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What is a Hackathon?

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What is a Hackathon?

- Coding & Problem-solving Competition
- Teams create projects within 12 hours
- Often includes prizes, mentorship, and workshops







Howard University Washington, DC



University of Maryland College Park, MD







Hoya Hacks Georgetown University

Georgetown University Washington, DC



LEARNING

Unlike any classroom experience. Very industrylike, on your feet and learning as you do.

CONFIDENCE

Reinforces student's ability with high-pressure situations

NETWORKING

Many employers and other helpful students

Enhancing Student Learning

Hands-on experiences, helping students develop industry skills that may not found as much in the classroom

Improving Student Engagement

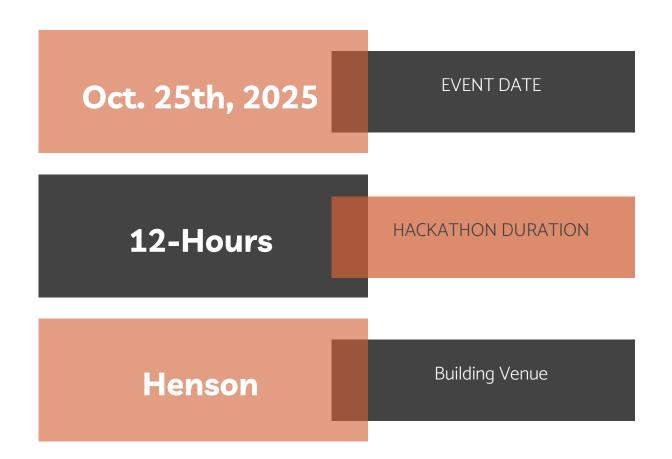
Brings together students, alumni, mentors, and others to foster a positive and collaborate environment

Boosting University Reputation

Well-executed Hackathons attracts attention from various companies, recruiters, sponsors, and prospective students

Driving Research & Innovation

Hackathons serve as a testing ground for new ideas, many of which could evolve into university-backed startup initiatives



Late April

Venues are locked, initial sponsors are confirmed, and budget is finalized

Early Oct.

Aggresive event marketing, Sponsor cutoff date, merch and other resources are obtained

Early April

Website is finalized and published; Interest forms are made publicly available

Early Fall

Offical registration opens, event marketing begins

Oct. 25th

Day of Hackathon Event!



Preview of the SU Hacks Website, developed in conjunction with the SU webmasters via Wordpress. This ensures that the website can run on SU servers, and that future organizers can easily edit and expand upon the website

Judging

Evaluate projects based on innovation and execution

Mentorship

Guide students with technical and project advice



Give specialized talks in areas such as Al, web dev, or cybersecurity

Workshops

Encourage students to attend, promoting the event in class

Promotion

