

Automated Plant System

Project Link:

<https://www.tinkercad.com/things/ceAi1nKXu0K-automated-plant-monitoring-system/editel?sharecode=rgwVsS1XrUjyFUtUctixGo42I3wfsaxWC43PrMFEEI4>

Code:

```
#include <LiquidCrystal.h>

const int buzzer = 8;

int echopin = 10;

int trigpin = 9;


int mesafe;

int sure;


const int LM35 = A0;

const int motor = 13;

const int LedRed = 12;

const int LedGreen = 11;


LiquidCrystal lcd(2, 3, 4, 5, 6, 7);


void setup() {
  Serial.begin(9600);
  lcd.begin(16, 2);
  lcd.print("Automated Plant");
  lcd.setCursor(0,1);
  lcd.print("Monitoring System!");
  pinMode(motor, OUTPUT);
  pinMode(LedRed, OUTPUT);
```

```

pinMode(LedGreen, OUTPUT);

delay(2000);

lcd.clear();

lcd.print("Temp= ");

lcd.setCursor(0,1);

lcd.print("WaterPump= ");

pinMode(buzzer, OUTPUT);

pinMode(trigpin, OUTPUT);

pinMode(echopin, INPUT);
}

void loop() {

    int value = analogRead(LM35);
    float Temperature = value * 500.0 / 1023.0;
    lcd.setCursor(6,0);
    lcd.print(Temperature);
    lcd.setCursor(11,1);

    if (Temperature > 30){
        digitalWrite(motor, HIGH);
        digitalWrite(LedRed, HIGH);
        digitalWrite(LedGreen, LOW);
        lcd.print("ON ");
    }
    else {
        digitalWrite(motor, LOW);
        digitalWrite(LedRed, LOW);
        digitalWrite(LedGreen, HIGH);
        lcd.print("OFF");
    }
}

```

```
}  
  
delay(1000);  
  
digitalWrite(trigpin,LOW);  
delayMicroseconds(2);  
digitalWrite(trigpin,HIGH);  
delayMicroseconds(10);  
digitalWrite(trigpin,LOW);  
sure = pulseIn(echopin,HIGH);  
mesafe = (sure/2)/29.0;  
  
if(mesafe <= 15)  
{  
    digitalWrite(buzzer,HIGH);  
    delay(250);  
    digitalWrite(buzzer,LOW);  
    delay(125);  
}  
  
else if(mesafe <= 20)  
{  
    digitalWrite(buzzer,HIGH);  
    delay(500);  
    digitalWrite(buzzer,LOW);  
    delay(250);  
}  
else if(mesafe <= 30)  
{  
    digitalWrite(buzzer,HIGH);  
    delay(1000);  
    digitalWrite(buzzer,LOW);
```

```

delay(1000);
}

else
{
  digitalWrite(buzzer,LOW);
}

delay(500);
}

```

Circuit:

