Report of
Programming Assignment 2: Fuzz Testing

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Objective

Fuzz Testing is used to discover vulnerabilities in a code that processes potentially malicious input. The goal is to implement a mutation based fuzzer or fuzz tester for the image cross.jpg

The mutation-based fuzzer mutates the input cross.jpg, by making random changes and generate new test cases. Tracking down the bugs introduced in jpg2bmp by mutating the input image and feeding it to the jpg2bmp and save images that triggered bugs.

Analysis

The image bytes of the input image cross.jpg (808 bytes) is mutated. The mutated images are used as an input to jpg2bmp executable file to trigger manually introduced bugs in the file. The mutations are done by changing byte values to random values using the rand() function in c.

Design and Implementation

Programming Language used - C

Libraries included - stdio.h , stdlib.h, string.h, unistd.h, sys/wait.h

In this project the input image is stored in the input buffer and byte value mutations are done at 2000, 4000, 10000 iterations.

Observation:

- The bugs 4,5,7,8 were easy to generate by varying inputBuffer content at random index with random value. Tried multiple indices 40, 56 etc.
- I tracked down the random value at which bug 1 appears. It appears at index 48. Hence I added an if statement for this bug.
- Random index is generated using rand()%808, and random values were generated using rand() % 800 generating values from 1 to 800.
- Updating the code based on above two points, and when ran it for iteration 2000, bug 1 was detected 2 times and bug 3 only once along with bug 4,5,7,8. At 4000 iterations the count of bug-3 increased to 3.
- Multiple iterations are tested to find out the least number of mutations at which all 7 bugs appear. Memory usage and execution time increases with the number of iterations.

Implementation Steps

- In the code created two files inputFile for cross.jpg which reads the byte information of the image and outputFile to write the mutated.
- At every iteration the input image is mutated using the rand() function.
- After mutation of the input image, the command "./jpg2bmp test.jpg test.bmp" is executed to generate bmp files.
- Wait for the system response and if it responded with a bug then this bug information is read and if it is a valid bug from bugs 1-8, corresponding bug counter is incremented and image test#bugNumber is written to system.
- The latest mutated image that triggered the bug overwrites the previously generated same category bug and hence only one test-#bugNumber file is stored when program finishes.
- The crashCounter variable count the number of segmentation faults appeared during the execution, which leads to the crashed-* image creation.
- The output.txt stores how many times each bug was triggered and also the total number of segmentation faults occurred (response code 128+6 and 128+11).

Execution

- Created a folder structure in eustis for this assignment, **/home/net/pi846531/malwareproject/mutationfuzzer.**
- Copied the MutationFuzzer.c, jpg2bmp, cross.jpg in to the folder mutationfuzzer in eustis.

```
pi846531@net1547:~$ cd malwareproject/mutationfuzzer/
pi846531@net1547:~/malwareproject/mutationfuzzer$ ls
cross.jpg  jpg2bmp  MutationFuzzer.c
pi846531@net1547:~/malwareproject/mutationfuzzer$
```

- Changed the permission to jpg2bmp using the following command:

$chmod u+x jpg2bmp

```
pi846531@net1547:~/malwareproject/mutationfuzzer$ chmod u+x jpg2bmp
pi846531@net1547:~/malwareproject/mutationfuzzer$ ls
cross.jpg  jpg2bmp  MutationFuzzer.c
pi846531@net1547:~/malwareproject/mutationfuzzer$
```

- Converted cross.jpg to cross.bmp using the following command:

$./jpg2bmp cross.jpg cross.bmp

```
pi846531@net1547:~/malwareproject/mutationfuzzer$ ./jpg2bmp cross.jpg cross.bmp
pi846531@net1547:~/malwareproject/mutationfuzzer$ ls
cross.bmp  cross.jpg  jpg2bmp  MutationFuzzer.c
pi846531@net1547:~/malwareproject/mutationfuzzer$
```

