Step-1: Sandbox, Firewall & Access Control

Red Team

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Section I - Introduction

1. Background

This project provided our team with hands-on experience creating and securing virtual network environments using a virtual machine manager, virtual machines, and a router/firewall. The primary goal of Project-1 was to simulate a real-world company network divided into two networks: Network A and Network B, each containing isolated machines connected through Router R, which enforces firewall rules between the networks. Network A consists of two internal machines: an Ubuntu server and a Windows XP workstation, while Network B has two external machines running Kali Linux and Windows 95. The scope includes setting up a virtual environment, installing operating systems and programs like Wireshark, configuring firewall rules, and analyzing network traffic using tools like ping and curl. This project allowed the team to develop valuable technical skills by working with real-world examples and industry security software.

Section II - Network Setup and Diagnostics (Tasks II & III)

1. Screenshot of Virtual Machine Manager

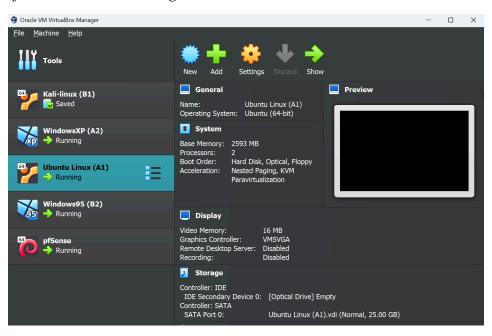


Fig 1: VM Manager with 5 virtual machines. A.1(Ubuntu), A.2(Windows XP), B.1(Kali), B.2(Windows 95) + Router (pfsense)

2. NMap Commands for Scanning Computers and Service Ports

Scanning Network A: To perform a regular NMap scan on Network A, we used the command 'sudo nmap 192.168.1.0/24', where 192.168.1.0/24 refers to the Network A subnet. When noting the service ports after the first scan, we identified the following were open from the Ubuntu Server A.1: Port 22 (SSH), Port 80 (HTTP), and Port 443 (HTTPS). Windows XP Workstation: Port 135 (MS

RPC), Port 139 (NetBIOS), and Port 445 (Microsoft-DS SMB). When scanning Network B, we used the following NMap command for a normal scan: 'sudo nmap 192.168.2.0/24'. After this scan, we noted the open service port 22 (SSH) on the Kali machine, with no significant ports open on the Windows 95 machine.

3. Wireshark Result Screenshots

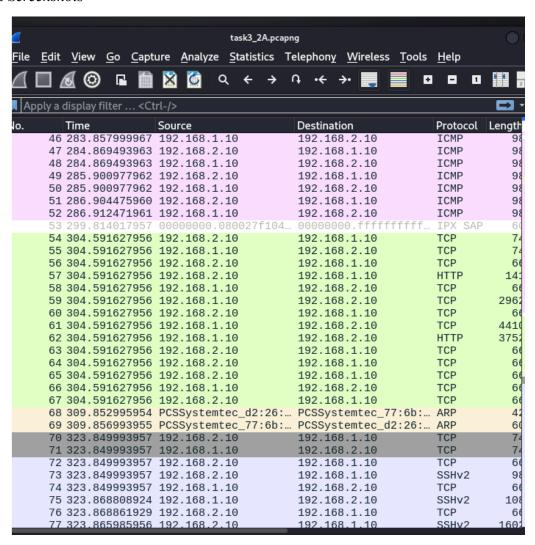


Fig 2:Wireshark Screenshot from B.1 machine monitoring requests to from B.1 to A.1. A.1's ip is 192.168.1.10, B.1's ip is 192.168.2.10

