Rightarrow id + E \Rightarrow E + E * E$$

$$\Rightarrow id + E * E \Rightarrow id + E * E$$

$$\Rightarrow id + id * E \Rightarrow id + id * E$$

$$\Rightarrow id + id * id \Rightarrow id + id * id$$





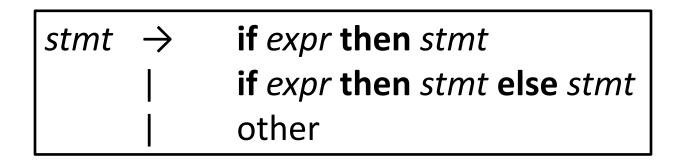
# Why use regular expressions to define the lexical syntax of a language?

- 1. Separating the syntactic structure of a language into lexical and nonlexical parts provides a convenient way of modularizing the front end of a compiler into two manageable-sized components.
- The lexical rules of a language are frequently quite simple, and to describe them we do not need a notation as powerful as grammars.
- 3. Regular expressions generally provide a more concise and easier-to-understand notation for tokens than grammars.
- 4. More efficient lexical analyzers can be constructed automatically from regular expressions than from arbitrary grammars.

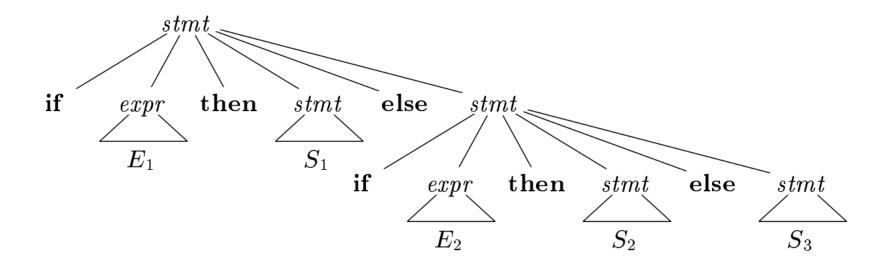
# Observe the grammar

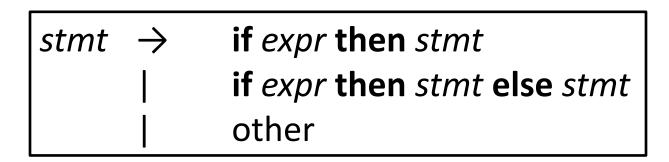
```
stmt → if expr then stmt
| if expr then stmt else stmt
| other
```

Here "other" stands for any other statement.

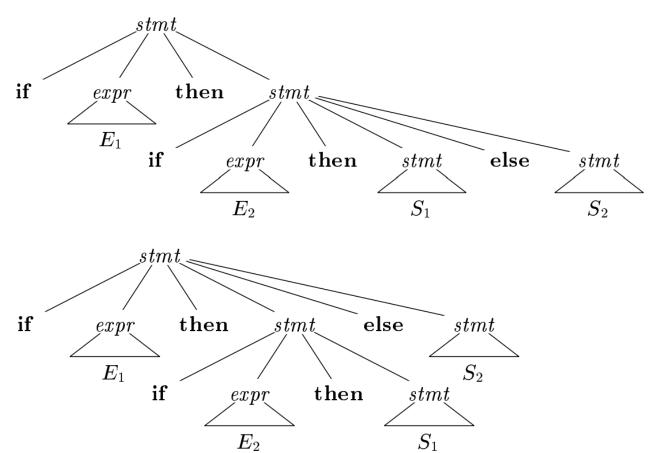


if  $E_1$  then  $S_1$  else if  $E_2$  then  $S_2$  else  $S_3$ 



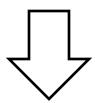


if  $E_1$  then if  $E_2$  then  $S_1$  else  $S_2$ 



# Re-writing dangling else grammar

```
stmt → if expr then stmt
| if expr then stmt else stmt
| other
```



```
stmt \rightarrow matched\_stmt
| open\_stmt |
matched\_stmt \rightarrow if \ expr \ then \ matched\_stmt \ else \ matched\_stmt
| other
| open\_stmt \rightarrow if \ expr \ then \ stmt
| if \ expr \ then \ matched\_stmt \ else \ open\_stmt
```

#### Note:

- No general techniques for handling ambiguity
- Impossible to convert automatically an ambiguous grammar to an unambiguous one

 $S \rightarrow abS \mid abA \mid abB$ 

 $A \rightarrow cd$ 

 $B \rightarrow aB$ 

 $C \rightarrow dc$ 



$$S \rightarrow abS \mid abA \mid abB$$
  $S \rightarrow abS \mid abA \mid abB$   $A \rightarrow cd$   $A \rightarrow cd$   $B \rightarrow aB$   $C \rightarrow dc$   $B \rightarrow aB$ 

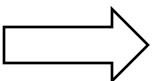
C is Non-reachable so remove it.

