Day 61/180 Pointers in C++

- **What is a Symbol Table and learn about it.**
- **Second Problem**

```cpp
int main()
{
    int num = 10;
    int *p = num;

    // Increment num variable by 5 with the help of Pointer p
    // Don't do num = num+5;
    // Try to change it with the help of *p


}
```