			> → ← → 🖺	⊕ ⊖ @	2 1	
Ар	ply a display filter	<ctrl-></ctrl->			■ ▼	0
0.	Time	Source	Destination	Protocol	Length Info	
	40 19.892494	192.168.1.10	192.168.2.10	ICMP	98 Echo (pin	
	41 20.887012	192.168.2.10	192.168.1.10	ICMP	98 Echo (pin	
	42 20.887379	192.168.1.10	192.168.2.10	ICMP	98 Echo (pin	
	43 21.886697	192.168.2.10	192.168.1.10	ICMP	98 Echo (pin	
_	44 21.887155	192.168.1.10	192.168.2.10	ICMP	98 Echo (pin	
	45 39.595474	192.168.2.10	192.168.1.10	TCP	74 36356 → 8	
	46 39.595934	192.168.1.10	192.168.2.10	TCP	74 80 → 3635	
	47 39.596506	192.168.2.10	192.168.1.10	TCP	66 36356 → 8	
	48 39.596566	192.168.2.10	192.168.1.10	HTTP	141 GET / HTT	
	49 39.596852	192.168.1.10	192.168.2.10	TCP	66 80 → 3635	
	50 39.599500	192.168.1.10	192.168.2.10	TCP	1514 80 → 3635	
	51 39.599530	192.168.1.10	192.168.2.10	TCP	1514 80 → 3635	
	52 39.599537	192.168.1.10	192.168.2.10	TCP	1514 80 → 3635	
	53 39.599565	192.168.1.10	192.168.2.10	TCP	1514 80 → 3635	
	54 39.599571	192.168.1.10	192.168.2.10	TCP	1514 80 → 3635	
	55 39.599585	192.168.1.10	192.168.2.10	TCP	1514 80 → 3635	
	56 39.599591	192.168.1.10	192.168.2.10	TCP	1514 80 → 3635	
	57 39.599597	192.168.1.10	192.168.2.10	HTTP	856 HTTP/1.1	
	58 39.599955	192.168.2.10	192.168.1.10	TCP	66 36356 → 8	
	59 39.601013	192.168.2.10	192.168.1.10	TCP	66 36356 → 8	
	60 39.601061	192.168.2.10	192.168.1.10	TCP	66 36356 → 8	
	61 39.601500	192.168.2.10	192.168.1.10	TCP	66 36356 → 8	
	62 39.601965	192.168.1.10	192.168.2.10	TCP	66 80 → 3635	
	63 39.602397	192.168.2.10	192.168.1.10	TCP	66 36356 → 8	
	64 58.892107	192.168.2.10	192.168.1.10	TCP	74 40266 → 2	
	65 58.892461	192.168.1.10	192.168.2.10	TCP	74 22 → 4026	
	66 58.897977	192.168.2.10	192.168.1.10	TCP	66 40266 → 2	
	67 58.899104	192.168.2.10	192.168.1.10	SSHv2	98 Client: P	
	68 58.899441	192.168.1.10	192.168.2.10	TCP	66 22 → 4026	
	69 58.934505	192.168.1.10	192.168.2.10	SSHv2	108 Server: P	
	70 58.935220	192.168.2.10	192.168.1.10	TCP	66 40266 → 2	

Fig 3: Wireshark Screenshot from A.1 machine monitoring requests to from B.1 to A.1. A.1's ip is 192.168.1.10, B.1's ip is 192.168.2.10

1 0.000000000 00000000.080027f104 000000000.ffffffffff IPX SAP 60 General Query 2 59.905529923 00000000.080027f104 00000000.fffffffffff IPX SAP 60 Nearest Query 3 119.920009999 000000000.880027f104 000000000.ffffffffffff IPX SAP 60 General Query 4 179.882014001 000000000.880027f104 000000000.ffffffffffff IPX SAP 60 General Query 5 199.6881060006 192.168.2.10 192.168.1.11 ICMP 98 Echo (ping) request 6 199.688106000 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply 7 200.715592001 192.168.2.10 192.168.1.11 ICMP 98 Echo (ping) request 8 200.715592001 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply 9 201.751074002 192.168.2.10 192.168.1.11 ICMP 98 Echo (ping) request	id=0x5e96, seq=1/ id=0x5e96, seq=1/
3 119.920009999 00000000.080027f104 00000000.fffffffffff IPX SAP 4 179.882014001 00000000.080027f104 00000000.fffffffffff IPX SAP 60 Nearest Query 5 199.688106006 192.168.2.10 192.168.1.11 ICMP 98 Echo (ping) request 6 199.688106006 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply 7 200.715592001 192.168.2.10 192.168.1.11 ICMP 98 Echo (ping) request 8 200.715592001 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) request	
4 179.882014001 00000000.080027f104 00000000.fffffffffff IPX SAP 60 Nearest Query 5 199.688106006 192.168.2.10 192.168.1.11 ICMP 98 Echo (ping) request 6 199.688106006 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply 7 200.715592001 192.168.2.10 192.168.1.11 ICMP 98 Echo (ping) request 8 200.715592001 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply	
5 199.688106006 192.168.2.10 192.168.1.11 ICMP 98 Echo (ping) request 6 199.688106006 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply 7 200.715592001 192.168.2.10 192.168.1.11 ICMP 98 Echo (ping) request 8 200.715592001 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply	
6 199.688106006 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply 7 200.715592001 192.168.2.10 192.168.1.11 ICMP 98 Echo (ping) request 8 200.715592001 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply	
7 200.715592001 192.168.2.10 192.168.1.11 ICMP 98 Echo (ping) request 8 200.715592001 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply	
8 200.715592001 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply	
	id=0x5e96, seq=2/ id=0x5e96, seq=2/
9 201.751074002 192.100.2.10 192.100.1.11 1CMP 90 ECHO (PING) request	id=0x5e96, seq=2/
10 201.751074002 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply	id=0x5e96, seq=3/
	id=0x5e96, seq=4/
12 202.794552004 192.168.1.11 192.168.2.10 ICMP 98 Echo (ping) reply	id=0x5e96, seq=4/
13 205.005446002 PCSSystemtec d2:26: PCSSystemtec 77:6b: ARP 42 Who has 192.168.2.1?	
14 205.005446002 PCSSystemtec 77:6b: PCSSystemtec d2:26: ARP 60 192.168.2.1 is at 08:	
15 222.892498006 192.168.2.10 192.168.1.11 TCP 74 53948 — 80 [SYN] Seq=	
16 222.892498006 192.168.1.11 192.168.2.10 TCP 60 80 - 53948 [RST, ACK]	
17 229.053416004 192.168.2.10 192.168.1.11 TCP 74 47112 → 22 [SYN] Seq	
18 229.053416004 192.168.1.11 192.168.2.10 TCP 60 22 → 47112 RST, ACK	
19 239.852014010 00000000.080027f104 00000000.fffffffffff IPX SAP 60 General Query	•
20 299.755090814 00000000.080027f104 000000000.fffffffffff IPX SAP 60 Nearest Query	