$$S \rightarrow abS \mid abA \mid abB$$

 $A \rightarrow cd$ 

 $B \rightarrow aB$ 

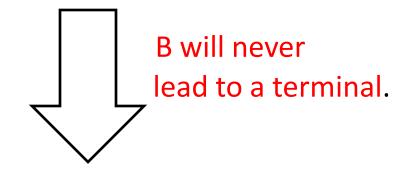
 $C \rightarrow dc$ 



$$S \rightarrow abS \mid abA \mid abB$$

 $A \rightarrow cd$ 

 $B \rightarrow aB$ 



$$S \rightarrow abS \mid abA$$

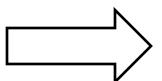
$$A \rightarrow cd$$

$$S \rightarrow abS \mid abA \mid abB$$

 $A \rightarrow cd$ 

 $B \rightarrow aB$ 

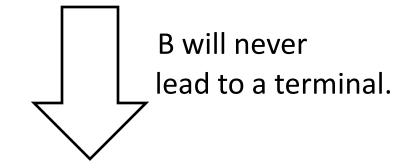
 $C \rightarrow dc$ 



$$S \rightarrow abS \mid abA \mid abB$$

 $A \rightarrow cd$ 

 $B \rightarrow aB$ 

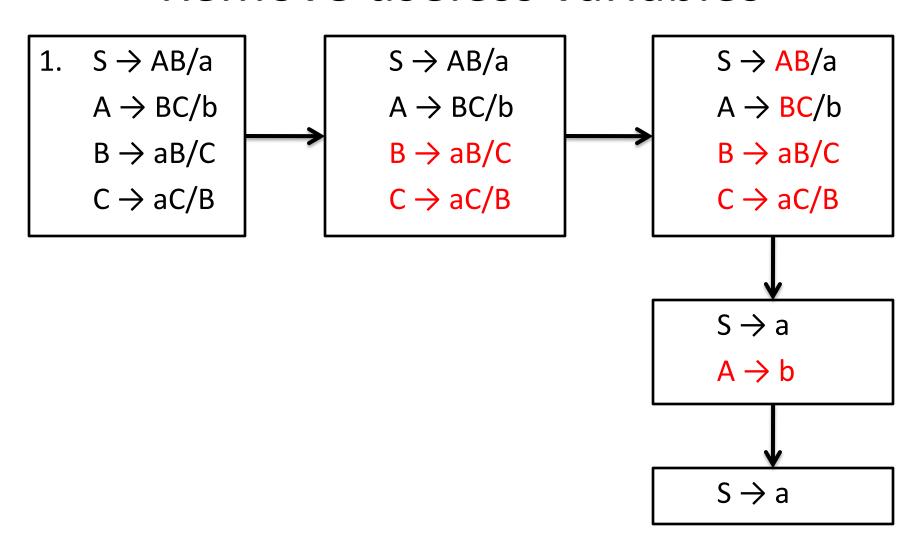


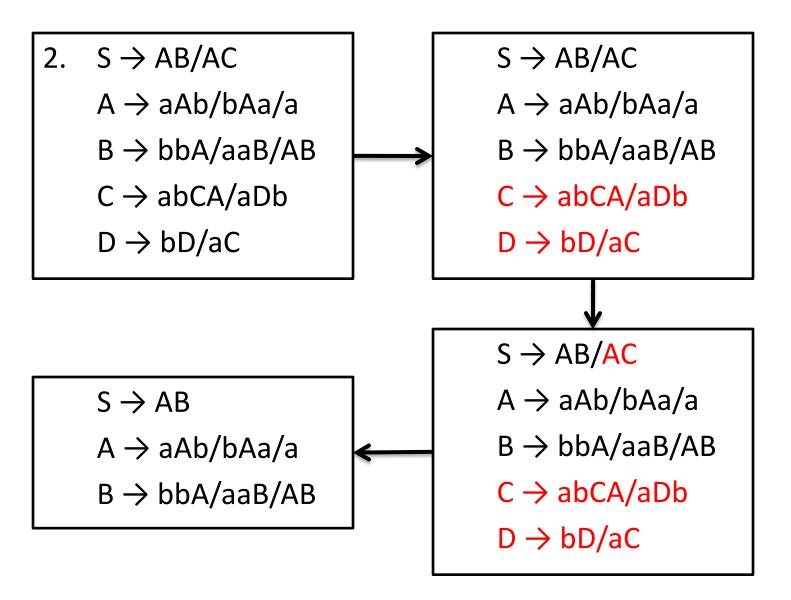
$$S \rightarrow abS \mid abA$$

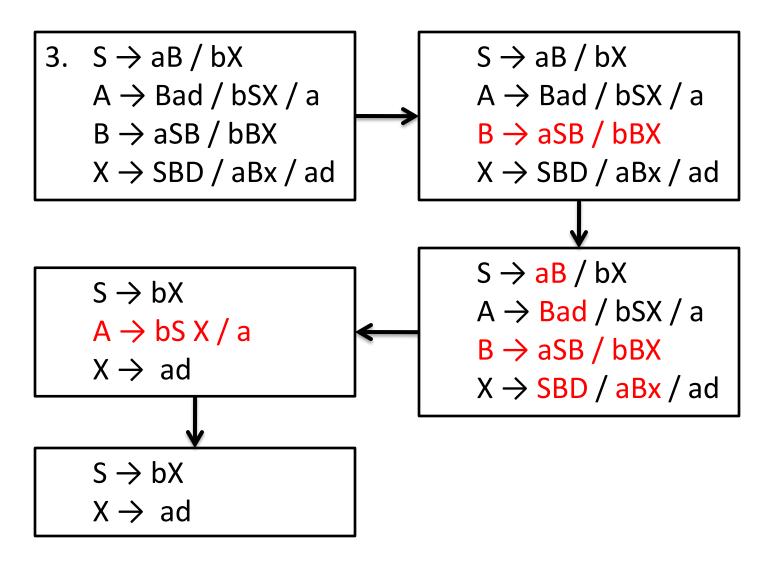
$$A \rightarrow cc$$

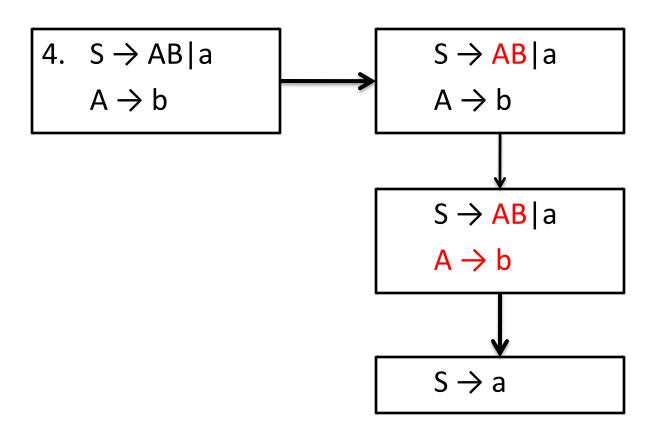
- 1.  $S \rightarrow AB/a$ 
  - $A \rightarrow BC/b$
  - $B \rightarrow aB/C$
  - $C \rightarrow aC/B$
- 2.  $S \rightarrow AB/AC$ 
  - A → aAb/bAa/a
  - $B \rightarrow bbA/aaB/AB$
  - $C \rightarrow abCA/aDb$
