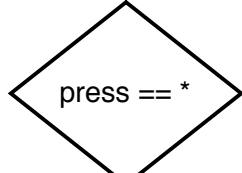
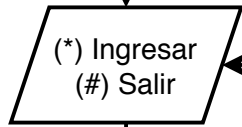
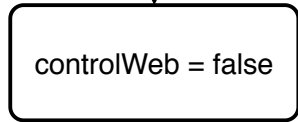
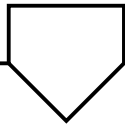
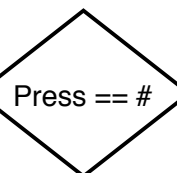
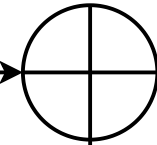


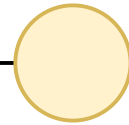
Pag 1 Inicio.0



No

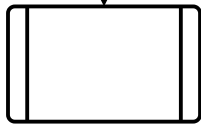


No

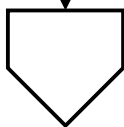


A

Si



Ingresar

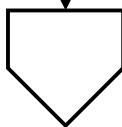


Pag 3 Ingresar.0

Si

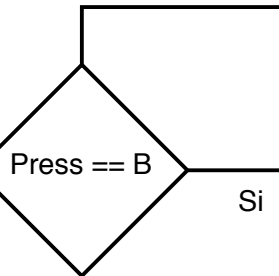