Fig 4: Wireshark Screenshot from B.1 machine monitoring requests to from B.1 to A.2. A.2's ip is 192.168.1.11, B.1's ip is 192.168.2.10

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No.	Time	Source	Destination	Protocol	Length Info		
⊺	1 0.000000	192.168.2.10	192.168.1.11	ICMP	98 Echo	(ping)	rec
_	2 0.000559	192.168.1.11	192.168.2.10	ICMP	98 Echo	(ping)	rep
	3 1.029248	192.168.2.10	192.168.1.11	ICMP	98 Echo	(ping)	rec
	4 1.029905	192.168.1.11	192.168.2.10	ICMP	98 Echo	(ping)	rep
	5 2.100041	192.168.2.10	192.168.1.11	ICMP	98 Echo	(ping)	rec
	6 2.100612	192.168.1.11	192.168.2.10	ICMP	98 Echo	(ping)	rep
	7 3.102478	192.168.2.10	192.168.1.11	ICMP	98 Echo	(ping)	red
	8 3.103149	192.168.1.11	192.168.2.10	ICMP	98 Echo	(ping)	rep
	9 23.216610	192.168.2.10	192.168.1.11	TCP	74 53948	3 → 80	[SYN
	10 23.217242	192.168.1.11	192.168.2.10	TCP	60 80 →	53948	[RST
	11 29.383130	192.168.2.10	192.168.1.11	TCP	74 47112	2 → 22	[SYN
	12 29.383957	192.168.1.11	192.168.2.10	TCP	60 22 →	47112	[RST

Fig 5: Wireshark Screenshot from A.1 machine monitoring requests to from B.1 to A.2.

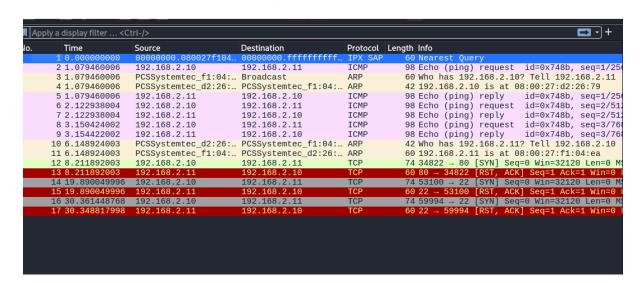


Fig 6: Wireshark Screenshot from B.1 machine monitoring requests to from B.1 to B.1. B.1's ip is 192.168.2.10. B.2's ip is 192.168.2.11

4. What Web Services are Allowed Between Computers Before Task IV?

Before we implemented the security rules in Task IV, Ubuntu Server A.1 provided HTTP through Port 80 and HTTPS through Port 443, allowing web services to all machines in Networks A and B. This means that A.2, B.1, and B.2 can access web services provided by Ubuntu Server A.1. No other VMs in the sandbox are configured to host web services, which is why A.1 is the only server.