  - $D \rightarrow bD/aC$

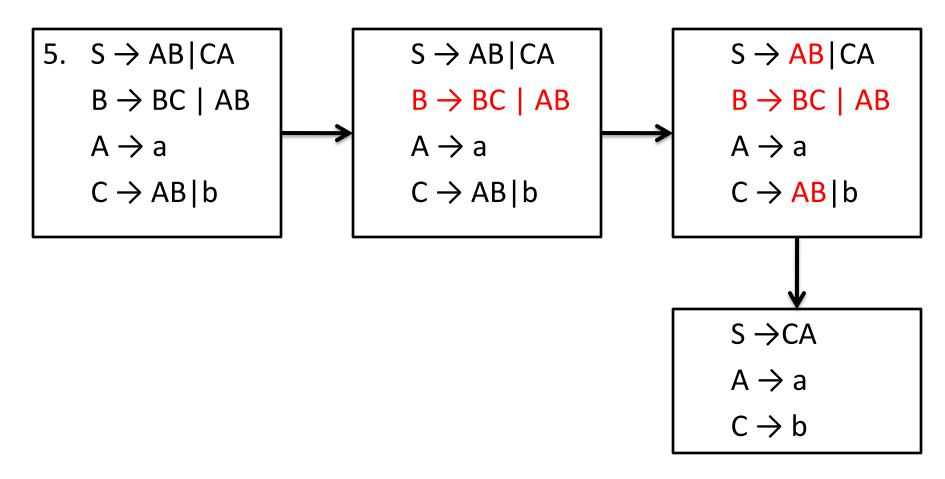
- 3.  $S \rightarrow aB / bX$ 
  - $A \rightarrow Bad / bSX / a$
  - $B \rightarrow aSB / bBX$
  - $X \rightarrow SBD / aBx / ad$
- 4.  $S \rightarrow AB|a$ 
  - $A \rightarrow b$
- 5.  $S \rightarrow AB \mid CA$ 
  - $B \rightarrow BC \mid AB$
  - $A \rightarrow a$
  - $C \rightarrow AB|b$











#### Elimination of Left Recursion

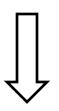
 A Grammar G (V, T, P, S) is left recursive if it has a production in the form.

$$A \rightarrow A \alpha \mid \beta$$

- The above Grammar is left recursive because the left of production is occurring at a first position on the right side of production.
- It can eliminate left recursion by replacing a pair of production with

$$A \rightarrow \beta A'$$
  
 $A' \rightarrow \alpha A' | \epsilon$ 

### Elimination of Left Recursion



```
E \rightarrow TE'
E' \rightarrow +TE' | \epsilon
T \rightarrow FT'
T' \rightarrow *FT' | \epsilon
F \rightarrow (E) | id
```