- Compiled the MutationFuzzer.c using the following command

gcc -o mutationfuz MutationFuzzer.c

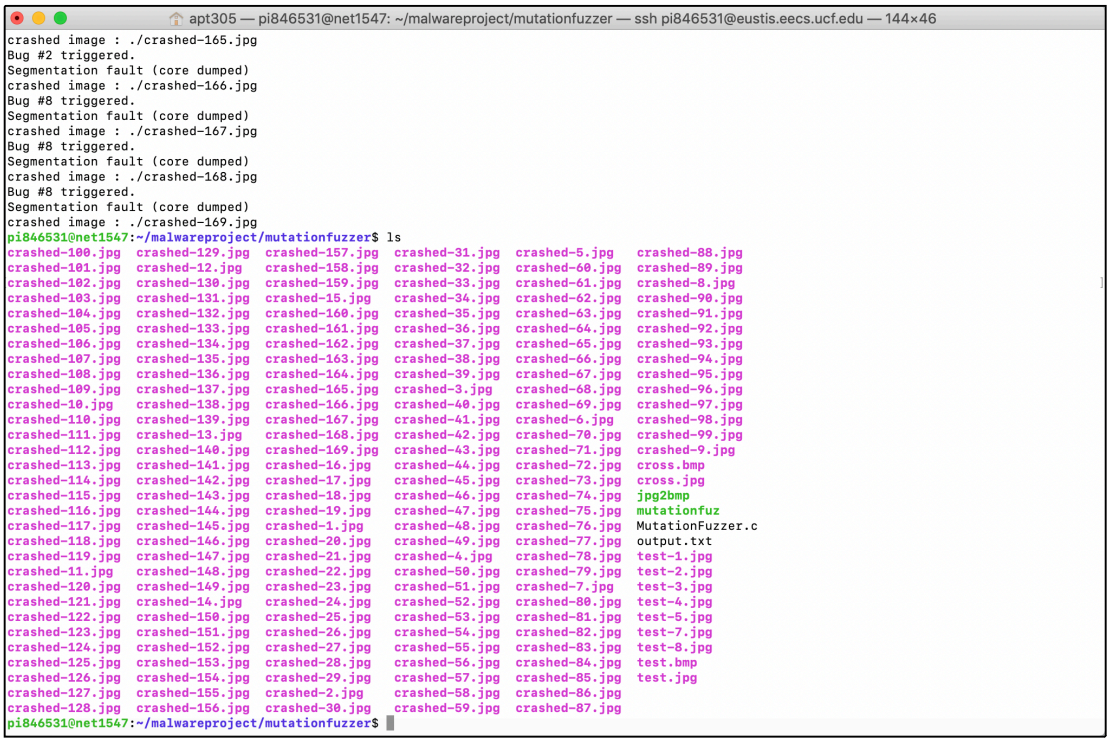
```
apt305 — pi846531@net1547: ~/malwareproject/mutationfuzzer — ssh pi846531@eustis.eecs.u...
cross.bmp  cross.jpg  jpg2bmp  MutationFuzzer.c
pi846531@net1547:~/malwareproject/mutationfuzzer$ gcc -o mutationfuz MutationFuzzer.c
pi846531@net1547:~/malwareproject/mutationfuzzer$ ls
cross.bmp  cross.jpg  jpg2bmp  mutationfuz  MutationFuzzer.c
pi846531@net1547:~/malwareproject/mutationfuzzer$
```

- Using the below command, executed the mutation fuzzer which copies the output to the file output.txt.

./mutationfuz >output.txt

```
apt305 — pi846531@net1547: ~/malwareproject/mutationfuzzer — ssh pi846531@eustis.eecs.uc...
cross.jpg  jpg2bmp  MutationFuzzer.c
pi846531@net1547:~/malwareproject/mutationfuzzer$ ./jpg2bmp  cross.jpg  cross.bmp
-bash: ./jpg2bmp : No such file or directory
pi846531@net1547:~/malwareproject/mutationfuzzer$ ./jpg2bmp cross.jpg cross.bmp
pi846531@net1547:~/malwareproject/mutationfuzzer$ ls
cross.bmp  cross.jpg  jpg2bmp  MutationFuzzer.c
pi846531@net1547:~/malwareproject/mutationfuzzer$ gcc -o mutationfuz MutationFuzzer.c
pi846531@net1547:~/malwareproject/mutationfuzzer$ ls
cross.bmp  cross.jpg  jpg2bmp  mutationfuz  MutationFuzzer.c
pi846531@net1547:~/malwareproject/mutationfuzzer$ ./mutationfuz >output.txt
```

- The below screenshot depicts the completion of execution and list of all the bugs triggered and stored:



To remove the images named crashed-*.jpg the command **rm crashed*** is used.