Section III - Security Policy Implementation (Tasks IV & V)

1. Access Control Matrix

Machine	Server-Provided Web Service	Server-Provided SSH Service	External-Provided Web Service	Workstation-Provided Web Service	Ping to Company Machines	Ping to External Machines
A.1 - Company Server	N/A	N/A	Block	N/A	Allow	Block
A.2 - Company Workstation	Allow	Allow	Allow	N/A	Allow	Block
B.1 - External Machine	Allow	Block	N/A	N/A	Block	Allow
B.2 - External Machine	Allow	Block	N/A	N/A	Block	Allow

- 2. Which Policies Cannot be Completely Enforced by the Router Rules of R
 - a. Due to the simplicity and limitations of the pfSense firewalls, some policies and capabilities can't be fully enforced. For example, Router R can allow and block traffic based on criteria like protocol and IP address, but it can't filter traffic based on the type of traffic content, such as specific types of websites or applications. This would require application-level filtering, which is too high on the OSI model for a firewall like pfSense to be able to affect it. Another policy that can not be completely enforced is workstations providing web services. pfSense can block common ports like HTTP and HTTPS, but it can't prevent a workstation from internally hosting a locally accessible web service through internal routing.
- 3. R Router Rules Screenshot and Explanation

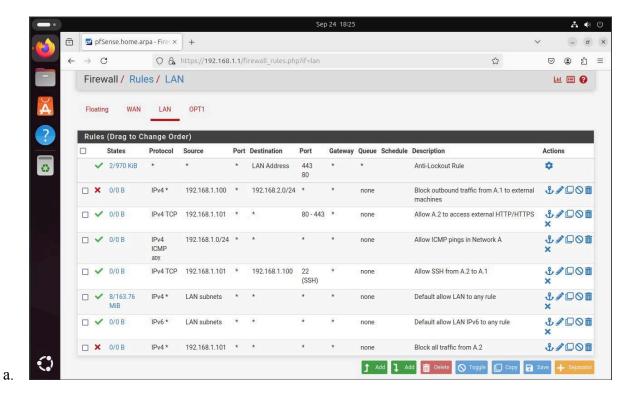


Fig 7:LAN Firewall Rules

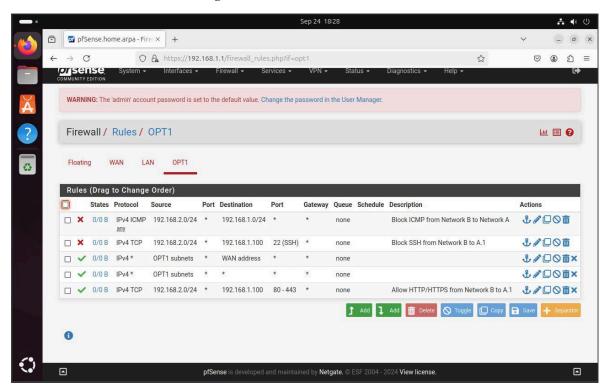


Fig 8:LAN 2 Firewall Rules

c. LAN/Network A Firewall Rules.

b.

- i. Anti-lockout rule: Automatically generated
- ii. Block Outbound Traffic from A.1 to External Machines: This blocks any outbound traffic from the Ubuntu Server to the external machines on Network B, following the security policy that prohibits A.1 from accessing external machines.
- iii. Allow A.2 to Access External HTTP/HTTPS: This allows the Windows XP Workstation to access HTTP/S web services on the internet by allowing traffic from 192.168.1.101 (A.2's IP address) to external destinations over ports 80 (HTTP) and 443 (HTTPS).
- iv. Allow ICMP Pings in Network A: This option allows any host in the 192.168.1.0/24 Network A subnet to send pings, ensuring that everything is working correctly.
- v. Allow SSH from A.2 to A.1: This rule lets A.2 establish SSH connections to A.1 by opening up TCP traffic on port 22 (SSH) from 192.168.1.101 (A.2) to 192.168.1.100 (A.1).
- vi. Default Allow LAN to Any Rule: Default pass rule.
- vii. Block All Traffic from A.2: This rule blocks all traffic coming from 192.168.1.101 (A.2), making sure no other hosts/machines receive traffic from the Windows XP Machine.
- d. OPT1/Network B Firewall Rules.
 - i. Block ICMP from Network B to Network A: This rule blocks pings, preventing Network B external machines from pinging the Network A company machines.
 - ii. Block SSH from Network B to A.1: Blocks SSH traffic from Network B to A.1, which prevents the Network B external machines from accessing A.1 via port 22.
 - iii. Allow OPT1 Subnets to WAN: Default rule.
 - iv. Allow HTTP/HTTPS from Network B to A.1: This rule allows external machines in Network B to access A.1's HTTP(S) web services over ports 80 and 443.
- 4. NMap Network-A Computers and Ports Screenshots

```
kali@kali: ~
    File Actions Edit View Help
   Starting Nmap 7.94SVN ( https://nmap.org ) at 2024-09-23 13:00 EDT
   Nmap scan report for 192.168.1.10
   Host is up (0.00036s latency).
   Not shown: 83 filtered tcp ports (no-response)
           STATE SERVICE
   80/tcp open
                  http
   81/tcp closed hosts2-ns
   88/tcp closed kerberos-sec
   106/tcp closed pop3pw
   110/tcp closed pop3
   111/tcp closed rpcbind
   113/tcp closed ident
   119/tcp closed nntp
   135/tcp closed msrpc
   139/tcp closed netbios-ssn
   143/tcp closed imap
   144/tcp closed news
   179/tcp closed bgp
   199/tcp closed smux
   389/tcp closed ldap
   427/tcp closed syrloc
   443/tcp closed https
   Nmap done: 256 IP addresses (1 host up) scanned in 22.07 seconds
a.
```

