

```
// Given a number replace every occurrence of 0 to 9
```

```
#include<stdio.h>
```

```
void main(){
```

```
    int n=200489;
```

```
    int place=1,ans=0,digit;
```

```
    while(n!=0){
```

```
        digit=n%10;
```

```
        if(digit==0) digit=9;
```

```
        ans=ans+digit*place;
```

```
        place*=10;
```

```
        n/=10;
```

```
    }
```

```
    printf("%d",ans);
```

```
}
```

```
// input -> 13862
// output -> 2(1+3+8+6+2->20->2+0->0)
```

```
#include<stdio.h>
```

```
// with loop and recursion
```

```
void logic1(int n){
    if(n>=0 && n<=9){
        printf("%d\n",n);
        return;
    }
    int sum=0;
    while(n!=0){
        sum+=n%10;
        n/=10;
    }
    logic1(sum);
}
```

```
//without loop and recursion (cyclicity of %9)
```

```
void logic2(int n){
    if(n%9==0)
        printf("%d",9);
    else
        printf("%d",n%9);
}
```

```
void main(){
    int n;
    scanf("%d",&n);
    logic1(n);
    logic2(n);
}
```

```
// Binary to decimal
```

```
#include<stdio.h>
```

```
int main(){
```

```
    int n;
```

```
    scanf("%d",&n);
```

```
    int place=1,bit,ans=0;
```

```
    while(n!=0){
```

```
        bit=n%2;
```

```
        ans+=bit*place;
```

```
        place*=2;
```

```
        n/=10;
```

```
    }
```

```
    printf("%d",ans);
```

```
}
```

```
// Reverse a Number
```

```
#include<stdio.h>
```

```
void main(){
```

```
    int n;
```

```
    scanf("%d",&n);
```

```
    int rev=0,digit;
```

```
    while(n!=0){
```

```
        digit=n%10;
```

```
        rev=rev*10+digit;
```

```
        n/=10;
```

```
    }
```

```
    printf("%d",rev);
```

```
}
```

```
// Equality of 2 number without using ==
```

```
#include<stdio.h>
```

```
void main(){  
    int a,b;  
    scanf("%d %d",&a,&b);  
  
    if(!(a^b))  
        printf("EQUAL");  
    else  
        printf("NOT EQUAL");  
}
```

```
// FIND MAX AND MIN WITHOUT USING CONDITION LOOP  
//  $a < b \rightarrow \text{max} = (a+b) + (b-a)/2$  and  $\text{min} = (a+b) - (b-a)/2$ 
```

```
#include<stdio.h>  
#include<stdlib.h>  
void main(){  
    int a,b;  
    scanf("%d %d",&a,&b);  
    int maxi=((a+b)+abs(b-a))/2;  
    int mini=((a+b)-abs(b-a))/2;  
    printf("maxi=%d\nmini=%d",maxi,mini);  
}
```



```
// Given 2 string s1 and s2
// find whether s2 is permutation of s1
// s1="heart" s2="earth"
// only lower case letter

#include<stdio.h>
#include<string.h>
void main(){
    char s1[]="heart";
    char s2[]="earth";
    int freq[26]={0};

    int i;
    for(i=0;i<strlen(s1);i++)
        freq[s1[i]-'a']++;

    for(i=0;i<strlen(s2);i++)
        freq[s2[i]-'a']--;

    for(i=0;i<26;i++){
        if(freq[i]>0){
            printf("Not a permutation");
            return;
        }
    }
    printf("Permutation is there");
}
```

```
// Given 2 string s1 and s2
// find whether s2 is permutation of s1
// s1="heArt" s2="EaRtH"
// upper and lower case letter
```

```
#include<stdio.h>
#include<string.h>
#include<ctype.h>
void main(){
    char s1[]="heart";
    char s2[]="EaRtH";
    int freq[26]={0};

    int i;
    for(i=0;i<strlen(s1);i++)
        freq[tolower(s1[i])-'a']++;

    for(i=0;i<strlen(s2);i++)
        freq[tolower(s2[i])-'a']--;

    for(i=0;i<26;i++){
        if(freq[i]>0){
            printf("Not a permutation");
            return;
        }
    }
    printf("Permutation is there");
}
```



```
// print hello without using semicolon
```

```
#include<stdio.h>
```

```
void main(){
```

```
    if(printf("Hello")){
```

```
    }
```

```
}
```