# Praktikum Rechnernetze: Versuch 1: Troubleshooting TCP/IP

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# 1 Introduction

# 1.1 Contributing

These study materials are heavily based on professor Kiefer's "Praktikum Rechnernetze" lecture at HdM Stuttgart.

**Found an error or have a suggestion?** Please open an issue on GitHub (github.com/pojntfx/uni-netpractice-notes):



Figure 1: QR code to source repository

If you like the study materials, a GitHub star is always appreciated :)

# 1.2 License



Figure 2: AGPL-3.0 license badge

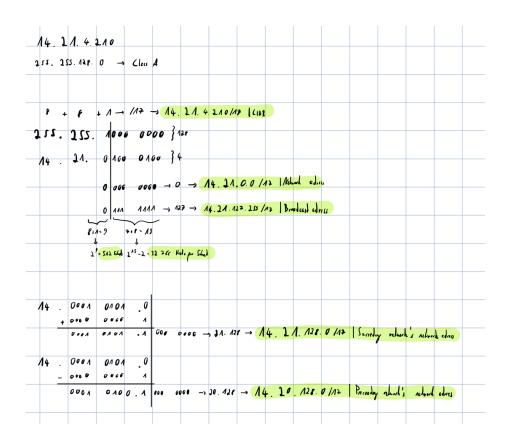
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SPDX-License-Identifier: AGPL-3.0

# 2 IP-Subnetz-Berechnung

# Ergänzen Sie die Tabelle

IP-Adresse	SN-Mask	Klasse	Netz- address	e	Anzahl Subnetz		roadcast- dresse		Anzahl Hosts	Vorherig Netz	ges	nachgelag Netz	;.
14.21.4.210	255.255.128.0	A	14.21.	0. 0	512	1	4.11.12	3.21	32766	14,20.	121.0	14.11. 121	. 6
184.16.12.80	255.255.255.224	B	184.16.1		2048		14. 16.12.		30	184.16.1		184.16.12.	_
143.62.67.32	255.255.255.240	B	143. Q.	(7.3)	4096	14	1.62.6.	47	14	141. (2.	n, 47	143. (2.6)	10
264.12.14.81	255.255.192.0	/		/	/	T	/		/	/		/	
192.168.1.42	255.255.255.0	(	192.14.	1. 0	1	1.	92, 168, 1-2	ľſ	254	/		/	
10.15.119.237	255.255.255.252	Α	10. AS. A	M9.11C	4 197 304		0. 15. 149. 2	11	ı	16.15.119.	212	16.15.111.2	41
				T									
184. 16.	12.80 -> 4	cu B											
J 22 ' J 28' '	255. 224												
	P + 3-/27-			127   LIDE									
J.22' J.22'	255. 1110 0	000 \$22	t										
186 11	12. 010 1 0	38	7										
114. 11.													
	010 000	00 - 6	4 → 184	.16.12.64	1 Nelson colors								
	0 1 6 1 111	1 -> 5	5 - 184	.16.12.95	1 Bradest com	•							
	ب ب	_											
	1 - 2 - 1/4 S	35-2 - 30	44 m . (.)	.1.									
	1 M = 2008 Silvel,		יייין אין										
	0 kg 0000 tee												
•	974 0 000 0 × 1		% → 18	4.16.12.20	127   5.41	hy alm	d'i abred	adhu					
	0000 0000 DA 0												
1	0000 0000 00 4 00 A 0 0 G	o o → 3	2 → 1	14,11.12.3	2/17   Pres	ایم وا	nd's refred	eques					
14.3 (2) (2)	22												
143.62.67	. 17												
226 276 220	. 240 → Clu B												



# 3 Tools des OS

# 3.1 IP-Konfiguration

Überprüfen Sie zunächst die Netzkonfiguration Ihres PC. IP-Adresse, Subnetzmaske, Default-Gateway und DNS-Server Erfragen Sie den Klartextnamen Ihres PC.

IP-Addresse: 142.62.66.5 Subnetzmaske: 255.255.255.0 Default-Gateway: 141.62.66.250 DNS-Server: 141.62.66.250

Klartextnamen: rn05

Wie können Sie die korrekte Installation der Netzwerkkarten-Treiber testen?

```
$ lspci
# ...
00:1f.6 Ethernet controller: Intel Corporation Ethernet Connection (2) I219-LM
# ...
```

```
$ find /sys | grep drivers.*00:1f.6
# ...
/sys/bus/pci/drivers/e1000e/0000:00:1f.6
```

### Testen Sie die DNS-Namensauflösung mit nslookup/dig

```
$ dig +noall +answer +multiline www.hdm-stuttgart.de
www.hdm-stuttgart.de. 3553 IN A 141.62.1.53
www.hdm-stuttgart.de. 3553 IN A 141.62.1.59
```

# 3.2 Anschluss des PC an das Labornetz

# Betrachten Sie die Verbindungen der Labor-Switches untereinander. Welche Wege können Sie erkennen?

Wenn die Verbindung am Patch-Panel zu 1-01 unterbrochen wird, so verliert die Netzwerkkarte die Verbindung, was der Kernel-Buffer bestätigt:

```
$ dmesg -w
# ...
[ 6.048643] e1000e 0000:00:1f.6 enp0s31f6: NIC Link is Up 1000 Mbps Full Duplex, Flow Con
[ 1360.221984] e1000e 0000:00:1f.6 enp0s31f6: NIC Link is Down
#
```

Folgende Verbindungen konnten erkannt werden:

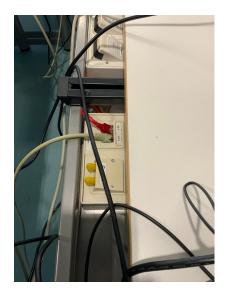


Figure 3: Buchse

Desktop-Netzwerkkarte via CAT-6-Kabel → RJ45/LAN-Buchse an Tisch → Patch-Feld → Switch → Ro

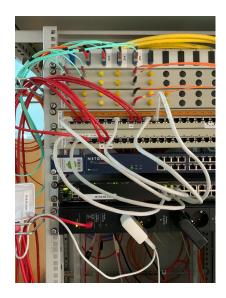


Figure 4: Full



Figure 5: Router

Verfolgen Sie den im Netzwerkschrank gepatchten Weg, auf dem die Pakete Ihres Rechners zum Router gelangen

```
Patch-Feld → Switch → Router → Rest der Infrastruktur
```

Verfolgen Sie den Weg, auf dem die Pakete Ihres Rechners den gegenüberliegenden Netzwerkschrank erreichen

Warum ist im Netzwerkschrank wohl ein Hub installiert?

Es ist ein Hub installiert, sodass die verschiedenen Nodes im LAN-Netzwerk miteinander kommunizieren können. Dies ermöglicht zudem auch einfacheres Debugging über Sniffing.

# 3.3 Überprüfung der korrekten Installation

Sehen Sie sich die IP-Konfiguration Ihres Rechners an durch Eingabe von ipconfig bzw. ipconfig/all in der DOS-Box.

ifconfig ist deprecated, es wird stattdessen ip verwendet.

```
$ ip a
```

```
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000 link/loopback 00:00:00:00:00 brd 00:00:00:00:00
inet 127.0.0.1/8 scope host lo valid_lft forever preferred_lft forever
```

```
2: enp0s31f6: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc pfifo_fast state UP group de: link/ether 4c:52:62:0e:54:8b brd ff:ff:ff:ff:ff inet 141.62.66.5/24 brd 141.62.66.255 scope global dynamic enp0s31f6 valid_lft 11902sec preferred_lft 11902sec
```

Senden Sie einen ping-command an einen zweiten Rechner, der am gleichen Switch angeschlossen ist

Hier wird ein anderer Laborrechner, 141.62.66.4, angepingt.

```
$ ping 141.62.66.4
PING 141.62.66.4 (141.62.66.4) 56(84) bytes of data.
64 bytes from 141.62.66.4: icmp_seq=1 ttl=64 time=0.670 ms
64 bytes from 141.62.66.4: icmp_seq=2 ttl=64 time=0.509 ms
64 bytes from 141.62.66.4: icmp_seq=3 ttl=64 time=0.532 ms
64 bytes from 141.62.66.4: icmp_seq=4 ttl=64 time=0.526 ms
64 bytes from 141.62.66.4: icmp_seq=5 ttl=64 time=0.533 ms
^C
--- 141.62.66.4 ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 4085ms
rtt min/avg/max/mdev = 0.509/0.554/0.670/0.058 ms
```

Senden Sie einen ping-command zu einem Rechner, der am Switch im gegenüberliegenden Netzwerkschrank angeschlossen ist