Salir

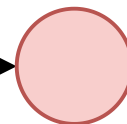


Pag 5 salir.0

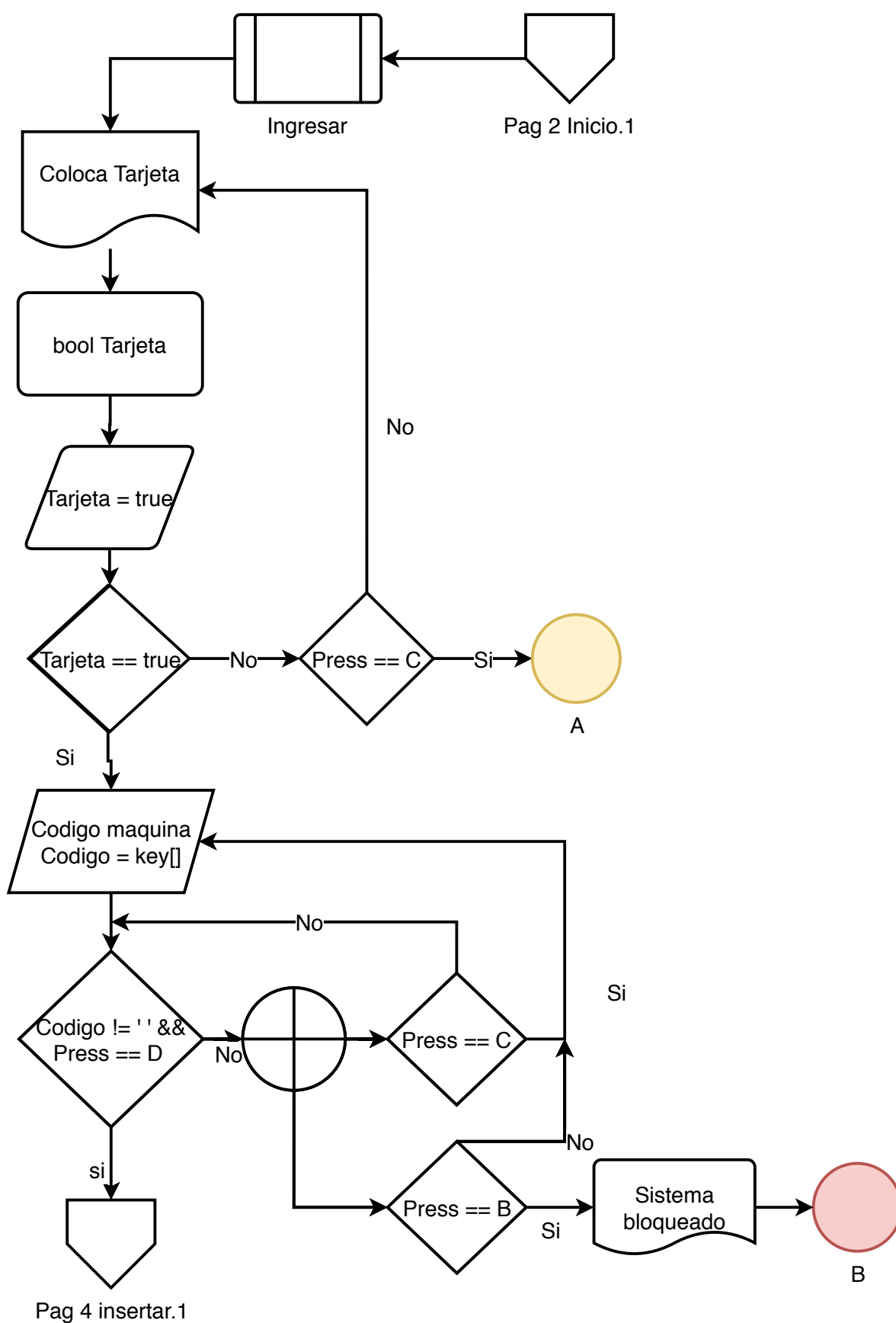
No

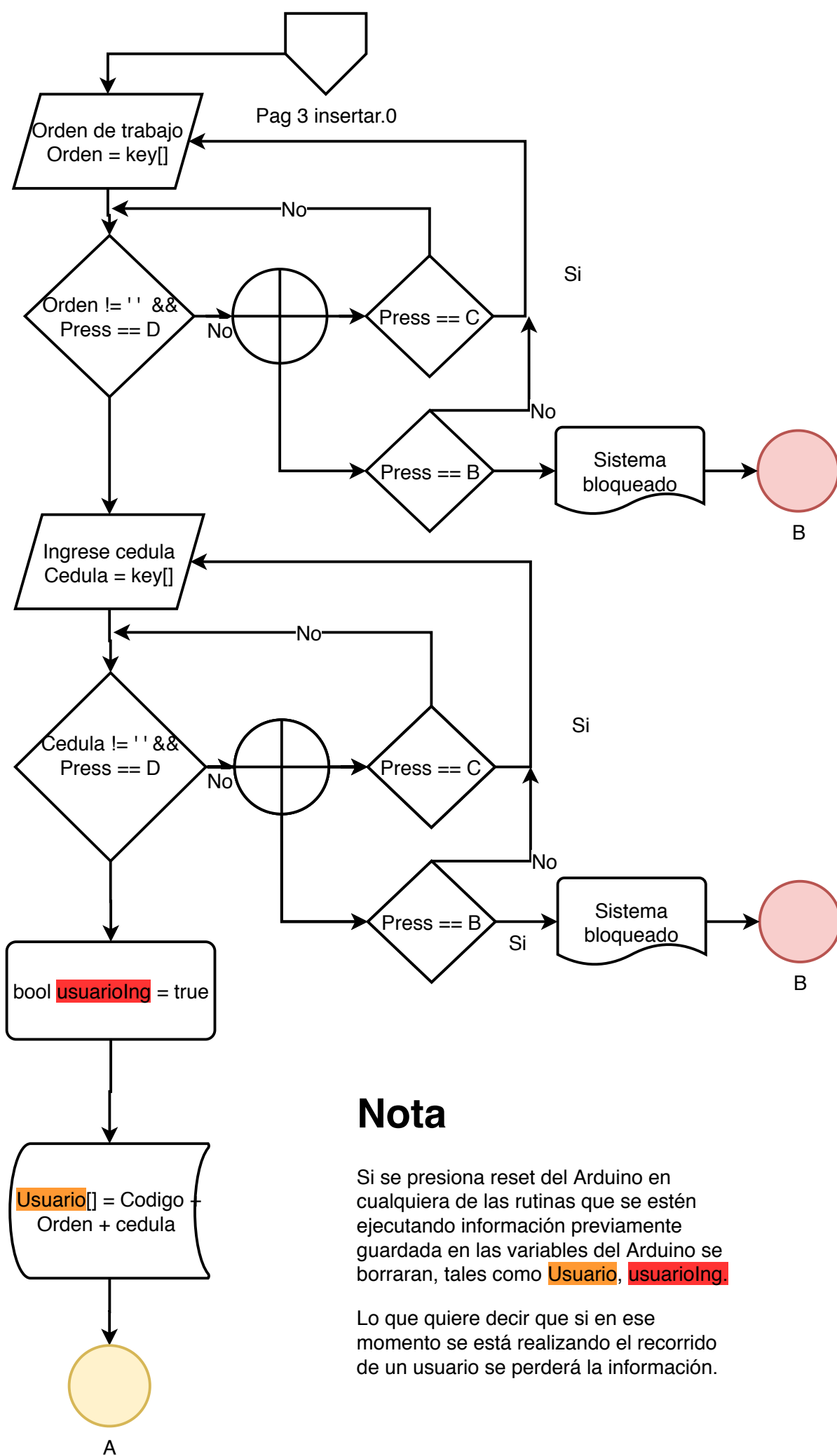


Si



B





Nota

Si se presiona reset del Arduino en cualquiera de las rutinas que se estén ejecutando información previamente guardada en las variables del Arduino se borrarán, tales como **Usuario**, **usuariolng**.

Lo que quiere decir que si en ese momento se está realizando el recorrido de un usuario se perderá la información.