Fig 9: NMAP showing exposed Network A ports after rules

5. Wireshark Routines Screenshots

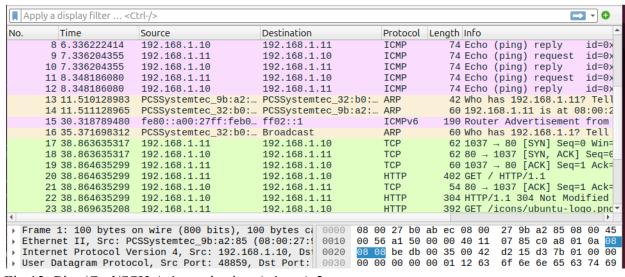
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No.	Time	Source	Destination	Protocol	
	1 0.000000000	192.168.2.10	192.168.1.0	ICMP	98 Echo (ping)
	2 1.024000000	192.168.2.10	192.168.1.0	ICMP	98 Echo (ping)
	3 2.044000000	192.168.2.10	192.168.1.0	ICMP	98 Echo (ping)
	4 3.060000000	192.168.2.10	192.168.1.0	ICMP	98 Echo (ping)
	5 4.084000000	192.168.2.10	192.168.1.0	ICMP	98 Echo (ping)
	6 5.072000000	PCSSystemtec_d2:26:	PCSSystemtec_77:6b:	ARP	42 Who has 192.
	7 5.076000000	PCSSystemtec_77:6b:	PCSSystemtec_d2:26:	ARP	60 192.168.2.1
	8 5.104000000	192.168.2.10	192.168.1.0	ICMP	98 Echo (ping)
	9 6.132000000	192.168.2.10	192.168.1.0	ICMP	98 Echo (ping)
	10 7.020000000	00000000.080027f104	00000000.ffffffff	IPX SAP	60 General Quei
	11 20.473923758	192.168.2.10	192.168.1.10	TCP	74 42050 → 80
	12 20.472000000	192.168.1.10	192.168.2.10	TCP	74 80 → 42050
	13 20.472000000	192.168.2.10	192.168.1.10	TCP	66 42050 → 80
	14 20.474943067	192.168.2.10	192.168.1.10	HTTP	141 GET / HTTP/:
	15 20.472000000	192.168.1.10	192.168.2.10	TCP	66 80 → 42050
	16 20.472000000	192.168.1.10	192.168.2.10	TCP	2962 80 → 42050
	17 20.472000000	192.168.2.10	192.168.1.10	TCP	66 42050 → 80
	18 20.472000000	192.168.1.10	192.168.2.10	TCP	4410 80 → 42050
	19 20.472000000	192.168.2.10	192.168.1.10	TCP	66 42050 → 80
	20 20.472000000	192.168.1.10	192.168.2.10	TCP	1514 80 → 42050
	21 20.472000000	192.168.2.10	192.168.1.10	TCP	66 42050 → 80
	22 20.472000000	192.168.1.10	192.168.2.10	HTTP	2304 HTTP/1.1 20
	23 20.472000000	192.168.2.10	192.168.1.10	TCP	66 42050 → 80
	24 20.477035689	192.168.2.10	192.168.1.10	TCP	66 42050 → 80
	25 20.472000000	192.168.1.10	192.168.2.10	TCP	66 80 → 42050
	26 20.472000000	192.168.2.10	192.168.1.10	TCP	66 42050 → 80
_	27 32.914223031	192.168.2.10	192.168.1.10	TCP	74 42720 → 22
	28 33.936415594	192.168.2.10	192.168.1.10	TCP	74 [TCP Retran
	29 34.959578206	192.168.2.10	192.168.1.10	TCP	74 [TCP Retran
	30 35.984490351	192.168.2.10	192.168.1.10	TCP	74 [TCP Retran
	31 37.007650192	192.168.2.10	192.168.1.10	TCP	74 [TCP Retrans
	32 67.012000000	000000000.080027f104			60 Nearest Que
			—		
					; p (; p (;)

Fig 10: Wireshark Screenshots from B.1 ping/curl/ssh B.1 to A.1 post firewall rules.

No.	Time	Source	Destination	Protocol	Length Info
100	1 0.000000000	00000000.080027f104	00000000.fffffffff	IPX SAP	60 General (
)_r	2 4.232000000	192.168.2.10	192.168.1.11	ICMP	98 Echo (pir
92.	3 5.256000000	192.168.2.10	192.168.1.11	ICMP	98 Echo (pir
,2.	4 9.476000000	PCSSystemtec_d2:26:	PCSSystemtec_77:6b:	ARP	42 Who has 1
	5 9.476000000	PCSSystemtec_77:6b:	PCSSystemtec_d2:26:	ARP	60 192.168.2
)-[6 9.952000000	192.168.2.10	192.168.1.11	TCP	74 41216 → 8
58.	7 10.984000000	192.168.2.10	192.168.1.11	TCP	74 [TCP Reti
. 11	8 12.004000000	192.168.2.10	192.168.1.11	TCP	74 [TCP Reti
	9 20.108000000	192.168.2.10	192.168.1.11	TCP	74 53036 → 2
11	10 21.128000000	192.168.2.10	192.168.1.11	TCP	74 [TCP Retr
smi	11 22.148000000	192.168.2.10	192.168.1.11	TCP	74 [TCP Reti
	12 23.176000000	192.168.2.10	192.168.1.11	TCP	74 [TCP Reti

No.	Time	Source	Destination	Protocol Lei	ngth Info
	1 0.000000000	192.168.2.10	192.168.2.11	ICMP	98 Echo (ping) r
	2 0.000000000	PCSSystemtec_f1:04:	Broadcast	ARP	60 Who has 192.1
	3 0.000000000	PCSSystemtec_d2:26:	PCSSystemtec_f1:04:	ARP	42 192.168.2.10
	4 0.000000000	192.168.2.11	192.168.2.10	ICMP	98 Echo (ping) r
	5 1.016000000	192.168.2.10	192.168.2.11	ICMP	98 Echo (ping) r
	6 1.020000000	192.168.2.11	192.168.2.10	ICMP	98 Echo (ping) r
	7 5.232000000	PCSSystemtec_d2:26:	PCSSystemtec_f1:04:	ARP	42 Who has 192.1
	8 5.232000000	PCSSystemtec_f1:04:	PCSSystemtec_d2:26:	ARP	60 192.168.2.11
	9 6.256000000	192.168.2.10	192.168.2.11	TCP	74 46244 → 80 [S
	10 6.264000000	192.168.2.11	192.168.2.10	TCP	60 80 → 46244 [R
	11 9.944000000	000000000.080027f104	00000000.fffffffff	IPX SAP	60 Nearest Query
	12 17.864000000	192.168.2.10	192.168.2.11	TCP	74 35506 → 22 [S
	13 17.864000000	192.168.2.11	192.168.2.10	TCP	60 22 → 35506 [R

Fig 12: Screenshot from B.1 ping/curl/ssh B.1 to B.2 post firewall



- c. Fig 13: Ping/Curl/SSH A.1 monitoring A.1 to A.2
- 6. What Web Services are Allowed Between Computers?
 - a. After implementing the security policies in Task IV to the configuration of the Access Control Matrix, many web services were restricted. The Ubuntu Server now can not access any external web services and only provides HTTP(S) services to the machines in Network B. The XP Workstation can access web services internally and externally, but the Network B machines can not provide access or host their services, same with the XP Workstation. A.1 continues to to serve web services through port 80 and 443.
- 7. Share the Differences Between the Scans from Task III and V
 - a. The main difference between Task III and V scans is the blocking of pings. Before the security policies, the Kali machine could ping on A.1 and A.2. After the security policies were enforced, all pings from the Kali machine to A.1 and

A.2 are now blocked, with the firewall restricting ICMP traffic between the two networks.