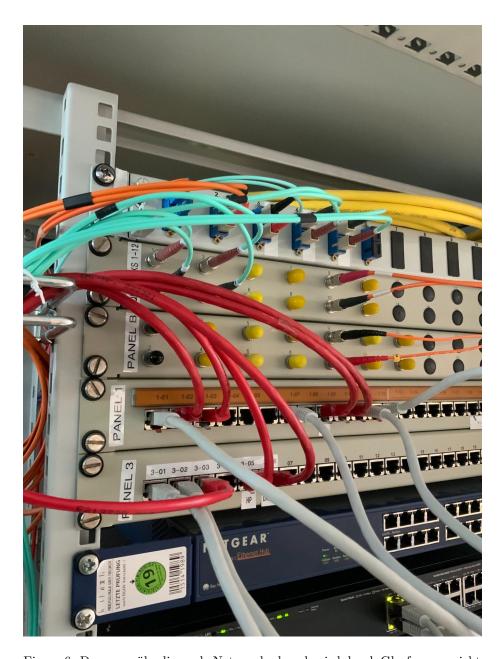


Figure 6: Der gegenüberliegende Netzwerkschrank wird durch Glasfaser erreicht. Wie im Bild zu sehen, sind zwei Glasfaserkabel an das Panel mit der Aufschrift "Panel B" angeschlossen. Zwei Kabel daher, da eines der beiden Kabel für das eingehende Signal reserviert ist und das andere für das ausgehende Signal. Durch diese beiden Kabel sind die Netzwerkschränke miteinander verbunden. Bei Glasfaserkabel muss beachtet werden, dass die Kabel nicht zu stark gebogen sind, da dies sonst zu Signalverlust führt.

Hier wird nun ein Rechner mit der IP 141.62.66.13 angepingt, welcher am Switch im gegenüberliegenden Netzwerkschrank angeschlossen ist. Wie zu sehen ist ist die Latenz um  $\sim 200$  ms größer.

```
$ ping 141.62.66.13
PING 141.62.66.13 (141.62.66.13) 56(84) bytes of data.
64 bytes from 141.62.66.13: icmp_seq=1 ttl=128 time=0.786 ms
64 bytes from 141.62.66.13: icmp_seq=2 ttl=128 time=0.775 ms
64 bytes from 141.62.66.13: icmp_seq=3 ttl=128 time=0.853 ms
64 bytes from 141.62.66.13: icmp_seq=4 ttl=128 time=0.752 ms
64 bytes from 141.62.66.13: icmp_seq=5 ttl=128 time=0.793 ms
^C
--- 141.62.66.13 ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 4095ms
rtt min/avg/max/mdev = 0.752/0.791/0.853/0.033 ms
```

#### Senden Sie einen ping-command zum Labor-Router

```
$ ping 141.62.66.250
PING 141.62.66.250 (141.62.66.250) 56(84) bytes of data.
64 bytes from 141.62.66.250: icmp_seq=1 ttl=64 time=1.13 ms
64 bytes from 141.62.66.250: icmp_seq=2 ttl=64 time=1.07 ms
64 bytes from 141.62.66.250: icmp_seq=3 ttl=64 time=1.03 ms
64 bytes from 141.62.66.250: icmp_seq=4 ttl=64 time=1.02 ms
64 bytes from 141.62.66.250: icmp_seq=5 ttl=64 time=1.02 ms
64 bytes from 141.62.66.250: icmp_seq=5 ttl=64 time=1.03 ms
64 bytes from 141.62.66.250: icmp_seq=6 ttl=64 time=1.03 ms
64 bytes from 141.62.66.250: icmp_seq=6 ttl=64 time=1.03 ms
65 rt min/avg/max/mdev = 1.015/1.046/1.127/0.040 ms
```

# Starten Sie einen Web-Browser und überprüfen Sie die korrekte Funktion des DNS-Servers durch Aufruf einer beliebigen URL

#### Sehen Sie sich den DNS-Cache an

```
$ sudo journalctl -u systemd-resolved
-- Journal begins at Tue 2021-10-05 07:59:05 CEST, ends at Tue 2021-10-19 15:33:33 CEST. --
Oct 19 15:31:00 rn05 systemd[1]: Starting Network Name Resolution...
Oct 19 15:31:00 rn05 systemd-resolved[34579]: Positive Trust Anchors:
Oct 19 15:31:00 rn05 systemd-resolved[34579]: . IN DS 20326 8 2 e06d44b80b8f1d39a95c0b0d7c60
Oct 19 15:31:00 rn05 systemd-resolved[34579]: Negative trust anchors: 10.in-addr.arpa 16.173
Oct 19 15:31:00 rn05 systemd-resolved[34579]: Using system hostname 'rn05'.
Oct 19 15:31:00 rn05 systemd[1]: Started Network Name Resolution.
Oct 19 15:31:29 rn05 systemd-resolved[34579]: [Scope protocol=llmnr interface=enp0s31f6 fam:
Oct 19 15:31:29 rn05 systemd-resolved[34579]: 5.66.62.141.in-addr.arpa IN PTR rn05
Oct 19 15:31:29 rn05 systemd-resolved[34579]: rn05 IN A 141.62.66.5
Oct 19 15:31:29 rn05 systemd-resolved[34579]: [Scope protocol=dns]
```

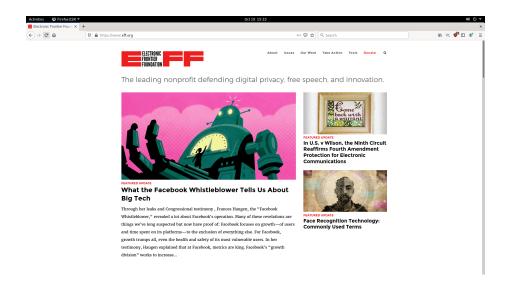


Figure 7: Screenshot

```
Oct 19 15:31:29 rn05 systemd-resolved[34579]: [Server 141.62.66.250 type=system]
Oct 19 15:31:29 rn05 systemd-resolved[34579]:
                                                       Verified feature level: n/a
Oct 19 15:31:29 rn05 systemd-resolved[34579]:
                                                       Possible feature level: TLS+EDNSO+DO
Oct 19 15:31:29 rn05 systemd-resolved[34579]:
                                                       DNSSEC Mode: no
Oct 19 15:31:29 rn05 systemd-resolved[34579]:
                                                       Can do DNSSEC: yes
Oct 19 15:31:29 rn05 systemd-resolved[34579]:
                                                       Maximum UDP packet size received: 512
Oct 19 15:31:29 rn05 systemd-resolved[34579]:
                                                       Failed UDP attempts: 0
Oct 19 15:31:29 rn05 systemd-resolved[34579]:
                                                       Failed TCP attempts: 0
Oct 19 15:31:29 rn05 systemd-resolved[34579]:
                                                       Seen truncated packet: no
Oct 19 15:31:29 rn05 systemd-resolved[34579]:
                                                       Seen OPT RR getting lost: no
Oct 19 15:31:29 rn05 systemd-resolved[34579]:
                                                       Seen RRSIG RR missing: no
Oct 19 15:32:38 rn05 systemd-resolved[34579]: [Scope protocol=llmnr interface=enp0s31f6 fam:
Oct 19 15:32:38 rn05 systemd-resolved[34579]: ZONE:
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                       5.66.62.141.in-addr.arpa IN PTR rn05
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                      rn05 IN A 141.62.66.5
Oct 19 15:32:38 rn05 systemd-resolved[34579]: [Scope protocol=dns]
Oct 19 15:32:38 rn05 systemd-resolved[34579]: [Server 141.62.66.250 type=system]
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                       Verified feature level: n/a
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                       Possible feature level: TLS+EDNSO+DO
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                       DNSSEC Mode: no
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                       Can do DNSSEC: yes
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                       Maximum UDP packet size received: 512
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                       Failed UDP attempts: 0
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                       Failed TCP attempts: 0
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                       Seen truncated packet: no
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                       Seen OPT RR getting lost: no
```

```
Oct 19 15:32:38 rn05 systemd-resolved[34579]:
                                                       Seen RRSIG RR missing: no
Oct 19 15:33:00 rn05 systemd-resolved[34579]: [Scope protocol=llmnr interface=enp0s31f6 fam:
Oct 19 15:33:00 rn05 systemd-resolved[34579]: ZONE:
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       5.66.62.141.in-addr.arpa IN PTR rn05
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       rn05 IN A 141.62.66.5
Oct 19 15:33:00 rn05 systemd-resolved[34579]: [Scope protocol=dns]
Oct 19 15:33:00 rn05 systemd-resolved[34579]: CACHE:
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       test.com IN A 67.225.146.248
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       test.com IN AAAA -- NODATA
Oct 19 15:33:00 rn05 systemd-resolved[34579]: [Server 141.62.66.250 type=system]
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       Verified feature level: UDP+EDNSO
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       Possible feature level: UDP+EDNS0
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                      DNSSEC Mode: no
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       Can do DNSSEC: no
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                      Maximum UDP packet size received: 512
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       Failed UDP attempts: 0
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       Failed TCP attempts: 0
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       Seen truncated packet: no
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       Seen OPT RR getting lost: no
Oct 19 15:33:00 rn05 systemd-resolved[34579]:
                                                       Seen RRSIG RR missing: no
Oct 19 15:33:30 rn05 systemd-resolved[34579]: [Scope protocol=llmnr interface=enp0s31f6 fam:
Oct 19 15:33:30 rn05 systemd-resolved[34579]: ZONE:
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       5.66.62.141.in-addr.arpa IN PTR rn05
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       rn05 IN A 141.62.66.5
Oct 19 15:33:30 rn05 systemd-resolved[34579]: [Scope protocol=dns]
Oct 19 15:33:30 rn05 systemd-resolved[34579]: CACHE:
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       test.com IN AAAA -- NODATA
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       example.com IN AAAA 2606:2800:220:1:24
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       test.com IN A 67.225.146.248
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       example.com IN A 93.184.216.34
Oct 19 15:33:30 rn05 systemd-resolved[34579]: [Server 141.62.66.250 type=system]
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       Verified feature level: UDP+EDNSO
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       Possible feature level: UDP+EDNS0
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       DNSSEC Mode: no
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       Can do DNSSEC: no
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       Maximum UDP packet size received: 512
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       Failed UDP attempts: 0
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       Failed TCP attempts: 0
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       Seen truncated packet: no
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       Seen OPT RR getting lost: no
Oct 19 15:33:30 rn05 systemd-resolved[34579]:
                                                       Seen RRSIG RR missing: no
```

