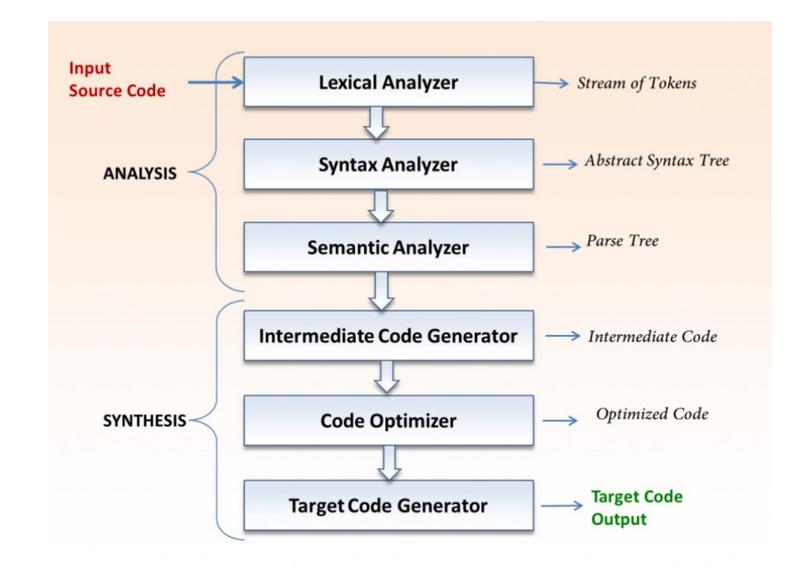
Visual Compiler Simulator: A Comprehensive Tool to Learn Compilation

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- Raj Vikram Singh,
- Vishal Siwach,



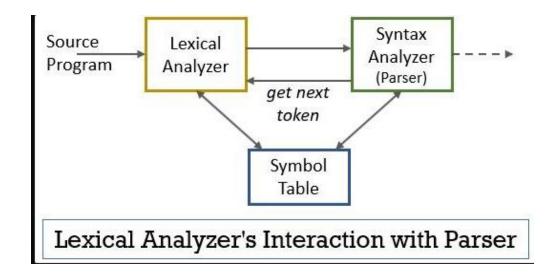
COMPILER

• A compiler is a special program that processes statements written in a particular programming language and turns them into machine language or "code" that a computer's processor uses.



LEXICAL ANALYZER (-by Subhanshu Raj)

- It reads the pure high-level language (HLL) code one line at a time.
- It breaks the code into words (called lexemes) and turns them into tokens using a pattern-matching method called DFA (Deterministic Finite Automaton).
- It removes comments and extra spaces from the code.
- It helps to expand macros used in the code.
- It creates a symbol table to keep track of variable names, functions, and other identifiers.



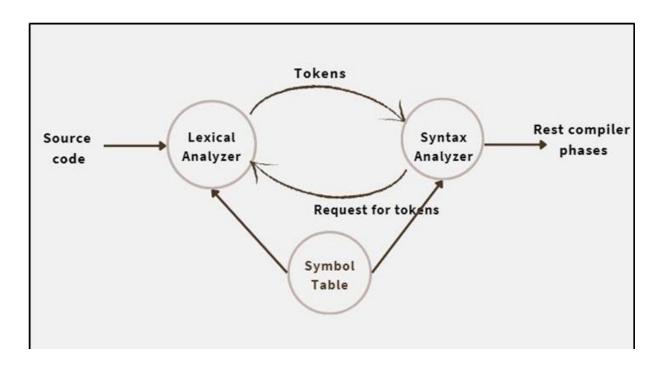
```
Input
                                                                       int main(){
                                                                                 int nume=3.45;
                                                                                 for(i = 0; i < 10; i++){</pre>
      ☐ Home / phases / 1_Lexical_Analyzer : ☐ ☐ ☐ ×
                                                     C
                                                                                             Code Run
                     lex.yy.c
                              lexAnalyzer.l
                                                    output.c
          commentsR
symbolTabl
e.txt
                                Shu@Ubuntu: ~/phases/1_Lexical_Analyzer
           hu@Ubuntu:~/phases/1_Lexical_Analyzer$ lex lexAnalyzer.l
           u@Ubuntu:~/phases/1_Lexical_Analyzer$ cc lex.yy.c -o lexer
           u@Ubuntu:-/phases/1_Lexical_Analyzer$ ./lexer < TestCases/forloop.c
           u@Ubuntu:~/phases/1_Lexical_Analyzer$
           u@Ubuntu:-/phases/1_Lexical_Analyzer$ lex commentsRemover.l
           nu@Ubuntu:~/phases/1_Lexical_Analyzer$ cc lex.yy.c -o lexer
           hu@Ubuntu:~/phases/1_Lexical_Analyzer$ ./lexer < TestCases/forloop.c
           nu@Ubuntu:~/phases/1_Lexical_Analyzer$
                                                                       Open ∨ .∓.
                                                                          int main(){
                                                                                     int nume=3.45;
      Output.c
                                                                                     for(i = 0; i < 10; i++){</pre>
                                                                                                a=i;
```