- Comparing E  $\rightarrow$  E +T |T with A  $\rightarrow$  A  $\alpha$  | $\beta$ .
- Here, A is E,  $\alpha$  is +T and  $\beta$  is T
- On eliminating left recursion, using

$$A \rightarrow \beta A'$$

$$A' \rightarrow \alpha A' | \epsilon$$

$$E \rightarrow TE'$$

$$E' \rightarrow +TE' | \epsilon$$

Similarly for  $T \rightarrow T * F|F$   $T \rightarrow FT'$  $T' \rightarrow *FT'|\epsilon$ 

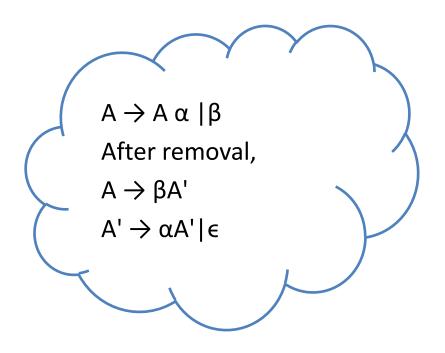
### Removal of left recursion

•  $S \rightarrow a |^{(T)}$ 

 $T \rightarrow T, S \mid S$ 

### Removal of left recursion

• 
$$S \rightarrow a|^{\wedge}|(T)$$
  
 $T \rightarrow T, S|S$ 



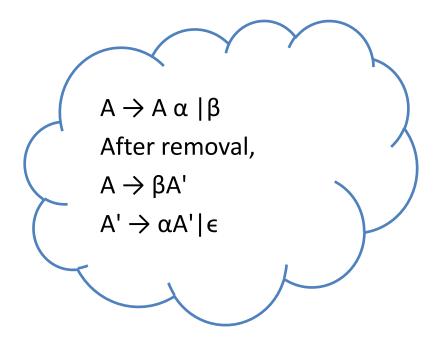
- Comparing T  $\rightarrow$  T, S|S with A  $\rightarrow$  A  $\alpha$  | $\beta$ .
- Here, A is T,  $\alpha$  is ,S and  $\beta$  is S
- On eliminating left recursion,
   T → ST'
   T'→ ,ST' | ∈
- So, finally
   S → a | ^ | (T)
   T → ST'
   T'→ ,ST' | ε

### Remove left recursion

• S  $\rightarrow$  Aa | b A $\rightarrow$  Ac | Sd |  $\in$ 

#### Remove left recursion

•  $S \rightarrow Aa \mid b$  $A \rightarrow Ac \mid Sd \mid \epsilon$ 



Eliminating the indirect left recursion.

$$S \rightarrow Aa|b$$
  
 $A \rightarrow Ac \mid Aad \mid bd \mid \epsilon$ 

- In A → Ac | Aad | bd | ∈,
   A is A
   α is c, ad
   β is bd | ∈
  - So,  $A \rightarrow (bd \mid \epsilon)A' \rightarrow A' \mid bdA'$  $A' \rightarrow cA' \mid adA' \mid \epsilon$

#### Remove left recursion

S → Aa | b
 A → Ac | Sd | ∈

Finally,

$$S \rightarrow Aa \mid b$$
  
 $A \rightarrow A' \mid bdA'$   
 $A' \rightarrow cA' \mid adA' \mid \epsilon$ 

Eliminating the indirect left recursion.

$$S \rightarrow Aa|b$$
  
 $A \rightarrow Ac \mid Aad \mid bd \mid \epsilon$ 

- In A → Ac | Aad | bd|∈,
   A is A
   α is c, ad
   β is bd|∈
- So,
   A → (bd | ∈ )A' → A' | bdA'
   A' → cA' |adA'| ∈

# Remove left recursion (try yourself)

•  $S \rightarrow Sa \mid Sb \mid c \mid d$ 

•	$A \rightarrow Br$	
	$B \rightarrow Cd$	

$$C \rightarrow At$$

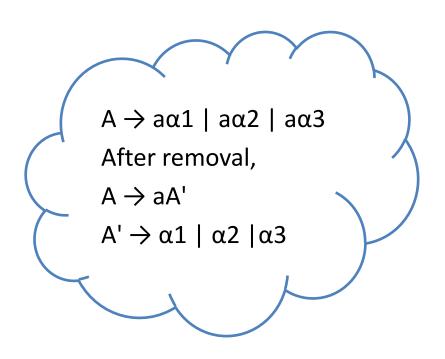
# Elimination of Left factoring

- Left factoring is removing the common left factor that appears in two productions of the same non-terminal.
- It is done to avoid back-tracing by the parser.
  - A → aα1 | aα2 | aα3
     Here, a is a common prefix or factor.
  - After removal,

$$A \rightarrow aA'$$

$$A' \rightarrow \alpha 1 \mid \alpha 2 \mid \alpha 3$$

•  $A \rightarrow aAB / aBc / aAc$ 



Here, common prefix a is observed.