Wie zu erkennen ist, befinden sich mom. 2 Einträge im DNS-Cache: test.com und example.com, für welche jeweils die A und AAAA-Records gecached wurden.

### 3.4 Adress Resolution Protocol ARP

\$ ip neigh show

arp ist deprecated, es wird stattdessen ip neigh verwendet.

Dokumentieren Sie den Inhalt der ARP-Tabelle Ihres PC (arp-a, DOS-Box).

```
141.62.66.186 dev enp0s31f6 lladdr 10:82:86:01:36:6d STALE
141.62.66.12 dev enp0s31f6 lladdr 4c:52:62:0e:e0:e9 STALE
141.62.66.14 dev enp0s31f6 lladdr 4c:52:62:0e:e0:ae STALE
141.62.66.250 dev enp0s31f6 lladdr 00:0d:b9:4f:b8:14 REACHABLE
141.62.66.4 dev enp0s31f6 lladdr 4c:52:62:0e:53:eb STALE
141.62.66.13 dev enp0s31f6 lladdr 4c:52:62:0e:54:5d STALE
141.62.66.22 dev enp0s31f6 FAILED
141.62.66.216 dev enp0s31f6 lladdr 44:31:92:50:6c:61 STALE
Nun pingen Sie einen beliebigen anderen Arbeitsplatz an und
beobachten Sie evtl. Veränderungen der ARP-Tabelle
$ ping 141.62.66.236
PING 141.62.66.236 (141.62.66.236) 56(84) bytes of data.
64 bytes from 141.62.66.236: icmp_seq=1 ttl=64 time=0.530 ms
64 bytes from 141.62.66.236: icmp_seq=2 ttl=64 time=0.684 ms
64 bytes from 141.62.66.236: icmp_seq=3 ttl=64 time=0.424 ms
--- 141.62.66.236 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2031ms
$ ip neigh show
141.62.66.186 dev enp0s31f6 lladdr 10:82:86:01:36:6d STALE
141.62.66.12 dev enp0s31f6 lladdr 4c:52:62:0e:e0:e9 STALE
141.62.66.236 dev enp0s31f6 lladdr 26:c5:04:8a:fa:eb STALE
141.62.66.14 dev enp0s31f6 lladdr 4c:52:62:0e:e0:ae STALE
141.62.66.250 dev enp0s31f6 lladdr 00:0d:b9:4f:b8:14 REACHABLE
141.62.66.4 dev enp0s31f6 lladdr 4c:52:62:0e:53:eb STALE
141.62.66.13 dev enp0s31f6 lladdr 4c:52:62:0e:54:5d STALE
141.62.66.22 dev enp0s31f6 FAILED
141.62.66.216 dev enp0s31f6 lladdr 44:31:92:50:6c:61 STALE
Ist die MAC-Adresse Ihres PC lokal oder global vergeben?
$ ip a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
       valid_lft forever preferred_lft forever
2: enp0s31f6: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc pfifo_fast state UP group de:
    link/ether 4c:52:62:0e:54:8b brd ff:ff:ff:ff:ff
```

inet 141.62.66.5/24 brd 141.62.66.255 scope global dynamic enp0s31f6

```
valid_lft 10201sec preferred_lft 10201sec
```

Es findet sich die MAC-Addresse 4c:52:62:0e:54:8b; ein Lookup der OUI ergibt: 4C:52:62 Fujitsu Technology Solutions GmbH, woraus sich schließen lässt, dass die MAC global vergeben ist.

Was würde geschehen, wenn ein weiterer PC mit gleicher IP (aber selbstverständlich anderer MAC) ans gleiche Subnetz angeschlossen würde?

Gleiche IP, andere MAC: Reines Ethernet-Frame würde noch den Host korrekt erreichen, aber da die IP nun mehreren Hosts zugeordnet wäre würden IP-Packete nicht mehr den richtigen Host erreichen.

# Vergleichen Sie die Vorteile / Nachteile einer statischen und dynamische ARP-Tabelle

Vorteile einer statischen/Nachteile einer dynamischen:

- Schneller und weniger Traffic; ARP-Request muss nicht gemacht werden
- Chain of Trust ist kürzer, da nicht dem Host, welche den ARP-Request beantwortet, vertraut werden muss

Vorteile einer dynamischen/Nachteile einer statischen:

- Wenn Geräte entfernt werden, dann müssen die Einträge manuell gelöscht werden
- Neue Geräte müssen nicht manuell hinzugefügt werden

# Warum wird die ARP-Tabelle ganz oder teilweise nach Ablauf einer bestimmten Zeit gelöscht, wie Sie leicht nachvollziehen können?

Durch die Löschung der ARP-Tabelle werden die ARP-Anfragen erneut gemacht; wenn Geräte zum Netzwerk hinzukommen oder entfernt werden, so werden diese Änderungen dadurch repräsentiert.

# 3.5 Ping

### Ping-Nutzung

```
$ ping --help
ping: invalid option -- '-'
Usage
  ping [options] <destination>
```

### Options:

<destination></destination>	dns name or ip address
-a	use audible ping
-A	use adaptive ping
-B	sticky source address

```
-D
                     print timestamps
  -d
                     use SO_DEBUG socket option
  -f
                     flood ping
  -h
                     print help and exit
 -I <interface>
                     either interface name or address
 -i <interval>
                     seconds between sending each packet
 -L
                     suppress loopback of multicast packets
                     send preload> number of packages while waiting replies
 -l <preload>
  -m <mark>
                     tag the packets going out
                     define mtu discovery, can be one of <do|dont|want>
  -M <pmtud opt>
                     no dns name resolution
  -0
                     report outstanding replies
  -p <pattern>
                     contents of padding byte
                     quiet output
  -q
  -Q <tclass>
                     use quality of service <tclass> bits
  -s <size>
                     use <size> as number of data bytes to be sent
  -S <size>
                     use <size> as SO_SNDBUF socket option value
  -t <ttl>
                     define time to live
  -U
                     print user-to-user latency
  -v
                     verbose output
  -V
                     print version and exit
  -w <deadline>
                     reply wait <deadline> in seconds
  -W <timeout>
                     time to wait for response
IPv4 options:
  -4
                     use IPv4
  -b
                     allow pinging broadcast
  -R
                     record route
  -T <timestamp>
                     define timestamp, can be one of <tsonly|tsandaddr|tsprespec>
IPv6 options:
 -6
                     use IPv6
  -F <flowlabel>
                     define flow label, default is random
  -N <nodeinfo opt> use icmp6 node info query, try <help> as argument
For more details see ping(8).
praktikum@rn05:~$ ping -4 google.com
PING google.com (142.250.185.78) 56(84) bytes of data.
64 bytes from fra16s48-in-f14.1e100.net (142.250.185.78): icmp_seq=1 ttl=114 time=4.58 ms
64 bytes from fra16s48-in-f14.1e100.net (142.250.185.78): icmp_seq=2 ttl=114 time=5.40 ms
--- google.com ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1002ms
rtt min/avg/max/mdev = 4.582/4.989/5.397/0.407 ms
```

stop after <count> replies

praktikum@rn05:~\$ ping -6 google.com

-c <count>

```
ping: connect: Cannot assign requested address
praktikum@rn05:~$ ping -n 2 google.com
PING google.com (142.250.185.78) 56(124) bytes of data.
^C
--- google.com ping statistics ---
11 packets transmitted, 0 received, 100% packet loss, time 10240ms
praktikum@rn05:~$ ping -c 2 google.com
PING google.com (142.250.185.78) 56(84) bytes of data.
64 bytes from fra16s48-in-f14.1e100.net (142.250.185.78): icmp_seq=1 ttl=114 time=4.45 ms
64 bytes from fra16s48-in-f14.1e100.net (142.250.185.78): icmp_seq=2 ttl=114 time=4.46 ms
--- google.com ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1002ms
rtt min/avg/max/mdev = 4.447/4.453/4.460/0.006 ms
praktikum@rn05:~$ ping -i 2 google.com
PING google.com (142.250.185.78) 56(84) bytes of data.
64 bytes from fra16s48-in-f14.1e100.net (142.250.185.78): icmp_seq=1 ttl=114 time=4.69 ms
64 bytes from fra16s48-in-f14.1e100.net (142.250.185.78): icmp_seq=2 ttl=114 time=4.59 ms
--- google.com ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 2003ms
rtt min/avg/max/mdev = 4.586/4.639/4.693/0.053 ms
HRPing-Nutzung
$ wine64 hrping.exe
This is hrPING v5.04 by cFos Software GmbH -- http://www.cfos.de
usage: hrPING [options] host
data options:
 -f
               Set Don't Fragment bit in IP header
 -i TTL
               Time To Live (default 255 for ping, 30 for traceroute)
  -v TOS
               Type Of Service (default 0, deprecated)
               Send buffer size (payload size, default 32)
 -l size
 -l s1[:s2[:i]] Size sweep: send buffer size from <s1> to <s2> step <i>
 -L s1[:s2[:i]] IP datagram size (payload size + 28, default 60) [with sweep]
               Send ICMP timestamp requests
  -u [port]
               Send UDP packets (port 7 by default)
operational options:
              Ping the specified host until stopped (Ctrl-C to stop)
  -t
              Number of packets to send (default 4)
  -n count
              Timeout in msec to wait for a reply (default 2000)
  -w timeout
               Sending interval between packets in msec (default 500)
  -s time
```

```
-c [num]
               Concurrent sending of up to <num> pings at a time (default 1)
  -r [count]
               Be a traceroute (do <count> pings each hop, default 3)
  -a [hop]
               Resolve addresses to names for traceroute (start at <hop>)
               Trace path to destination, then ping all hops on path
  -p
output options:
  -lic
               Show public license and warranty
  -fwhelp
               Print firewall help text
  -F file
               Log output into <file> as well, even if -q is set
  -Т
               Print timestamp in front of each line
               Be quiet (-qr=no replies, -qe=no errors, -qt=no timeouts)
  -q[r|e|t]
               Print summary of the last <sec> secs (default 10)
  -y [sec]
  -g -G
               Show graph (-gg=close graph on exit, -G use running grping.exe)
               This help (-??=more help)
  -? -h
hrPING is Freeware, please share it! See www.cfos.de for our other solutions:
  -- Internet Acceleration via Traffic Shaping
                                                   : cFosSpeed
  -- Webserver for home users and professionals
                                                   : cFos Personal Net
  -- IPv6 Connectivity for XP, Vista and Windows 7 : cFos IPv6 Link
$ fping --help
Usage: fping [options] [targets...]
Probing options:
   -4, --ipv4
                      only ping IPv4 addresses
   -6, --ipv6
                      only ping IPv6 addresses
   -b, --size=BYTES
                      amount of ping data to send, in bytes (default: 56)
   -B, --backoff=\mathbb{N}
                      set exponential backoff factor to N (default: 1.5)
                      count mode: send N pings to each target
   -c, --count=N
   -f, --file=FILE
                      read list of targets from a file ( - means stdin)
   -g, --generate
                      generate target list (only if no -f specified)
                      (give start and end IP in the target list, or a CIDR address)
                      (ex. fping -g 192.168.1.0 192.168.1.255 or fping -g 192.168.1.0/24)
   -H, --ttl=N
                      set the IP TTL value (Time To Live hops)
   -I, --iface=IFACE bind to a particular interface
   -1, --loop
                      loop mode: send pings forever
                      use all IPs of provided hostnames (e.g. IPv4 and IPv6), use with -A
   -m, --all
   -M, --dontfrag
                      set the Don't Fragment flag
   -0, --tos=N
                      set the type of service (tos) flag on the ICMP packets
   -p, --period=MSEC
                      interval between ping packets to one target (in ms)
                      (in loop and count modes, default: 1000 ms)
   -r, --retry=N
                      number of retries (default: 3)
   -R, --random
                      random packet data (to foil link data compression)
   -S, --src=IP
                      set source address
   -t, --timeout=MSEC individual target initial timeout (default: 500 ms,
                      except with -1/-c/-C, where it's the -p period up to 2000 ms)
```

```
Output options:
   -a, --alive
                      show targets that are alive
   -A, --addr
                      show targets by address
   -C, --vcount=N
                      same as -c, report results in verbose format
   -D, --timestamp
                      print timestamp before each output line
                      show elapsed time on return packets
   -e, --elapsed
   -i, --interval=MSEC interval between sending ping packets (default: 10 ms)
                      show targets by name (-d is equivalent)
   -n, --name
                      output compatible for netdata (-1 -Q are required)
   -N, --netdata
   -o, --outage
                      show the accumulated outage time (lost packets * packet interval)
   -q, --quiet
                      quiet (don't show per-target/per-ping results)
   -Q, --squiet=SECS same as -q, but show summary every n seconds
   -s, --stats
                      print final stats
   -u, --unreach
                      show targets that are unreachable
   -v, --version
                      show version
   -x, --reachable=N shows if >=N hosts are reachable or not
$ fping -e 10.60.43.50
10.60.43.50 is alive (70.9 ms)
$ sudo ip -s -s neigh flush all
10.60.63.252 dev wlp0s20f3 lladdr 3c:fd:fe:b6:ed:2d ref 1 used 10/10/10 probes 4 REACHABLE
10.60.43.50 dev wlp0s20f3 lladdr 7a:11:bd:7c:f9:ff ref 1 used 2/19/2 probes 4 DELAY
*** Round 1, deleting 2 entries ***
*** Flush is complete after 1 round ***
$ fping -e 10.60.43.50
10.60.43.50 is alive (212 ms)
```

#### 3.6 Traceroute & MTR

Versuchen Sie, den zentralen Peering-Point (DE-CIX) in Deutschland geographisch anhand des Namens zu lokalisieren.

```
$ traceroute de-cix.net
traceroute to de-cix.net (46.31.121.136), 30 hops max, 60 byte packets
1 opnsense-router.rnlabor.hdm-stuttgart.de (141.62.66.250) 0.509 ms 1.566 ms 0.991 ms
2 ciscovlgw318.hdm-stuttgart.de (141.62.31.246) 2.047 ms 1.295 ms 1.019 ms
3 firewall-h.hdm-stuttgart.de (141.62.1.1) 1.118 ms 1.450 ms 1.120 ms
4 * * *
5 stu-al30-1-te0-0-0-17.belwue.net (129.143.56.53) 3.625 ms 3.191 ms 3.331 ms
6 stu-nwz-a99-hu0-3-0-5.belwue.net (129.143.56.106) 3.030 ms 1.325 ms 1.440 ms
7 fra-decix-1-hu0-0-0-4.belwue.net (129.143.60.113) 5.149 ms fra-decix-1-hu0-0-0-3.belwue.8 sgw2-te-0-0-2-3-ixp.fra.de-cix.net (80.81.194.116) 7.276 ms 7.181 ms 7.103 ms
9 * * *
10 * * *
11 * * *
12 * * *
```

```
13 * * * * 14 * C
```