Symbol Table

| Table: | | | | | | | | | |
|---|------------|------------------------|-----------------|---------------|--|--|--|--|--|
| 10000 | Lexene | Token | Attribute Value | Line Number | | | | | |
| | | | | Edite Herioti | | | | | |
| #include <std< td=""><td>io.h></td><td>Preprocessor Statement</td><td></td><td>2</td></std<> | io.h> | Preprocessor Statement | | 2 | | | | | |
| | | Keyword | | 3 | | | | | |
| | main | Procedure | | 3 | | | | | |
| | | Punctuator | | 3 | | | | | |
| | | Keyword | | 5 | | | | | |
| | | Identifier | | 5 | | | | | |
| | | Punctuator | | 5 | | | | | |
| | | Identifier | | 5 | | | | | |
| | | Punctuator | | 5 | | | | | |
| | | Identifier | | 5 | | | | | |
| | | Punctuator | | 5 | | | | | |
| | | Keyword | | 6 | | | | | |
| | nume | Identifier | | 6 | | | | | |
| | | Assignment Op | | 6 | | | | | |
| | 3.45 | Float Constant | 11 | 6 | | | | | |
| | | Punctuator | | 6 | | | | | |
| | for | Keyword | 12 | 7 | | | | | |
| | | Punctuator | 13 | 7 | | | | | |
| | | Identifier | | 7 | | | | | |
| | | Assignment Op | | 7 | | | | | |
| | | Integer Constant | 14 | 7 | | | | | |
| | | Punctuator | | 7 | | | | | |
| | | Identifier | | 7 | | | | | |
| | | Relational Op | | 7 | | | | | |
| | | Integer Constant | | 7 | | | | | |
| | | Punctuator | | 7 | | | | | |
| | | Identifier | | 7 | | | | | |
| | | Arithmetic Op | 17 | 7 | | | | | |
| | | Arithmetic Op | 17 | 7 | | | | | |
| | | Punctuator | | 7 | | | | | |
| | | Punctuator | | 7 | | | | | |
| | | Identifier | | 8 | | | | | |
| | | Assignment Op | | 8 | | | | | |
| | | Identifier | | 8 | | | | | |
| | | Punctuator | | 8 | | | | | |
| | | Punctuator | | 9 | | | | | |
| | | Identifier | | 10 | | | | | |
| | | Assignment Op | | 10 | | | | | |
| | | Integer Constant | 20 | 10 | | | | | |
| | | Punctuator | | 10 | | | | | |
| | | Punctuator | | 11 | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| MultiLineCommen | t (0 lines |); | | | | | | | |
| | | | | | | | | | |
| SingleLineComment : | | | | | | | | | |
| test case to check loop statements | | | | | | | | | |

SYNTAX ANALYZER (-by Shruti Malik)

- It checks for syntax errors in the code, like missing semicolons or unmatched brackets.
- It may need to clear up confusing grammar rules in the code.
- It uses parsing techniques like LL, LR, or Recursive Descent to understand the code structure.
- It builds an Abstract Syntax Tree (AST), which shows how different parts of the code are connected in a tree-like format.
- It deals with language features such as function declarations, definitions, and prototypes.



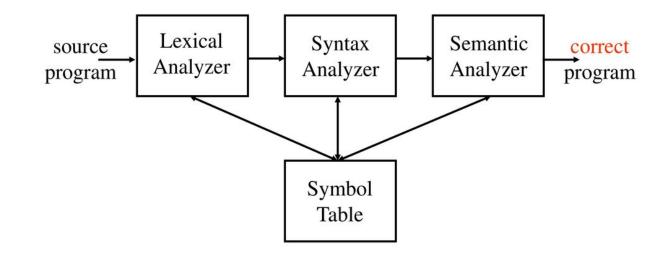
Parse Tree Visualization

Parse tree will be printed in the terminal with its preorder traversal.

```
Shu@Ubuntu:~/phases/2_Syntax_Analyzer$ lex parseTree.l
Shu@Ubuntu:~/phases/2_Syntax_Analyzer$ yacc -d parseTree.y
parseTree.y:787.11-18: warning: POSIX Yacc does not support string literals [-Wyacc]
 787
               | "INC_OP"
                                        unaryop = 5;
parseTree.y:788.11-18: warning: POSIX Yacc does not support string literals [-Wyacc]
                                        unaryop = 6;
 788
                | "DEC_OP"
Shu@Ubuntu:~/phases/2_Syntax_Analyzer$ cc lex.yy.c y.tab.c -o parser
Shu@Ubuntu:~/phases/2_Syntax_Analyzer$ ./parser < TestCases/forloop.c</pre>
ine:6: 'float' to 'int'
                                              SCOPE
                                                           LINE #
                                                                               VALUE
  SYMBOL
                       NAME
                                  TYPE
 identifier
                                   int
 identifier
                                   int
                                                                                0
 identifier
                                   int
 identifier
                                   int
                       nume
```