$$A \rightarrow aA'$$
  
A'  $\rightarrow AB \mid Bc \mid Ac$ 

Again common prefix A is observed in A' → AB | Bc | Ac

$$A' \rightarrow AD \mid Bc$$
  
  $D \rightarrow B \mid c$ 

•  $A \rightarrow aAB / aBc / aAc$ 

Here, common prefix a is observed.

$$A \rightarrow aA'$$
  
A'  $\rightarrow$  AB | Bc | Ac

Finally we have,

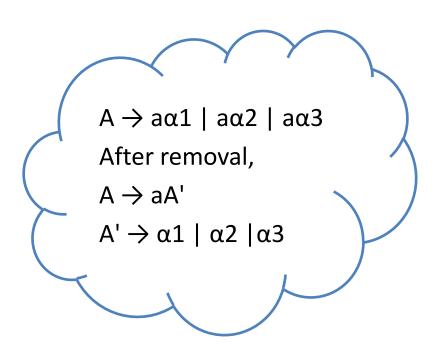
$$A \rightarrow aA'$$
 $A' \rightarrow AD \mid Bc$ 
 $D \rightarrow B \mid c$ 

Again common prefix A is observed in A' → AB | Bc | Ac

$$A' \rightarrow AD \mid Bc$$
  
  $D \rightarrow B \mid c$ 

S → bSSaaS/bSSaSb/bSb/a

S → bSSaaS/bSSaSb/bSb/a



Here common prefix bS is observed.

$$S \rightarrow bSS' \mid a$$
  
 $S' \rightarrow SaaS \mid SaSb \mid b$ 

 Again, Sa common prefix is observed

$$S' \rightarrow SaA \mid b$$
  
  $A \rightarrow aS \mid Sb$ 

S → bSSaaS/bSSaSb/bSb/a

Here common prefix bS is observed.

$$S \rightarrow bSS' \mid a$$
  
 $S' \rightarrow SaaS \mid SaSb \mid b$ 

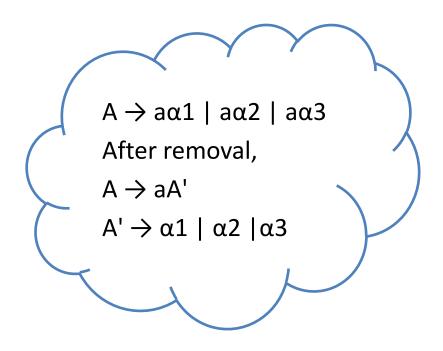
Finally, we have

$$S \rightarrow bSS' \mid a$$
  
 $S' \rightarrow SaA \mid b$   
 $A \rightarrow aS \mid Sb$ 

 Again, Sa common prefix is observed

$$S' \rightarrow SaA \mid b$$
  
A \rightarrow aS \rightarrow Sb

S → iEtS | iEtSeS | a
 E → b



 Here, common prefix iEtS is observed

$$S \rightarrow iEtSS' \mid a$$
  
 $S' \rightarrow eS \mid \epsilon$ 

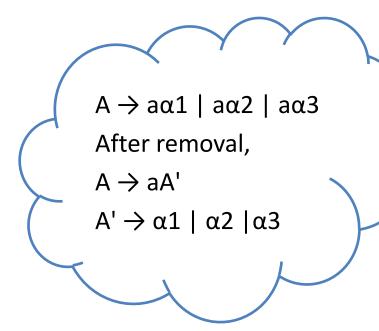
So, finally we have,

$$S \rightarrow iEtSS' \mid a$$
  
 $S' \rightarrow eS \mid \epsilon$   
 $E \rightarrow b$ 

•  $S \rightarrow aSSbS \mid aSaSb \mid abb \mid b$ 

- $S \rightarrow aSSbS \mid aSaSb \mid abb \mid b$
- Common prefix a is observed.

$$S \rightarrow aS' \mid b$$
  
 $S' \rightarrow SSbS \mid SaSb \mid bb$ 



Again common prefix S is observed.

$$S' \rightarrow SA \mid bb$$

$$A \rightarrow SbS \mid aSb$$

- S → aSSbS | aSaSb | abb | b
   Common prefix a is observed.

$$S \rightarrow aS' \mid b$$
  
 $S' \rightarrow SSbS \mid SaSb \mid bb$ 

Finally we have,

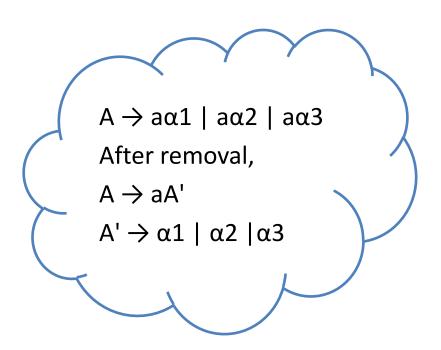
$$S \rightarrow aS' \mid b$$
  
 $S' \rightarrow SA \mid bb$   
 $A \rightarrow SbS \mid aSb$ 

 Again common prefix S is observed.