- 1. opnsense-router.rnlabor.hdm-stuttgart.de: Gateway des RN-Labors
- 2.  ${\tt ciscovlgw318.hdm-stuttgart.de}$ : Gateway zwischen RN-Labor-Router und Firewall
- 3. firewall-h.hdm-stuttgart.de: Firewall der HdM
- 4. stu-al30-1-te0-0-0-17.belwue.net und stu-nwz-a99-hu0-3-0-5.belwue.net: Router Belwue in Stuttgart
- 5. fra-decix-1-hu0-0-0-4.belwue.net: Router Belwue in Frankfurt
- 6. sgw2-te-0-0-2-3-ixp.fra.de-cix.net: Router DE-CIX in Frankfurt

#### Zeichnen Sie den Weg eines Pakets zu www.aol.com auf.

#### \$ traceroute www.aol.com

```
traceroute to www.aol.com (212.82.100.163), 30 hops max, 60 byte packets

1 opnsense.rnlabor.hdm-stuttgart.de (141.62.66.250) 1.284 ms 0.653 ms 0.956 ms

2 ciscovlgw318.hdm-stuttgart.de (141.62.31.246) 1.168 ms 1.601 ms 2.339 ms

3 firewall-h.hdm-stuttgart.de (141.62.1.1) 1.800 ms 1.896 ms 2.378 ms

4 * * *
```

- 5 stu-al30-1-te0-0-0-17.belwue.net (129.143.56.53) 3.143 ms 3.819 ms 3.212 ms
- 6 stu-nwz-a99-hu0-3-0-5.belwue.net (129.143.56.106) 3.510 ms 2.147 ms 3.579 ms 7 fra-decix-1-hu0-0-0-3.belwue.net (129.143.57.127) 5.073 ms 5.193 ms 4.812 ms
- 7 IIa-decix-1-muo-0-0-3.beiwde.met (129.143.57.127) 5.075 ms 5.195 ms 4.012 1
- 8 ge-1-3-0.pat1.dee.yahoo.com (80.81.192.115) 5.630 ms 5.656 ms 5.699 ms
- 9 ae-3.pat1.frz.yahoo.com (209.191.112.17) 13.928 ms 14.322 ms 13.942 ms
- 10 ae-2.pat1.iry.yahoo.com (209.191.112.54) 30.229 ms 30.613 ms 30.790 ms
- 11 et-1-1-2.msr1.ir2.yahoo.com (66.196.65.19) 30.763 ms 29.649 ms 29.854 ms
- l2 lo0.fab2-1-gdc.ir2.yahoo.com (77.238.190.3) 29.678 ms lo0.fab3-1-gdc.ir2.yahoo.com (77
- 3 usw2-1-lba.ir2.yahoo.com (77.238.190.103) 29.724 ms 29.602 ms usw1-1-lba.ir2.yahoo.com 4 media-router-aol71.prod.media.vip.ir2.yahoo.com (212.82.100.163) 29.546 ms 30.166 ms
- Beobachten Sie Zeitüberschreitungen? Wie können Sie tracert so ma-

nipulieren, dass möglichst selten Zeitüberschreitungen auftauchen?

Eine Zeitüberschreitung kann zwischen firewall-h.hdm-stuttgart.de und stu-al30-1-te0-0-0-17.belwue.net erkannt werden; hier wurde versucht das Timeout auf 5 Sekunden mittels -w zu setzen und mit -I über die Raw Sockets API direkt die Pakete am Kernel-Stack vorbei zu schicken, was jedoch in beiden Fällen die durch \* \* \* gekennzeichneten Timeouts nicht umgehen kann.

```
$ traceroute --help
```

Usage:

traceroute [ -46dFITnreAUDV ] [ -f first\_ttl ] [ -g gate,... ] [ -i device ] [ -m max\_ttl
Options:

```
-4 Use IPv4
-6 Use IPv6
-d --debug Enable socket level debugging
-F --dont-fragment Do not fragment packets
```

```
-f first_ttl --first=first_ttl
                            Start from the first_ttl hop (instead from 1)
-g gate,... --gateway=gate,...
                            Route packets through the specified gateway
                            (maximum 8 for IPv4 and 127 for IPv6)
-I --icmp
                            Use ICMP ECHO for tracerouting
-T --tcp
                            Use TCP SYN for tracerouting (default port is 80)
-i device --interface=device
                            Specify a network interface to operate with
-m max_ttl --max-hops=max_ttl
                            Set the max number of hops (max TTL to be
                            reached). Default is 30
-N squeries --sim-queries=squeries
                            Set the number of probes to be tried
                            simultaneously (default is 16)
                            Do not resolve IP addresses to their domain names
-p port --port=port
                            Set the destination port to use. It is either
                            initial udp port value for "default" method
                            (incremented by each probe, default is 33434), or
                            initial seq for "icmp" (incremented as well,
                            default from 1), or some constant destination
                            port for other methods (with default of 80 for
                            "tcp", 53 for "udp", etc.)
-t tos --tos=tos
                            Set the TOS (IPv4 type of service) or TC (IPv6
                            traffic class) value for outgoing packets
-l flow_label --flowlabel=flow_label
                            Use specified flow_label for IPv6 packets
-w MAX, HERE, NEAR --wait=MAX, HERE, NEAR
                            Wait for a probe no more than HERE (default 3)
                            times longer than a response from the same hop,
                            or no more than NEAR (default 10) times than some
                            next hop, or MAX (default 5.0) seconds (float
                            point values allowed too)
-q nqueries --queries=nqueries
                            Set the number of probes per each hop. Default is
                            Bypass the normal routing and send directly to a
-r
                            host on an attached network
-s src addr --source=src addr
                            Use source src_addr for outgoing packets
-z sendwait --sendwait=sendwait
                            Minimal time interval between probes (default 0).
                            If the value is more than 10, then it specifies a
                            number in milliseconds, else it is a number of
                            seconds (float point values allowed too)
                            Show ICMP extensions (if present), including MPLS
-e --extensions
```