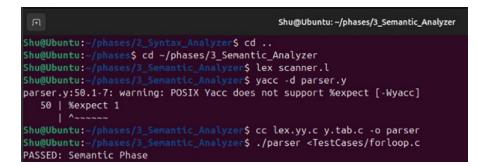
SEMANTIC ANALYZER (-by Raj Vikram)

- It checks data types to make sure that operations (like addition or comparison) are done between compatible types (e.g., you can't add a number to a string).
- It manages scopes and namespaces, so that each variable or function is used only where it's allowed.
- It finds errors in meaning (called semantic errors), like using a variable that was never declared or using the wrong type.
- It makes sure data types are used correctly, based on how they were defined.
- It checks that control structures (like ifelse, loops) are used properly — for example, making sure there is no break statement outside of a loop.



Printing Symbol Table

In this phase, we extract necessary semantic information from the source code which is impossible to detect in parsing.



Printing Constant Table

| | PRIN | LING SAWROF I | ABLE | | | |
|-------------|------------|---------------|-------|----------|---------------|-----------------|
| symbol name | Class | Type | Value | Line No. | Nesting Count | Count of Params |
| a | Identifier | int | 1 | 5 | 99999 | -1 |
| ь | Identifier | int | 1 | 5 | 99999 | -1 |
| i į | Identifier | int | 1 | 5 | 99999 | -1 |
| for | Keyword | i | ĺ | 7 | 9999 | -1 |
| main | Function | int | i | 3 | 9999 | -1 |
| nume | Identifier | int | 3.45 | 6 | 99999 | -1 |
| int | Keyword | i | i | 3 | 9999 | -1 |
| | | | | | | |

PRINTING CONSTANT TABLE

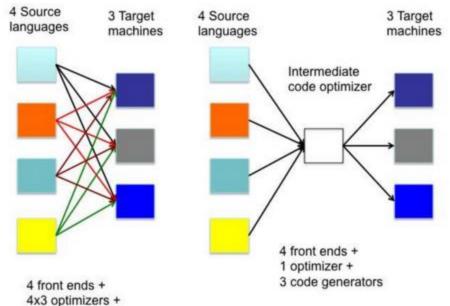
constant name | constant type

- 3.45 | Floating Constant
 - 10 | Number Constant
 - 0 | Number Constant
 - 1 | Number Constant

Chu@Hhuntur-/phases/2 Comantic Analyzas

INTERMEDIATE CODE GENERATOR (-by Vishal Siwach)

- It can create intermediate versions of the code like AST (Abstract Syntax Tree), Quadruples, or DAG (Directed Acyclic Graph) to help with further processing.
- It understands and processes complex parts of the code, like loops and if-else statements.
- It simplifies and restructures the code to get it ready for optimization.
- It improves how control flow (like loops and conditions) works to make the code run more efficiently.
- It creates temporary variables to store intermediate results during computation.
- It takes care of function calls and how parameters are passed in them.
- It rewrites expressions into a simpler or cleaner form so they can be optimized more easily.



4x3 code generators

Input

Code Run

```
// test case to check loop statements
#include<stdio.h>
int main(){

    int i, a, b;
    int nume=3.45;
    for(i = 0; i < 10; i++){
        a=i;
    }
    i=1;
}</pre>
```

Output will be in ICG.txt file

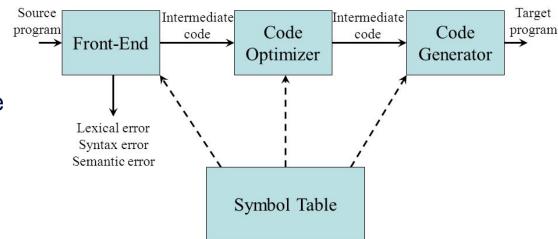
We are trying to generate language independent three-address code for a given source program which is lexically, syntactically and semantically correct

```
Shu@Ubuntu: ~/phases/4_Intermediate_Code_Generator
Shu@Ubuntu:-/phases/4 Intermediate_Code_Generator$ lex ICG.l
Shu@Ubuntu:-/phases/4 Intermediate Code Generator$ yacc -d ICG.y
ICG.y:783.11-18: warning: POSIX Yacc does not support string literals [-Wyacc]
                | "INC OP"
                                        unaryop = 4: }
  783
ICG.y:784.11-18: warning: POSIX Yacc does not support string literals [-Wyacc]
                 "DEC_OP"
                                        unaryop = 5; }
  784
ICG.y: warning: 120 shift/reduce conflicts [-Wconflicts-sr]
ICG.y: note: rerun with option '-Wcounterexamples' to generate conflict counterexamples
Shu@Ubuntu:-/phases/4 Intermediate Code Generator$ cc lex.yy.c y.tab.c -o parser
Shu@Ubuntu:-/phases/4_Intermediate_Code_Generator$ ./parser <TestCsese/forloop.c</p>
bash: TestCsese/forloop.c: No such file or directory
Shu@Ubuntu:-/phases/4_Intermediate_Code_Generator$ ./parser <TestCase/forloop.c
bash: TestCase/forloop.c: No such file or directory
Shu@Ubuntu:-/phases/4_Intermediate_Code_Generator$ ./parser <TestCases/forloop.c
Shu@Ubuntu:-/phases/4_Intermediate_Code_Generator$
```