Results

The below command is used to trigger a specific bug:

./jpg2bmp test-<bugnumber>.jpg test-out.bmp

The <bugnumber> is replaced with number 1-8.

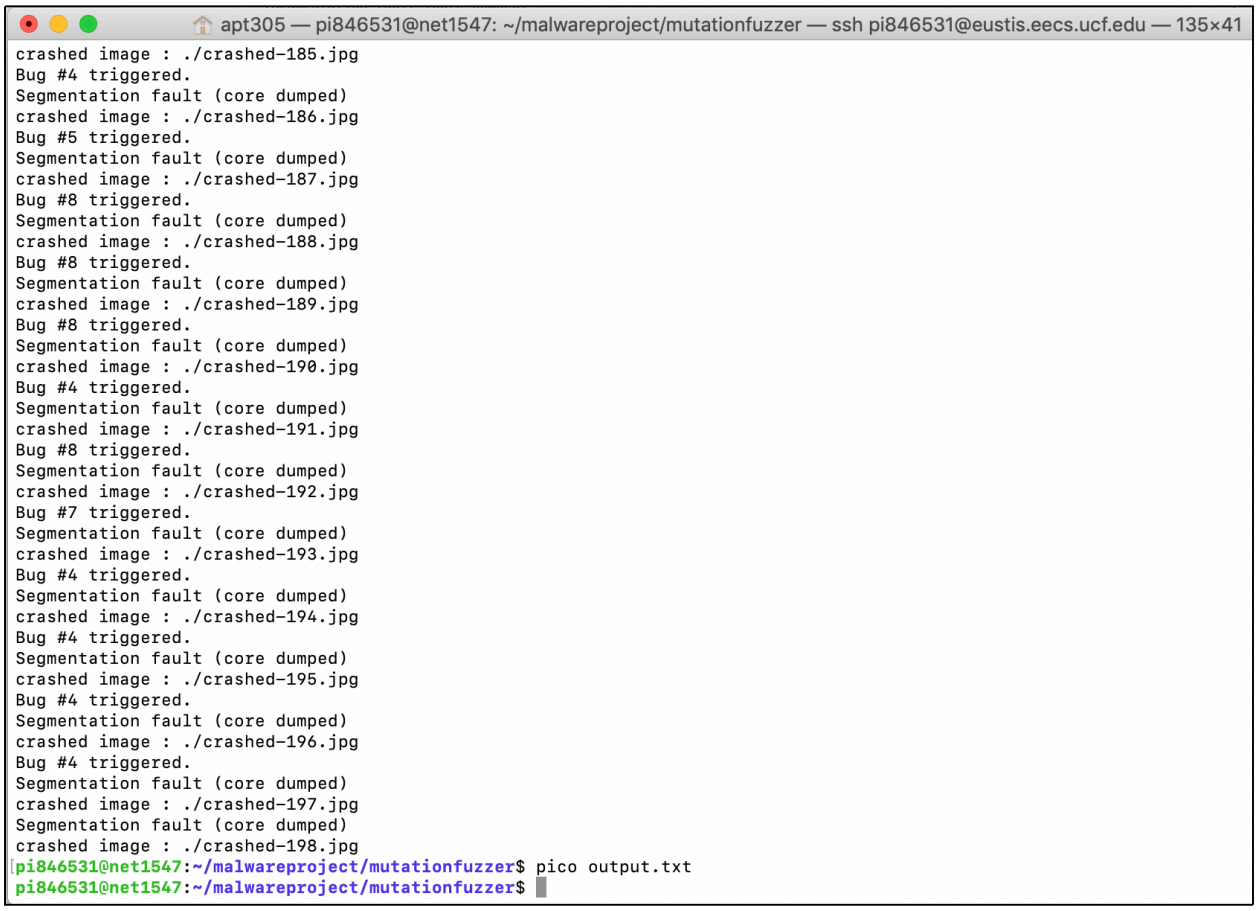
Empirical results:

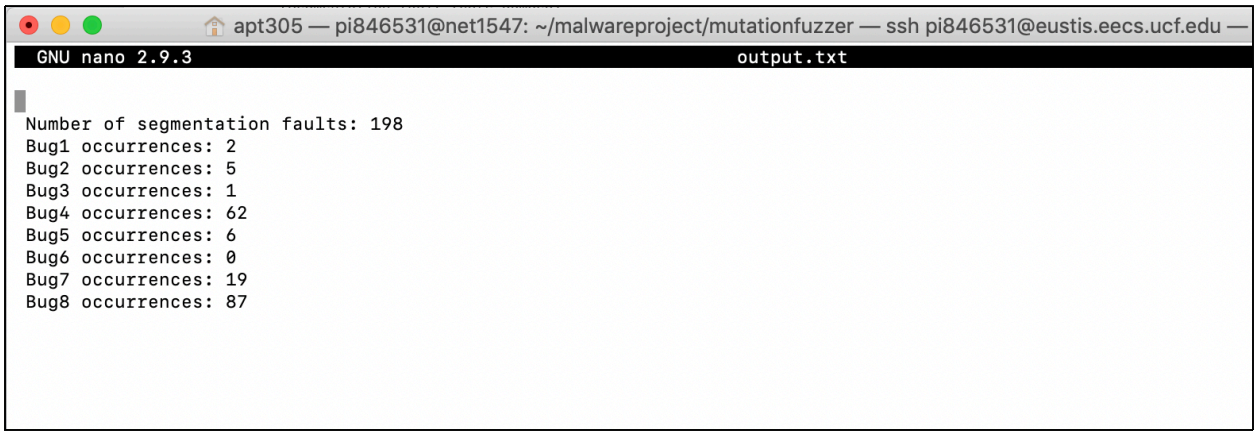
Total Number of Bugs triggered: 7

Bug Number	Image File Name
Bug 1	test-1.jpg
Bug 2	test-2.jpg
Bug 3	test-3.jpg
Bug 4	test-4.jpg
Bug 5	test-5.jpg
Bug 7	test-7.jpg
Bug 8	test-8.jpg