-A --as-path-lookups Perform AS path lookups in routing registries and print results directly after the corresponding addresses -M name --module=name Use specified module (either builtin or external) for traceroute operations. Most methods have their shortcuts (`-I' means `-M icmp' etc.) -O OPTS,... --options=OPTS,... Use module-specific option OPTS for the traceroute module. Several OPTS allowed, separated by comma. If OPTS is "help", print info about available options Use source port num for outgoing packets. Implies --sport=num `-N 1' --fwmark=num Set firewall mark for outgoing packets -U --udp Use UDP to particular port for tracerouting (instead of increasing the port per each probe), default port is 53 -UL Use UDPLITE for tracerouting (default dest port -D --dccp Use DCCP Request for tracerouting (default port is 33434) -P prot --protocol=prot Use raw packet of protocol prot for tracerouting Discover MTU along the path being traced. Implies --mtu `-F -N 1' --back Guess the number of hops in the backward path and print if it differs -V --version Print version info and exit --help Read this help and exit Arguments: host The host to traceroute to The full packet length (default is the length of an IP packetlen header plus 40). Can be ignored or increased to a minimal allowed value \$ traceroute www.aol.com traceroute to www.aol.com (212.82.100.163), 30 hops max, 60 byte packets 1 opnsense.rnlabor.hdm-stuttgart.de (141.62.66.250) 1.284 ms 0.653 ms 0.956 ms 2 ciscovlgw318.hdm-stuttgart.de (141.62.31.246) 1.168 ms 1.601 ms 2.339 ms firewall-h.hdm-stuttgart.de (141.62.1.1) 1.800 ms 1.896 ms 2.378 ms 4 \* \* \* 5 stu-al30-1-te0-0-0-17.belwue.net (129.143.56.53) 3.143 ms 3.819 ms 3.212 ms 6 stu-nwz-a99-hu0-3-0-5.belwue.net (129.143.56.106) 3.510 ms 2.147 ms 3.579 ms 7 fra-decix-1-hu0-0-0-3.belwue.net (129.143.57.127) 5.073 ms 5.193 ms 4.812 ms 8 ge-1-3-0.pat1.dee.yahoo.com (80.81.192.115) 5.630 ms 5.656 ms 5.699 ms 9 ae-3.pat1.frz.yahoo.com (209.191.112.17) 13.928 ms 14.322 ms 13.942 ms 10 ae-2.pat1.iry.yahoo.com (209.191.112.54) 30.229 ms 30.613 ms 30.790 ms

```
et-1-1-2.msr1.ir2.yahoo.com (66.196.65.19) 30.763 ms 29.649 ms 29.854 ms
12 lo0.fab2-1-gdc.ir2.yahoo.com (77.238.190.3) 29.678 ms lo0.fab3-1-gdc.ir2.yahoo.com (77
13 usw2-1-lba.ir2.yahoo.com (77.238.190.103) 29.724 ms 29.602 ms usw1-1-lba.ir2.yahoo.com
14 media-router-aol71.prod.media.vip.ir2.yahoo.com (212.82.100.163) 29.546 ms 30.166 ms
[pojntfx@felixs-xps13 hrping-v504] $ ssh pojntfx@159.223.25.154 "nc -lp 6969"
$ traceroute -w 5 www.aol.com
traceroute to www.aol.com (212.82.100.163), 30 hops max, 60 byte packets
   opnsense.rnlabor.hdm-stuttgart.de (141.62.66.250) 0.707 ms 3.001 ms 1.312 ms
   ciscovlgw318.hdm-stuttgart.de (141.62.31.246) 1.782 ms 2.642 ms 2.615 ms
   firewall-h.hdm-stuttgart.de (141.62.1.1) 3.417 ms 0.907 ms 2.692 ms
 5 stu-al30-1-te0-0-0-17.belwue.net (129.143.56.53) 2.044 ms 2.630 ms 2.032 ms
 6
   stu-nwz-a99-hu0-3-0-5.belwue.net (129.143.56.106) 3.323 ms 1.287 ms 1.541 ms
 7
   fra-decix-1-hu0-0-0-4.belwue.net (129.143.60.113) 7.004 ms 7.114 ms 7.266 ms
   ge-1-3-0.pat1.dee.yahoo.com (80.81.192.115) 6.009 ms 4.880 ms 4.545 ms
9
   ae-3.pat1.frz.yahoo.com (209.191.112.17)
                                            14.326 ms 13.727 ms 13.700 ms
10
   ae-2.pat1.iry.yahoo.com (209.191.112.54) 31.291 ms 31.060 ms 31.097 ms
11 ge-0-3-9-d104.pat1.the.yahoo.com (66.196.65.21) 29.823 ms 29.921 ms et-1-1-2.msr1.ir2
12 lo0.fab4-1-gdc.ir2.yahoo.com (77.238.190.5) 29.809 ms lo0.fab1-1-gdc.ir2.yahoo.com (77
13 usw1-1-lba.ir2.yahoo.com (77.238.190.102) 29.517 ms 29.572 ms 29.759 ms
14 media-router-aol71.prod.media.vip.ir2.yahoo.com (212.82.100.163) 29.563 ms 29.706 ms
$ sudo traceroute -I www.aol.com
traceroute to www.aol.com (212.82.100.163), 30 hops max, 60 byte packets
   opnsense-router.rnlabor.hdm-stuttgart.de (141.62.66.250) 0.461 ms 0.551 ms 0.664 ms
   ciscovlgw318.hdm-stuttgart.de (141.62.31.246) 2.064 ms 2.290 ms 2.657 ms
 3 firewall-h.hdm-stuttgart.de (141.62.1.1) 1.315 ms 1.628 ms 1.878 ms
 4 * * *
 5 stu-al30-1-te0-0-0-17.belwue.net (129.143.56.53) 2.891 ms 3.008 ms 3.068 ms
  stu-nwz-a99-hu0-3-0-5.belwue.net (129.143.56.106) 3.175 ms 1.587 ms 1.432 ms
 7
   fra-decix-1-hu0-0-0-3.belwue.net (129.143.57.127) 5.115 ms 5.213 ms 5.328 ms
   ge-1-3-0.pat1.dee.yahoo.com (80.81.192.115) 4.916 ms 4.915 ms 5.005 ms
   ae-3.pat1.frz.yahoo.com (209.191.112.17) 13.831 ms 13.886 ms 14.163 ms
9
10 ae-2.pat1.iry.yahoo.com (209.191.112.54) 30.506 ms 30.505 ms 30.108 ms
11 ge-0-3-9-d104.pat1.the.yahoo.com (66.196.65.21)
                                                   29.434 ms 29.657 ms 29.699 ms
   lo0.fab3-1-gdc.ir2.yahoo.com (77.238.190.4) 29.757 ms 29.662 ms 29.707 ms
13 usw2-1-lba.ir2.yahoo.com (77.238.190.103) 29.685 ms 29.690 ms 29.696 ms
   media-router-aol71.prod.media.vip.ir2.yahoo.com (212.82.100.163) 29.631 ms 29.915 ms
```

Besuchen Sie das DENIC (www.denic.de) und erfragen Sie den Besitzer von Domain-Namen, die Sie interessieren.

```
$ whois www.hdm-stuttgart.de
[Querying whois.denic.de]
[whois.denic.de]
% Restricted rights.
%
% Terms and Conditions of Use
```

```
% The above data may only be used within the scope of technical or
% administrative necessities of Internet operation or to remedy legal
% problems.
% The use for other purposes, in particular for advertising, is not permitted.
% The DENIC whois service on port 43 doesn't disclose any information concerning
% the domain holder, general request and abuse contact.
% This information can be obtained through use of our web-based whois service
% available at the DENIC website:
% http://www.denic.de/en/domains/whois-service/web-whois.html
%
Domain: hdm-stuttgart.de
Nserver: dns1.belwue.de
Nserver: dns3.belwue.de
Nserver: iz-net-2.hdm-stuttgart.de 141.62.1.2
Nserver: iz-net-3.hdm-stuttgart.de 141.62.1.3
Nserver: iz-net-4.hdm-stuttgart.de 141.62.1.4
Status: connect
Changed: 2015-04-22T16:37:06+02:00
```

# Sehen Sie sich die Möglichkeiten von Pathping an.

Als freie Alternative zu Pathping wurde mtr verwendet:

Name : mtr Epoch : 2 Version : 0.94 Release : 3.fc34 Architecture : x86\_64 Size : 191 k

Source : mtr-0.94-3.fc34.src.rpm

Repository : @System From repo : updates

Summary : Network diagnostic tool combining 'traceroute' and 'ping'

URL : https://www.bitwizard.nl/mtr/

License : GPLv2

Description : MTR combines the functionality of the 'traceroute' and 'ping'

: programs in a single network diagnostic tool.

:

: When MTR is started, it investigates the network connection : between the host MTR runs on and the user-specified destination : host. Afterwards it determines the address of each network hop : between the machines and sends a sequence of ICMP echo requests : to each one to determine the quality of the link to each machine. : While doing this, it prints running statistics about each

: machine.

:

: MTR provides two user interfaces: an ncurses interface, useful : for the command line, e.g. for SSH sessions; and a GTK interface

: for X (provided in the mtr-gtk package).