$$S' \rightarrow SA \mid bb$$
  
A \rightarrow SbS \| aSb

• S → a | ab | abc | abcd

•  $S \rightarrow a \mid ab \mid abc \mid abcd$ 



- Common prefix a is observed
   S → aS'
   S' → ε | b | bc | bcd
- Common prefix b is observed
   S' → ∈ | bA
   A → ∈ | c | cd
- Common prefix c is observed  $A \rightarrow \epsilon \mid cB$   $B \rightarrow \epsilon \mid d$

S → a | ab | abc | abcd

Finally we have

$$S \rightarrow aS'$$
  
 $S' \rightarrow bA \mid \epsilon$   
 $A \rightarrow cB \mid \epsilon$   
 $B \rightarrow d \mid \epsilon$ 

Common prefix a is observed
 S → aS'
 S' → ∈ | b | bc | bcd

- Common prefix b is observed
   S' → ∈ | bA
   A → ∈ | c | cd
- Common prefix c is observed  $A \rightarrow \epsilon \mid cB$   $B \rightarrow \epsilon \mid d$

```
    S → aAd | aB
    A → a | ab
    B → ccd | ddc
```

#### Remove left factoring

•  $S \rightarrow aAd \mid aB$ •  $S \rightarrow aS'$   $A \rightarrow a \mid ab$   $B \rightarrow ccd \mid ddc$ •  $S \rightarrow aS'$   $S' \rightarrow Ad \mid B$   $A \rightarrow aA'$   $A' \rightarrow b \mid \in$  $B \rightarrow ccd \mid ddc$ 

#### • Steps:

- To remove A → ε, look for all productions whose right side contains A
- Replace each occurrence of 'A' in each of these productions with  $\epsilon$
- Add the resultant productions to the grammar

```
• S \rightarrow ABA

A \rightarrow aA \mid \epsilon

B \rightarrow bB \mid \epsilon
```

- $S \rightarrow ABA$ 
  - $A \rightarrow aA \mid \epsilon$
  - $B \rightarrow bB \mid \epsilon$

- As A and B are directly nullable variables:
  - $A \rightarrow aA \mid a$
  - $B \rightarrow bB \mid b$
  - $S \rightarrow ABA | AB | BA | AA | A | B$

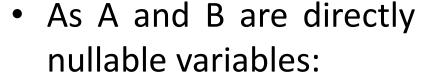
- S → aS | AB |a
  - $A \rightarrow \epsilon$
  - $B \rightarrow \epsilon$
  - $D \rightarrow b$

S → aS | AB | a

$$A \rightarrow \epsilon$$

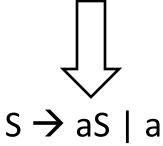
$$B \rightarrow \epsilon$$

$$D \rightarrow b$$



$$S \rightarrow aS \mid a$$

$$D \rightarrow b$$



```
• S \rightarrow ABAC

A \rightarrow aA / \epsilon

B \rightarrow bB / \epsilon

C \rightarrow c
```

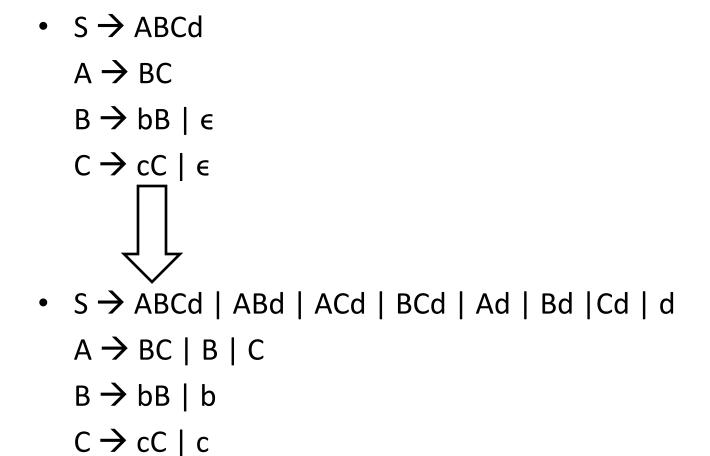
- $S \rightarrow ABAC$   $A \rightarrow aA / \epsilon$   $B \rightarrow bB / \epsilon$  $C \rightarrow c$
- S → ABAC / ABC / BAC / BC / AAC / AC / C
   A → aA / a
   B → bB / b
   C → c

```
• S \rightarrow ABCd
```

$$A \rightarrow BC$$

$$B \rightarrow bB \mid \epsilon$$

$$C \rightarrow cC \mid \epsilon$$

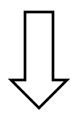


- S→a|Ab|aBa
  - A→b|∈
  - $B \rightarrow b|A$

• S→a|Ab|aBa

$$A \rightarrow b | \epsilon$$

$$B \rightarrow b|A$$

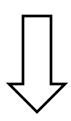


• S→a|Ab|b|aBa|aa

$$A \rightarrow b$$

$$B \rightarrow b$$

# Remove null productions & unit productions



#### • Steps:

- 1. To remove  $X \rightarrow Y$ , add production  $X \rightarrow a$  to the grammar rule whenever  $Y \rightarrow a$  occurs in the grammar
- 2. Now delete  $X \rightarrow Y$  from the grammar
- 3. Repeat Step 1 and 2 until all unit productions are removed

```
• S \rightarrow OA \mid 1B \mid C

A \rightarrow OS \mid 00

B \rightarrow 1 \mid A

C \rightarrow O1
```