Section IV - Additional Security (Task VI)

1. Local A.1 Router Configuration Rules Screenshots and Explanations

a

z <mark>eid@zeid-VirtualB</mark> o Status: active	ox:~\$ sudo u⊤w sta	tus
Го	Action	From
22/tcp	ALLOW	Anywhere
30/tcp	ALLOW	Anywhere
143/tcp	REJECT	Anywhere
Anywhere	ALLOW	192.168.1.10
Anywhere	ALLOW	192.168.1.11
Anywhere	ALLOW	192.168.2.10
Anywhere	ALLOW	192.168.2.11
22/tcp (v6)	ALLOW	Anywhere (v6)
30/tcp (v6)	ALLOW	Anywhere (v6)
443/tcp (v6)	REJECT	Anywhere (v6)

Fig 14:Internal Firewall Config

- b. Allow TCP Port 22: allows SSH connections on port 22, giving remote access to the server from any machine.
- c. Allow TCP Port 80: allows HTTP traffic web services on port 80, permitting web access from any external machine.
- d. Reject TCP Port 443: blocks port 443 (HTTPS traffic), making web services inaccessible from any external source.
- e. Allow Access from Specific IPs (192.168.x.x). These rules allow access to the server from specific IP addresses of machines in Networks A and B, ensuring specific machines are accessing their own certain services or resources on the server.
- f. Allow/Reject IPv6 Rules: Allows SSH and HTTP over IPv6 while HTTPS is blocked.
- 2. Wireshark Routines Screenshots

No.	Time	Source	Destination	Protocol	Length Info
	1 0.000000000	192.168.2.10	192.168.1.10	ICMP	98 Echo (ping)
	2 1.009086886	192.168.2.10	192.168.1.10	ICMP	98 Echo (ping)
	3 5.040415810	PCSSystemtec_d2:26:	PCSSystemtec_77:6b:	ARP	42 Who has 192
	4 5.036589478	PCSSystemtec_77:6b:	PCSSystemtec_d2:26:	ARP	60 192.168.2.1
	5 7.034525616	192.168.2.10	192.168.1.10	TCP	74 41928 → 80
	6 7.032589478	192.168.1.10	192.168.2.10	TCP	74 80 → 41928
	7 7.032589478	192.168.2.10	192.168.1.10	TCP	66 41928 → 80
	8 7.035372492	192.168.2.10	192.168.1.10	HTTP	141 GET / HTTP/:
	9 7.032589478	192.168.1.10	192.168.2.10	TCP	66 80 → 41928
1	10 7.032589478	192.168.1.10	192.168.2.10	TCP	5858 80 → 41928
1	11 7.032589478	192.168.2.10	192.168.1.10	TCP	66 41928 → 80
1	12 7.032589478	192.168.1.10	192.168.2.10	TCP	1514 80 → 41928
1	13 7.032589478	192.168.1.10	192.168.2.10	HTTP	3752 HTTP/1.1 20
1	14 7.032589478	192.168.2.10	192.168.1.10	TCP	66 41928 → 80
1	15 7.032589478	192.168.2.10	192.168.1.10	TCP	66 41928 → 80
1	16 7.037017893	192.168.2.10	192.168.1.10	TCP	66 41928 → 80
1	17 7.032589478	192.168.1.10	192.168.2.10	TCP	66 80 → 41928
1	18 7.032589478	192.168.2.10	192.168.1.10	TCP	66 41928 → 80
1	19 11.632589478	192.168.2.10	192.168.1.10	TCP	74 38982 → 22
2	20 12.664589478	192.168.2.10	192.168.1.10	TCP	74 [TCP Retran:
_ 2	21 13.684589478	192.168.2.10	192.168.1.10	TCP	74 TCP Retran

Fig 15: B.1 Monitoring B.1 ping/curl/ssh to A.1 post internal firewall update

<u>F</u> ile	<u>E</u> dit	<u>V</u> iew	<u>G</u> o <u>C</u> a	pture į	<u>A</u> nalyze	<u>S</u> tatisti	ics Tel	ephony	<u>W</u> ireles	s <u>T</u> ools	<u>H</u> elp			
		₫ ⊚	G.	×	6 0	+	→ U	•+	→• 📜	•		1 2	3	
A A	pply a c	display fi	lter <	Ctrl-/>									=3 +	-
10.		Time	00000	Sour	e 168.2.	10		Destinat	tion 8.1.11		Protoco		Info Echo (ping)) r
	2	1.0196	04308	192.	168.2.	10		192.16	8.1.11		ICMP	98	Echo (ping)) r
	4	2.0436 4.7236	15222	192.	168.2. 168.2.	10		192.16	8.1.11		TCP	74	Echo (ping) 46778 → 80	[S
	6	5.1802 5.1795	89827	PCSS	ýstemt	ec_77:	6b: I	PCSSys	temtec_	77:6b: d2:26:	ARP	60	Who has 192 192.168.2.1	1 i
_		5.7552 13.263	242231 3589827		168.2. 168.2.				8.1.11 8.1.11	_	TCP TCP		[TCP Retran 48392 → 22	
	9	14.267	589827	192.	168.2.	10	:	192.16	8.1.11		TCP	74	[TCP Retran	ısm