#### Usage:

#### mtr [options] hostname

-F, --filename FILE read hostname(s) from a file -4 use IPv4 only -6 use IPv6 only -u, --udp use UDP instead of ICMP echo -T, --tcp use TCP instead of ICMP echo -I, --interface NAME use named network interface bind the outgoing socket to ADDRESS -a, --address ADDRESS -f, --first-ttl NUMBER set what TTL to start -m, --max-ttl NUMBER maximum number of hops -U, --max-unknown NUMBER maximum unknown host -P, --port PORT target port number for TCP, SCTP, or UDP -L, --localport LOCALPORT source port number for UDP -s, --psize PACKETSIZE set the packet size used for probing -B, --bitpattern NUMBER set bit pattern to use in payload -i, --interval SECONDS ICMP echo request interval -G, --gracetime SECONDS number of seconds to wait for responses -Q, --tos NUMBER type of service field in IP header -e, --mpls display information from ICMP extensions -Z, --timeout SECONDS seconds to keep probe sockets open -M, --mark MARK mark each sent packet output using report mode -r, --report -w, --report-wide output wide report -c, --report-cycles COUNT set the number of pings sent -j, --json output json -x, --xmloutput xml -C, --csv output comma separated values -1, --raw output raw format -p, --split split output -t, --curses use curses terminal interface --displaymode MODE select initial display mode -n, --no-dns do not resolve host names -b, --show-ips show IP numbers and host names -o, --order FIELDS select output fields -y, --ipinfo NUMBER select IP information in output -z, --aslookup display AS number

```
-h, --help
                             display this help and exit
 -v, --version
                             output version information and exit
See the 'man 8 mtr' for details.
$ mtr -n --json www.aol.com
{
    "report": {
        "mtr": {
            "src": "felixs-xps13",
            "dst": "www.aol.com",
            "tos": 0,
            "tests": 10,
            "psize": "64",
            "bitpattern": "0x00"
        },
        "hubs": [
            {
                "count": 1,
                "host": "10.60.63.252",
                "Loss%": 0.0,
                "Snt": 10,
                "Last": 88.565,
                "Avg": 10.379,
                "Best": 1.066,
                "Wrst": 88.565,
                "StDev": 27.477
            },
                "count": 2,
                "host": "141.62.31.94",
                "Loss%": 0.0,
                "Snt": 10,
                "Last": 11.83,
                "Avg": 2.541,
                "Best": 1.24,
                "Wrst": 11.83,
                "StDev": 3.272
            },
                "count": 3,
                "host": "???",
                "Loss%": 100.0,
                "Snt": 10,
                "Last": 0.0,
                "Avg": 0.0,
                "Best": 0.0,
```

```
"Wrst": 0.0,
    "StDev": 0.0
},
    "count": 4,
    "host": "129.143.56.53",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 16.222,
    "Avg": 3.928,
    "Best": 1.613,
    "Wrst": 16.222,
    "StDev": 4.422
},
    "count": 5,
    "host": "129.143.56.106",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 231.77,
    "Avg": 25.22,
    "Best": 1.846,
    "Wrst": 231.77,
    "StDev": 72.574
},
    "count": 6,
    "host": "129.143.60.113",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 77.414,
    "Avg": 13.153,
    "Best": 5.437,
    "Wrst": 77.414,
    "StDev": 22.584
},
    "count": 7,
    "host": "80.81.192.115",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 86.385,
    "Avg": 13.403,
    "Best": 5.122,
    "Wrst": 86.385,
    "StDev": 25.643
```

```
},
    "count": 8,
    "host": "209.191.112.17",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 138.72,
    "Avg": 29.309,
    "Best": 13.844,
    "Wrst": 138.72,
    "StDev": 39.424
},
    "count": 9,
    "host": "209.191.112.54",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 116.04,
    "Avg": 41.328,
    "Best": 29.978,
    "Wrst": 116.04,
    "StDev": 26.988
},
{
    "count": 10,
    "host": "66.196.65.21",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 39.317,
    "Avg": 31.703,
    "Best": 30.246,
    "Wrst": 39.317,
    "StDev": 2.747
},
    "count": 11,
    "host": "77.238.190.5",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 32.85,
    "Avg": 31.768,
    "Best": 30.18,
    "Wrst": 38.489,
    "StDev": 2.535
},
```

```
"count": 12,
                "host": "77.238.190.103",
                "Loss%": 0.0,
                "Snt": 10,
                "Last": 30.614,
                "Avg": 33.189,
                "Best": 30.017,
                "Wrst": 56.002,
                "StDev": 8.102
            },
                "count": 13,
                "host": "212.82.100.163",
                "Loss%": 0.0,
                "Snt": 10,
                "Last": 32.157,
                "Avg": 30.531,
                "Best": 29.846,
                "Wrst": 32.157,
                "StDev": 0.818
            }
        ]
    }
}
$ mtr --json www.aol.com
    "report": {
        "mtr": {
            "src": "felixs-xps13",
            "dst": "www.aol.com",
            "tos": 0,
            "tests": 10,
            "psize": "64",
            "bitpattern": "0x00"
        },
        "hubs": [
            {
                "count": 1,
                "host": "_gateway",
                "Loss%": 0.0,
                "Snt": 10,
                "Last": 35.643,
                "Avg": 5.191,
                "Best": 1.074,
                "Wrst": 35.643,
                "StDev": 10.757
```

```
},
    "count": 2,
    "host": "141.62.31.94",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 49.069,
    "Avg": 14.104,
    "Best": 1.404,
    "Wrst": 77.221,
    "StDev": 26.687
},
    "count": 3,
    "host": "???",
    "Loss%": 100.0,
    "Snt": 10,
    "Last": 0.0,
    "Avg": 0.0,
    "Best": 0.0,
    "Wrst": 0.0,
    "StDev": 0.0
},
{
    "count": 4,
    "host": "stu-al30-1-te0-0-0-17.belwue.net",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 14.869,
    "Avg": 11.953,
    "Best": 1.886,
    "Wrst": 50.552,
    "StDev": 17.083
},
    "count": 5,
    "host": "stu-nwz-a99-hu0-3-0-5.belwue.net",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 2.332,
    "Avg": 2.954,
    "Best": 1.847,
    "Wrst": 7.302,
    "StDev": 1.961
},
```

```
"count": 6,
    "host": "fra-decix-1-hu0-0-0-4.belwue.net",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 58.059,
    "Avg": 22.657,
    "Best": 5.208,
    "Wrst": 74.371,
    "StDev": 27.785
},
    "count": 7,
    "host": "ge-1-3-0.pat1.dee.yahoo.com",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 5.488,
    "Avg": 6.379,
    "Best": 4.908,
    "Wrst": 13.858,
    "StDev": 2.716
},
    "count": 8,
    "host": "ae-3.pat1.frz.yahoo.com",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 125.22,
    "Avg": 33.495,
    "Best": 14.004,
    "Wrst": 125.22,
    "StDev": 40.562
},
    "count": 9,
    "host": "ae-2.pat1.iry.yahoo.com",
    "Loss%": 0.0,
    "Snt": 10,
    "Last": 86.809,
    "Avg": 36.314,
    "Best": 29.889,
    "Wrst": 86.809,
    "StDev": 17.76
},
{
    "count": 10,
    "host": "ge-0-3-9-d104.pat1.the.yahoo.com",
```

```
"Loss%": 0.0,
                "Snt": 10,
                "Last": 31.651,
                "Avg": 41.326,
                "Best": 30.095,
                "Wrst": 134.5,
                "StDev": 32.747
            },
                "count": 11,
                "host": "lo0.fab4-1-gdc.ir2.yahoo.com",
                "Loss%": 0.0,
                "Snt": 10,
                "Last": 130.62,
                "Avg": 46.746,
                "Best": 30.125,
                "Wrst": 130.62,
                "StDev": 34.357
            },
                "count": 12,
                "host": "usw1-1-lba.ir2.yahoo.com",
                "Loss%": 0.0,
                "Snt": 10,
                "Last": 53.336,
                "Avg": 34.049,
                "Best": 30.023,
                "Wrst": 53.336,
                "StDev": 8.066
            },
                "count": 13,
                "host": "media-router-aol71.prod.media.vip.ir2.yahoo.com",
                "Loss%": 0.0,
                "Snt": 10,
                "Last": 30.159,
                "Avg": 41.64,
                "Best": 30.008,
                "Wrst": 141.8,
                "StDev": 35.2
            }
        ]
    }
}
```

Wie zu erkennen ist wird durch die -n-Flag die Hostnamen-Auflösungen über-

sprungen, was die Geschwindigkeit erhöht.

# 3.7 SS

Netstat ist deprecated, es wird stattdessen dessen Nachfolger ss aus dem iproute2-Package verwendet:

Name : iproute
Version : 5.10.0
Release : 2.fc34
Architecture : x86\_64
Size : 1.7 M

Source : iproute-5.10.0-2.fc34.src.rpm

Repository : @System From repo : anaconda

Summary : Advanced IP routing and network device configuration tools

URL : http://kernel.org/pub/linux/utils/net/iproute2/

License : GPLv2+ and Public Domain

Description : The iproute package contains networking utilities (ip and rtmon,

: for example) which are designed to use the advanced networking

: capabilities of the Linux kernel.

Gehen Sie ins www und beobachten Sie die Veränderungen der netstat-Tabelle (netstat –an). Interpretieren Sie die Anzeige

#### Zuvor:

\$ ss -tnp		
State	Recv-Q	Send-Q
FIN-WAIT-1	0	1
FIN-WAIT-1	0	1
ESTAB	0	0
FIN-WAIT-1	0	1
ESTAB	0	0
FIN-WAIT-1	0	1
FIN-WAIT-1	0	1
FIN-WAIT-1	0	1
ESTAB	0	0
FIN-WAIT-1	0	1
FIN-WAIT-1	0	1

Nach dem Aufruf von news.ycombinator.com:

\$ ss -tnp

State	Recv-Q	Send-Q
FIN-WAIT-1	0	1

0	1
0	0
0	0
0	1
0	1
0	1
0	1
0	0
0	1
0	1
0	0
0	0
0	1
0	1
0	1
0	1
0	0
0	1
0	0
0	1
0	0
0	1
1	1
0	1043
1	1
0	1
0	0
0	0
0	1
0	1
0	0
0	0
	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0

[2001:7c7:2121:8d00

users:(("no

0.0.0.0:\*

Wie zu sehen ist wurde eine TCP-Verbindung mit news.ycombinator.com aufgebaut:

```
$ dig +noall +answer news.ycombinator.com
news.ycombinator.com. 228 IN A 209.216.230.240
```

LISTEN

0

1

Testen Sie nun die Verbindung zwischen Ihrem PC und dem PC einer anderen Praktikumsgruppe und loten Sie die Möglichkeiten zur Verkehrsanalyse aus (netstat –s).