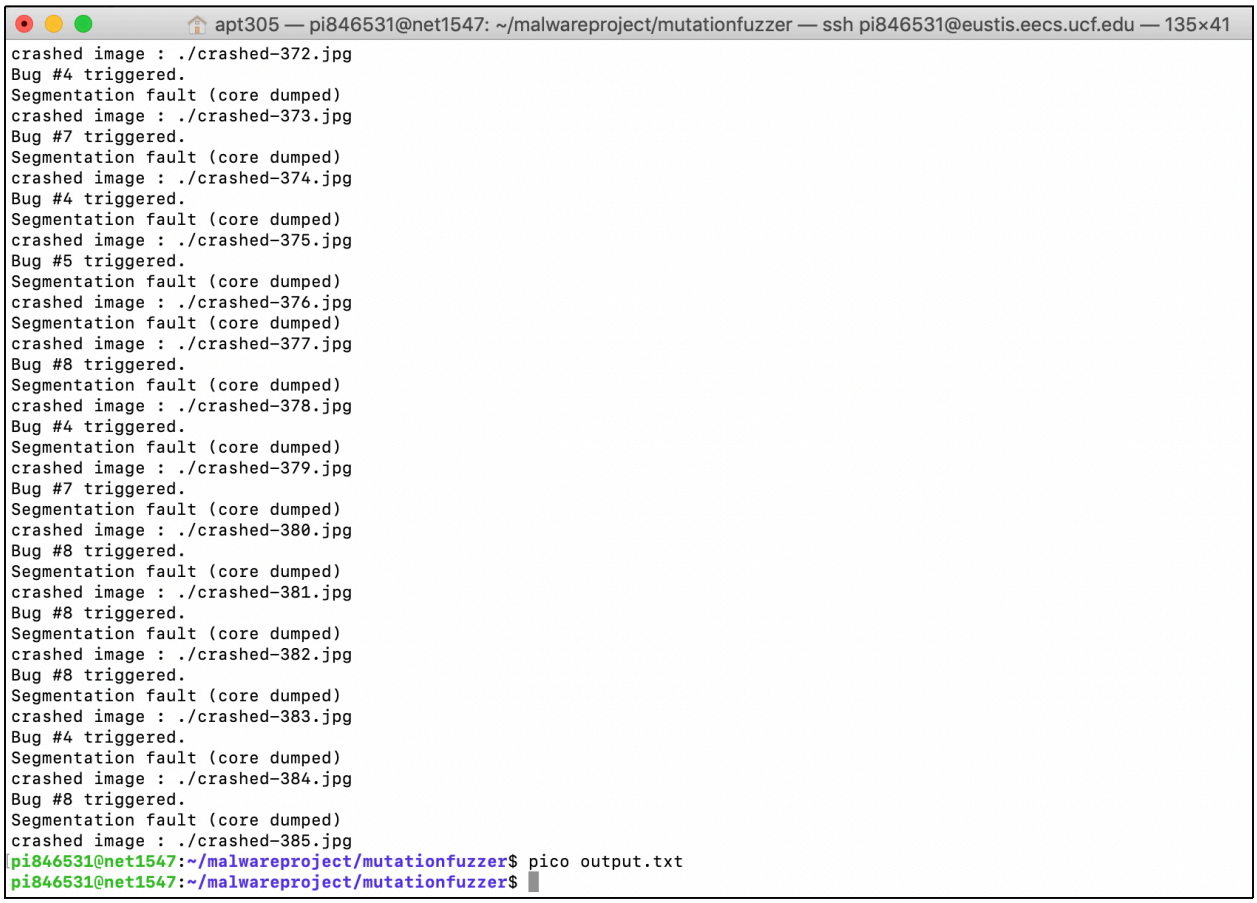
Bug Number	Number of bug occurrences (2000 iterations)	Number of bug occurrences (4000 iterations)	Number of bug occurrences (10000 iterations)
Bug 1	2	3	3
Bug 2	5	8	24
Bug 3	1	3	10
Bug 4	62	123	310
Bug 5	6	15	53
Bug 7	19	40	91
Bug 8	87	164	371
Total Bug Occurrences	182	356	862
Total Segmentation Faults (including unqualified bugs)	198	385	931

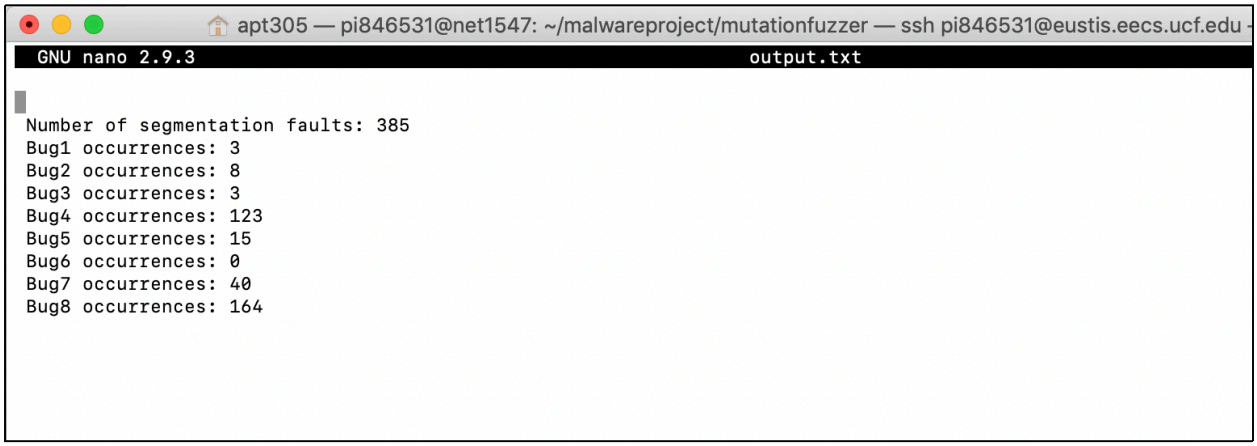
Screenshot for 2000 iterations





Screenshot for 4000 iterations





Screenshot for 10000 iterations