JAIRO ALEXANDRO SABORITO FRANCO

Full Stack Developer

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SUMMARY

Full Stack Developer with experience building, deploying, and optimizing scalable, high-performance web applications. Proficient in both back-end and front-end development using modern frameworks and sound architectural practices to deliver robust solutions. Proactive team player in multidisciplinary environments, focused on intuitive interfaces and user experiences.

WORK EXPERIENCE

Full Stack Developer, GreenSlope SL

March 2025 - June 2025

- Developed robust RESTful APIs with Symfony and pure PHP, ensuring efficient client–server communication and clean architecture.
- Built reusable React components and optimized front-end logic to enhance page-load performance and user experience.
- Designed and deployed a real-time Grafana dashboard to monitor key metrics (active users, error rates, forecasts), accelerating incident detection and resolution.
- Collaborated with designers and back-end colleagues to refine the user experience, applying best practices in CSS, JavaScript, and TypeScript for intuitive interfaces.

Full Stack Developer, RENTERUS SOFTWARE SL

July 2025 - Present

- Implemented new functionalities and user interfaces across web applications.
- Contributed to the development of an internal chat system using WebSockets.
- Integrated secure payment methods with Redsys.
- Designed and implemented database logic in SQL using phpMyAdmin to support new features.
- Worked with both front-end and back-end technologies to deliver scalable solutions.
- Collaborated on optimizing existing features and ensuring smooth deployment.

EDUCATION

Higher Degree in Web Application Development (DAW)

Sep 2023 - Jun 2025

CEI School of Design and Marketing, Seville

- Strong proficiency in core web technologies: HTML5, CSS3, and JavaScript (ES6+).
- Hands-on experience with modern frameworks: front-end (e.g. React, Angular, Vue) and back-end (e.g. Symfony, Laravel, Node.js).
- Expertise in responsive design and accessibility best practices: ensuring web applications work seamlessly across devices and for all users.

Higher Degree in 3D Animation, Games, and Interactive Environments Sep 2020 - Jun 2022 IES Ángel de Saavedra, Córdoba

 Animation principles for interactive UI/UX: applying timing, easing, and motion design skills to create engaging, intuitive web interfaces and micro-interactions.

ADDITIONAL INFORMATION

- Programming Languages & Markup: HTML5, CSS3, JavaScript (ES6+), TypeScript, PHP 8, Python, Java, SQL, Dart
- Frameworks & Libraries: React, Angular, Next.js, Flutter, Laravel, Symfony, Codelgniter, Bootstrap, Tailwind CSS
- Databases: MySQL, MongoDB, MariaDB
- Version Control & Containerization: Git, GitHub, Bitbucket, Docker (Devilbox)
- Monitoring & Analytics: Grafana
- Project Management & Collaboration: Atlassian Suite, Trello
- Design & Multimedia Tools: Figma, Blender, Adobe Premiere, After Effects, Photoshop
- Methodologies: Scrum
- Languages: English, Spanish