•  $S \rightarrow OA \mid 1B \mid C$   $A \rightarrow OS \mid 00$   $B \rightarrow 1 \mid A$   $C \rightarrow O1$ 

- $S \rightarrow C$  is a unit production
- $S \rightarrow 0A \mid 1B \mid 01$   $A \rightarrow 0S \mid 00$   $B \rightarrow 1 \mid A$  $C \rightarrow 01$

•  $S \rightarrow 0A \mid 1B \mid C$   $A \rightarrow 0S \mid 00$   $B \rightarrow 1 \mid A$  $C \rightarrow 01$ 

- $S \rightarrow C$  is a unit production
- $S \to 0A \mid 1B \mid 01$

$$A \rightarrow 0S \mid 00$$

$$B \rightarrow 1 \mid A$$

$$C \rightarrow 01$$

- $B \rightarrow A$  is also a unit production
- $S \to 0A | 1B | 01$
- $A \rightarrow 0S \mid 00$
- $B \rightarrow 1 | 0S | 00$
- $C \rightarrow 01$

- $S \rightarrow OA \mid 1B \mid C$ 
  - $A \rightarrow 0S \mid 00$
  - $B \rightarrow 1 \mid A$
  - $C \rightarrow 01$



- $S \to 0A | 1B | 01$ 
  - $A \rightarrow 0S \mid 00$
  - $B \rightarrow 1 | 0S | 00$
  - $C \rightarrow 01$

- $S \rightarrow C$  is a unit production
- $S \rightarrow 0A \mid 1B \mid 01$ 
  - $A \rightarrow 0S \mid 00$
  - $B \rightarrow 1 \mid A$
  - $C \rightarrow 01$
- $B \rightarrow A$  is also a unit production
- $S \to 0A | 1B | 01$ 
  - $A \rightarrow 0S \mid 00$
  - $B \rightarrow 1 | OS | OO$
  - $C \rightarrow 01$

- $S \rightarrow Aa/B/c$ 
  - $B \rightarrow A/bb$
  - $A \rightarrow a/bc/B$

- $S \rightarrow Aa/B/c$ 
  - $B \rightarrow A/bb$
  - $A \rightarrow a/bc/B$

- First writing the productions with unit productions
- S→B
  - $B \rightarrow A$
  - $A \rightarrow B$

- $S \rightarrow Aa/B/c$ 
  - $B \rightarrow A/bb$
  - $A \rightarrow a/bc/B$

- First writing the productions with unit productions
- For the production S→B

$$S \rightarrow B \rightarrow bb$$

$$S \rightarrow B \rightarrow A \rightarrow a$$

$$S \rightarrow B \rightarrow A \rightarrow bc$$

$$B \rightarrow A$$

$$A \rightarrow B$$

- $S \rightarrow Aa/B/c$ 
  - $B \rightarrow A/bb$
  - $A \rightarrow a/bc/B$

- First writing the productions with unit productions
- For the production S→B

$$S \rightarrow B \rightarrow bb$$

$$S \rightarrow B \rightarrow A \rightarrow a$$

$$S \rightarrow B \rightarrow A \rightarrow bc$$

• For the production  $B \rightarrow A$ 

$$B \rightarrow A \rightarrow a$$

$$B \rightarrow A \rightarrow bc$$

$$A \rightarrow B$$

- $S \rightarrow Aa/B/c$ 
  - $B \rightarrow A/bb$
  - $A \rightarrow a/bc/B$

- First writing the productions with unit productions
- For the production S→B

$$S \rightarrow B \rightarrow bb$$

$$S \rightarrow B \rightarrow A \rightarrow a$$

$$S \rightarrow B \rightarrow A \rightarrow bc$$

• For the production  $B \rightarrow A$ 

$$B \rightarrow A \rightarrow a$$

$$B \rightarrow A \rightarrow bc$$

• For the production  $A \rightarrow B$ 

$$A \rightarrow B \rightarrow bb$$

- $S \rightarrow Aa/B/c$ 
  - $B \rightarrow A/bb$
  - $A \rightarrow a/bc/B$

- First writing the productions with unit productions
- For the production S→B

$$S \rightarrow B \rightarrow bb$$

$$S \rightarrow B \rightarrow A \rightarrow a$$

$$S \rightarrow B \rightarrow A \rightarrow bc$$

• For the production  $B \rightarrow A$ 

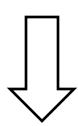
$$B \rightarrow A \rightarrow a$$

$$B \rightarrow A \rightarrow bc$$

For the production A→B

$$A \rightarrow B \rightarrow bb$$

- $S \rightarrow Aa/B/c$ 
  - $B \rightarrow A/bb$
  - $A \rightarrow a/bc/B$



S → Aa | c | bb | a | bc
 B → bb | a | bc
 A → a | bc | bb

- First writing the productions with unit productions
- For the production  $S \rightarrow B$