CODE OPTIMIZER (- by Shruti Malik)

- Exploits data locality for memory access optimization.
- Applies loop transformations such as loop unrolling and loop fusion.
- Utilizes profile-guided optimization for performance improvements.
- Considers instruction scheduling to minimize pipeline stalls.
- Incorporates inline expansion to reduce function call overhead.
- Implements loop vectorization for exploiting SIMD (Single Instruction, Multiple Data) instructions.
- Applies interprocedural optimizations across multiple translation units.
- Considers speculative execution and branch prediction strategies.



Paste ICG generated in previous phase in input.txt

Output will be in optimized_icg txt file



Code Run

Shu@Ubuntu:-/phases/5_Code_Optimizer Q = - D
Shu@Ubuntu:-/phases/5_Code_Optimizer\$ python3 optimizer.py input.txt
Shu@Ubuntu:-/phases/5_Code_Optimizer\$

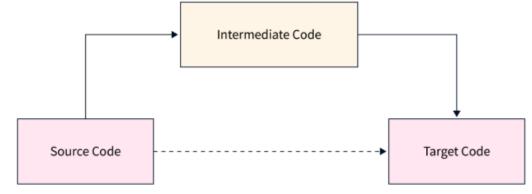
➤ In this phase, the machine-independent code-optimization phase attempts to improve the intermediate code so that better target code will result. Usually better means faster, but other objectives may be desired, such as shorter code, or target code that consumes less power.

```
≡ optimized icg.txt ×

5 Code Optimizer > ≡ optimized icg.txt
       i = 0
       a = 0
       i = 0
       L0:
       t0 = True
       ifFalse t0 goto L1
       a = t0
       t1 = 1
       i = t1
       goto L0
 11
      L1:
 12
       i = t1
```

TARGET CODE GENERATOR (-by Subhanshu Raj)

- Chooses the right way to access memory and place data.
- Allocates registers and handles extra variables if registers are full.
- Picks and arranges instructions best suited for the CPU.
- Uses CPU-specific features and instructions.
- Supports binary formats like ELF or COFF for different systems.
- Handles symbols and memory addresses for linking.
- Can create position-independent code for shared libraries.
- Adds runtime support for things like errors and memory use.



Paste optimized_icg.txt generated in previous phase in icg.txt



Output will be in icg.s

The final phase in our compiler model is the code generator. It takes as input the intermediate representation (IR) produced by the front end of the compiler, along with relevant symbol table information, and produces semantically equivalent target programs.

```
6 Target Code Generator > xxx icg.s
      .text
      MOV RO,=i
      MOV R1, [R0]
      MOV R2,#0
      STR R2, [R0]
      L0:
      MOV R3,=i
      MOV R4, [R3]
      CMP R4,#10
      BGE L1
      MOV R5,=a
      MOV R6, [R5]
      MOV R7,#t0
      STR R7, [R5]
      MOV R8,=i
      MOV R9, [R8]
      MOV R10,=t1
      MOV R11, [R10]
      ADD R11,#9,R1
      STR R11, [R10]
      MOV R12,=i
      MOV R0, [R12]
      MOV R1,#t1
      STR R1, [R12]
      B L0
      L1:
      MOV R2,=i
      MOV R3, [R2]
      MOV R4,#t1
      STR R4, [R2]
      SWI 0x011
      .DATA
      i: .WORD 0
      a: .WORD 0
```

```
Shu@Ubuntu:-/phases/6_Target_Code_Generator Q = - @ x

Shu@Ubuntu:-/phases/6_Target_Code_Generator$ python3 assembly.py icg.txt

Compiling......

Assembly code dumped to: icg.s

Shu@Ubuntu:-/phases/6_Target_Code_Generator$
```

Code Run

Thanks

Q&A

- Open the floor for questions.
- Thank you for your attention.



- -Subhanshu Raj
- -Shruti Malik
- -Raj Vikram Singh
- -Vishal Siwach