Program Flow documentation

Produced using Gemini AI 2.0 Flash

Here's a breakdown of the program flow across the files you've provided, focusing on how they interact to create the Leaflet map with the Upper East Side historical data:

1. index.html

- **Purpose:** This is the main HTML file that sets up the web page structure.
- Flow:
 - o Loads CSS:
 - leaflet.css: Leaflet's core stylesheet for map display.
 - ues_script.css: Custom styles for the page (e.g., container, map dimensions).
 - Sets up the HTML:
 - A div with the id "map" where the Leaflet map will be rendered.
 - A div with the id "ues70nyc" (which seems unused in the provided code).
 - Loads JavaScript:
 - leaflet.js: The Leaflet library itself.
 - L.Polyline.SnakeAnim.js: A Leaflet plugin to animate polylines (though it's not directly used in the main map logic here).
 - ues70Park2.js: Contains the GeoJSON data (ues70nyc) for the Upper East Side historical district.
 - ues_script.js: The main script that initializes the map and adds the GeoJSON data.

2. ues script.js

- **Purpose:** This JavaScript file contains the core logic for creating the Leaflet map and displaying the historical data.
- Flow:
 - o Initializes the Map:
 - const uesMap = L.map('map');: Creates a Leaflet map object, attaching it to the div with the id "map" in index.html.
 - o Adds Tile Layer:
 - L.tileLayer(...) addTo(uesMap);: Adds an OpenStreetMap tile layer, which provides the base map imagery.
 - o addGeoJSONLayer Function:
 - This function takes GeoJSON data and a map object as input.
 - L.geoJSON(geojsonData, { ... }).addTo(map);: Creates a Leaflet layer from the GeoJSON data.
 - onEachFeature: This option is used to:
 - Create popups for each feature (historical site) with information from the GeoJSON properties (name, address, style, URL).

• style: This option is used to style MultiPolygon features (likely the district boundaries) with specific colors and fill.

Conditional Execution:

- if (typeof ues70nyc!== 'undefined') { ... }: Checks if the ues70nyc data is loaded (it should be, from ues70Park2.js).
- Calls addGeoJSONLayer to add the historical site data to the map.
- uesMap.setView([40.7751175, -73.9607865], 17);: Sets the initial map view to the Upper East Side.
- Optionally opens the popup for the first feature.

3. ues70Park2.js

• **Purpose:** This file contains the GeoJSON data (ues70nyc) representing the historical sites in the Upper East Side.

• Data Structure:

- o The data is a FeatureCollection of GeoJSON objects.
- Each Feature has:
 - properties: Contains information about the site (name, address, architectural style, etc.).
 - geometry: Defines the location of the site (MultiPolygon coordinates).

4. L. Polyline. SnakeAnim. js

• **Purpose:** This file adds a "snakeIn" animation to Leaflet polylines. While included, it's not used in the core map display logic of ues_script.js in the provided code. If you were to draw routes, this would animate them.

• Functionality:

- o It extends Leaflet's L. Polyline class to add snakeIn functionality.
- o The snakeIn method animates the drawing of a polyline, making it appear to "snake" across the map.

5. CSS Files (ues.css, ues_script.css)

- **Purpose:** These files provide styling for the map and page elements.
- ues.css: Seems to contain some general Leaflet styling, possibly overriding defaults.
- ues_script.css: Contains styles for the page layout (container, headings) and the map (#map).

6. new.html

• **Purpose:** This HTML file appears to be a separate page with information about the project and a link back to the main map. It also embeds a PDF.

• Flow:

- o Sets up a basic HTML page with navigation.
- o Includes CSS for styling a popup div.
- o Embeds the UES district.pdf document.

o Has JavaScript functions (showPopup, hidePopup) to control the display of a popup div.

7. UES district.pdf

• A PDF document, likely containing a map or other information about the Upper East Side Historic District.

Overall Program Flow

- 1. Page Load (index.html):
 - o The browser loads index.html.
 - o CSS files are loaded and applied.
 - JavaScript files are loaded.
- 2. Map Initialization (ues script.js):
 - o The Leaflet map is created.
 - o The OpenStreetMap tile layer is added.
- 3. Data Loading (ues70Park2.js):
 - o The ues70nyc GeoJSON data is loaded into memory.
- 4. GeoJSON Layer Creation (ues script.js):
 - o The addGeoJSONLayer function is called to create a Leaflet layer from the ues70nyc data.
 - o Popups are created for each feature with data from the properties.
 - o The map view is set to the Upper East Side.