$$S \rightarrow B \rightarrow bb$$

$$S \rightarrow B \rightarrow A \rightarrow a$$

$$S \rightarrow B \rightarrow A \rightarrow bc$$

• For the production  $B \rightarrow A$ 

$$B \rightarrow A \rightarrow a$$

$$B \rightarrow A \rightarrow bc$$

For the production A→B

$$A \rightarrow B \rightarrow bb$$

#### Sequence of steps for elimination

- 1. Eliminate/Remove null production
- 2. Eliminate/Remove unit production
- 3. Eliminate/Remove useless symbol

### Simplify the grammar

# Simplify the grammar Eliminate/Remove null production

S → Aa | B
 B → a | bC
 C → a | ε

- $C \rightarrow \varepsilon$  is a null production
- To remove it, add the production
- B  $\rightarrow$  bC  $\rightarrow$  b  $\epsilon \rightarrow$  b
- So we have,
- S → Aa | B
   B → a | bC | b
   C → a
- Now, no null productions.

# Simplify the grammar Eliminate/Remove null production

- S → Aa | B B → a | bC C → a | ε ∏
- S → Aa | B
   B → a | bC | b
   C → a

- $C \rightarrow \epsilon$  is a null production
- To remove it, add the production
- B  $\rightarrow$ bC  $\rightarrow$ b  $\epsilon \rightarrow$  b
- So we have,
- S → Aa | B
   B → a | bC | b
   C → a
- Now, no null productions.

# Simplify the grammar Eliminate/Remove unit production

 $B \rightarrow a \mid bC \mid b$   $C \rightarrow a$ 

- Identifying unit productions
   S→B
- Removing it, gives:
   S→B → a | bC | b
- So grammar is:
  S → Aa |a |bC |b
  B → a |bC |b
  C →a

### Simplify the grammar Eliminate/Remove unit production

- $S \rightarrow Aa \mid B$   $B \rightarrow a \mid bC \mid b$ 
  - $C \rightarrow a$
- S → Aa |a |bC |b
   B → a |bC |b
   C →a

- Identifying unit productions
   S→B
- Removing it, gives:

$$S \rightarrow B \rightarrow a \mid bC \mid b$$

• So grammar is:

$$S \rightarrow Aa |a|bC|b$$

$$B \rightarrow a | bC | b$$

$$C \rightarrow a$$

Now, no unit productions.

### Simplify the grammar Eliminate/Remove unit production

• S → Aa | B

$$B \rightarrow a \mid bC \mid b$$

•  $S \rightarrow Aa \mid a \mid bC \mid b$  $B \rightarrow a \mid bC \mid b$ 

- Identifying unit productions
   S→B
- Removing it, gives:

$$S \rightarrow B \rightarrow a \mid bC \mid b$$

• So grammar is:

$$S \rightarrow Aa |a|bC|b$$

$$B \rightarrow a | bC | b$$

$$C \rightarrow a$$

Now, no unit productions.

- S → Aa | B
   B → a | bC | b
   C → a
   I
- S → Aa |a |bC |b
   B → a |bC |b
   C →a

- B is a useless variable as cannot reach B from S.
- So remove it.
   S → Aa |a |bC |b
   C → a

- S → Aa | B
  B → a | bC
  C → a | ε
  Π
- S → Aa | B
   B → a | bC | b
   C → a
   ∏
- S → Aa |a |bC |b
   B → a |bC |b
   C → a

- B is a useless variable as cannot reach B from S.
- So remove it.
   S → Aa |a |bC |b
   C →a
- Now, Aa is useless as no production head A.
- So remove it.
   S → a |bC |b
   C → a

- S → Aa | B B → a | bC C → a | ε ∏
- S → Aa | B
   B → a | bC | b
   C → a
   ∏
- S → Aa |a |bC |b
   B → a |bC |b
   C → a

- B is a useless variable as cannot reach B from S.
- So remove it.
   S → Aa |a |bC |b
   C →a
- Now, Aa is useless as no production head A.
- So remove it.
   S → a |bC |b
   C → a
- Now, C → a can be substituted
   S → a | ba | b

- S → Aa | B B → a | bC C → a | ε
- S → Aa | B
  B → a | bC | b
  C → a
  Π
- S → Aa |a |bC |b
   B → a |bC |b
   C → a

- B is a useless variable as cannot reach B from S.
- So remove it.
   S → Aa |a |bC |b
   C → a
- Now, Aa is useless as no production head A.
- So remove it.
   S → a |bC |b
   C → a
- Now, C → a can be substituted
   S → a | ba | b