Fig 16: B.1 monitoring Ping/Curl/Ssh from B.1 to A.2

b.

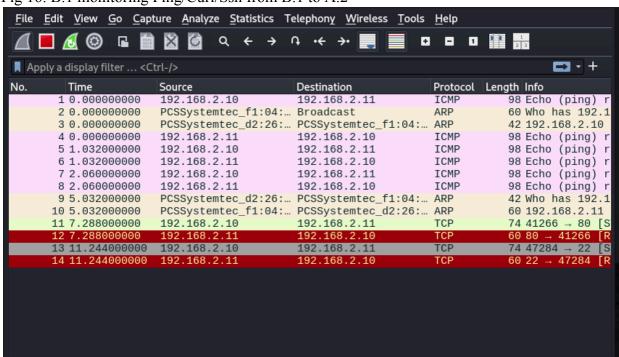


Fig 17: B.1 monitoring ping/curl/ssh from B.1 to B.2

- 3. What Web Services are Allowed Between Computers?
 - a. After implementing all of the security policies in the project, including Task VI, the web services between the machines continue to follow the Access Control Matrix, with Ubuntu Server A.1 being the only machine providing web services through ports 80 and 443 for HTTP and HTTPS, respectively. Those web services are only accessible to machines in Network B as per the security guidelines. The XP workstation can still access internal and external web services while still being restricted from hosting its own, the same as the Network B machines.

- 4. Share the Differences Between the Scans from Task V and VI
 - a. We did not find any significant differences between the scans from Task V and Task VI
- 5. A.1 Security Policy Discussion
 - a. Assuming that the company only stores classified business data in A.1, our team agreed that it is reasonably secure but can still be improved. There is a potential vulnerability with the XP Workstation A.2 machine that could become a possible weak link in the system. Since A.2 has access to internal and external web services, it can act as a bridge between the sensitive information on machine A.1 in Network A and the open internet with the external machines in Network B. A malicious actor could exfiltrate data, taking sensitive information from the internal network and funneling it to the external networking, sharing secrets from a private machine to the World Wide Web. Staying with the idea of a malicious actor using A.2 as a "bridge", an attacker who gains access to A.1 has the ability to explore it and compromise the other machine on the network, A.1, which can be used to bypass the firewall rules set up between Networks A and B.

Section V - Conclusion

1. What We Learned

The project went smoothly and taught us a great deal about working with different operating systems in VMware and setting up a virtual sandbox for practice. Learning to manage the specific requirements of various machines, such as not assigning too much memory or CPU cores to older Windows operating systems, was an important lesson that will help us configure machines more efficiently in the future. The pfSense router tool proved to be extremely useful, allowing us to create a network setup that mimics the behavior of real-world separate networks. This provided an ideal environment to test and apply different firewall rules, as well as simulate attacks to observe their effects. By experimenting with firewall rules, we were able to see how they impacted connectivity in real time. Our main goal was to complete the project efficiently and correctly, while gaining a full understanding of the benefits of creating a virtual environment like this. It was a great refresher on using different operating systems and a fun introduction to deeper concepts in computer security.

2. Obstacles We Overcame

Although there were only a few obstacles, we did encounter some challenges when setting up the machines and router. For the Windows machines, both required a specific amount of RAM and CPU cores to function correctly, which took a combination of internet research and trial-and-error to solve. We also had significant trouble getting Windows 95 to install correctly until we were able to properly install the patch. Once all the machines were up and running, the rest of the process went smoothly until after we applied the first round of firewall rules on pfSense. The external network, for some reason, was unable to access A.1's web service, despite A.1 being able to ping both machines on the external network. We eventually discovered that the issue was caused by the incorrect

order of the firewall rules. After rearranging the rules to ensure they applied in the correct sequence, the web service began functioning properly, everything worked as expected, and we were able to finish up with the rest of the tasks of Project-1.