# Auf Host A
\$ ss -tlnp
State Recv-Q Send-Q Local Address:Port Peer Address:Port Process
LISTEN 0 128 0.0.0.0:22 0.0.0.0:\*

0.0.0.0:6767

```
[::ffff:127.0.0.1]:3350
LISTEN
         0
                                                                          *:*
LISTEN
         0
                  128
                                              [::]:22
                                                                       [::]:*
                                                 *:3389
LISTEN
                  2
                                                                          *:*
$ nc -lp 6767
asdf
asdf
$ ss -tlnp
        Recv-Q
                Send-Q
                               Local Address:Port
                                                      Peer Address:Port Process
State
                                     0.0.0.0:22
                                                           0.0.0.0:*
LISTEN
                128
LISTEN
                2
                          [::ffff:127.0.0.1]:3350
       0
                                                                 *:*
LISTEN
                128
                                         [::]:22
                                                              [::]:*
       0
LISTEN
                                           *:3389
                2
                                                                 *:*
# Auf Host B
$ ss -tnp | grep 6767
                             Local Address:Port
State
        Recv-Q
                 Send-Q
                                                        Peer Address:Port Process
                               141.62.66.5:54694
                                                         141.62.66.4:6767
                                                                             users:(("nc",pid=3
ESTAB
                 0
$ nc 141.62.66.4 6767
asdf
asdf
$ ss -tnp | grep 6767
                                                                         Peer Address:Port
           Recv-Q
                       Send-Q
                                         Local Address:Port
State
```

Wie zu Erkennen ist wurde eine TCP-Verbindung zwischen Host A und Host B erstellt, über welcher hier folgende Nachricht gesendet wurde:

asdf

asdf

Beobachten, dokumentieren und interpretieren Sie die Veränderungen der netstat-Tabelle beim "Durchklicken" eines beliebigen Internet-Angebots.

\$ ss -tn	р			
State	Recv-Q	Send-Q	Local Address:Port	Peer Address:Port
\$ ss -tn	p			
State Re	cv-Q Send-Q	Local Address:Port	Peer Address:Port	Process
ESTAB O	0	141.62.66.5:54096	34.107.221.82:80	users:(("firefox-esr",pid=36
ESTAB O	0	141.62.66.5:52748	65.9.84.27:443	users:(("firefox-esr",pid=36
ESTAB O	0	141.62.66.5:53806	54.239.39.102:443	users:(("firefox-esr",pid=36
ESTAB O	0	141.62.66.5:40840	142.250.186.138:443	users:(("firefox-esr",pid=36
ESTAB O	0	141.62.66.5:36194	173.239.79.196:443	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:33678	93.184.220.29:80	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:55186	162.219.226.52:443	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:54384	209.216.230.240:80	users:(("firefox-esr",pid=36

				**
ESTAB 0	0	141.62.66.5:43074	142.250.185.67:80	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:54094	34.107.221.82:80	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:42432	209.216.230.240:443	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:42430	209.216.230.240:443	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:36288	65.9.83.11:443	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:50220	151.101.12.201:443	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:42822	54.194.65.3:443	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:43710	2.21.21.24:80	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:43922	54.68.102.210:443	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:42428	209.216.230.240:443	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:42434	209.216.230.240:443	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:34436	162.219.224.163:443	users:(("firefox-esr",pid=36
ESTAB 0	0	141.62.66.5:44868	65.9.84.191:80	users:(("firefox-esr",pid=36
\$ ss -tr	пр			_

Local Address:Port

52.95.122.8:443

65.9.83.39:443

54.239.39.102:80

users:(("firefox-esr",pid=36

users:(("firefox-esr",pid=36

users:(("firefox-esr",pid=36

Peer Address:Port

Wie zu erkennen ist werden viele TCP-Verbindungen zu Webservern (Port 80 & Port 443) aufgebaut, hier zu news.ycombinator.com, eff.org und Amazon.

141.62.66.5:36590

141.62.66.5:46840

141.62.66.5:37550

### 3.8 Route

State

ESTAB 0

ESTAB 0

ESTAB 0

0

0

0

Recv-Q

route ist deprecated, es wird stattdessen ip route verwendet.

Send-Q

## Interpretieren Sie die Einträge in der Routing-Tabelle Ihres Rechners.

```
$ ip route show table all default via 141.62.66.250 dev enp0s31f6 141.62.66.0/24 dev enp0s31f6 proto kernel scope link src 141.62.66.5 broadcast 127.0.0.0 dev lo table local proto kernel scope link src 127.0.0.1 local 127.0.0.0/8 dev lo table local proto kernel scope host src 127.0.0.1 local 127.0.0.1 dev lo table local proto kernel scope host src 127.0.0.1 broadcast 127.255.255.255 dev lo table local proto kernel scope link src 127.0.0.1 broadcast 141.62.66.0 dev enp0s31f6 table local proto kernel scope link src 141.62.66.5 local 141.62.66.5 dev enp0s31f6 table local proto kernel scope host src 141.62.66.5 broadcast 141.62.66.255 dev enp0s31f6 table local proto kernel scope link src 141.62.66.5
```

Zu Erkennen ist dass das Default-Gateway 141.62.66.250 ist, über das Netzwerkgerät enp0s31f6. Auf localhost wird über den Kernel geroutet, d.h. dass Traffic niemals das System verlässt. Andere Subnetze werden über das Default-Gateway gerouted.

### Erweitern oder modifizieren Sie die Routing-Tabelle Ihres PC

```
$ sudo ip route add 192.0.2.128/25 via 141.62.66.4
$ ip route show table all
default via 141.62.66.250 dev enp0s31f6
```

141.62.66.0/24 dev enp0s31f6 proto kernel scope link src 141.62.66.5 192.0.2.128/25 via 141.62.66.4 dev enp0s31f6 broadcast 127.0.0.0 dev lo table local proto kernel scope link src 127.0.0.1 local 127.0.0.0/8 dev lo table local proto kernel scope host src 127.0.0.1 local 127.0.0.1 dev lo table local proto kernel scope host src 127.0.0.1 broadcast 127.255.255.255 dev lo table local proto kernel scope link src 127.0.0.1 broadcast 141.62.66.0 dev enp0s31f6 table local proto kernel scope link src 141.62.66.5 local 141.62.66.5 dev enp0s31f6 table local proto kernel scope host src 141.62.66.5 broadcast 141.62.66.255 dev enp0s31f6 table local proto kernel scope link src 141.62.66.5

Hier wurde nun eine neue Route hinzugefügt, welche das Subnet 192.0.2.128/25 über den Host 141.62.66.4 routed.

#### iperf

Mittels iperf3 kann die Übertragungsrate zwischen zwei Hosts getestet werden.

\$ iperf3 -s

Server listening on 5201

Accepted connection from 141.62.66.4, port 54336

```
5] local 141.62.66.5 port 5201 connected to 141.62.66.4 port 54338
[ ID] Interval
                      Transfer
                                 Bitrate
      0.00-1.00 sec 99.4 MBytes
 5]
                                  834 Mbits/sec
 5]
1.00-2.00 sec 99.5 MBytes
                                  835 Mbits/sec
[ 5]
     2.00-3.00 sec
                     101 MBytes 846 Mbits/sec
     3.00-4.00 sec 101 MBytes 845 Mbits/sec
51
      4.00-5.00 sec 101 MBytes 845 Mbits/sec
Γ
 51
5]
     5.00-6.00 sec 101 MBytes
                                  844 Mbits/sec
[ 5]
     6.00-7.00 sec 101 MBytes
                                  844 Mbits/sec
                                  850 Mbits/sec
5]
      7.00-8.00 sec
                      101 MBytes
 51
      8.00-9.00 sec
                      102 MBytes
                                  853 Mbits/sec
Γ
 51
      9.00-10.00 sec
                      102 MBytes
                                  856 Mbits/sec
                                  756 Mbits/sec
    10.00-10.00 sec
                      222 KBytes
```

[ ID] Interval

Transfer Bitrate

# Host B

[ 5]

\$ sudo iperf3 -c 141.62.66.5

Connecting to host 141.62.66.5, port 5201

4.00-5.00 sec 101 MBytes

5] local 141.62.66.4 port 54338 connected to 141.62.66.5 port 5201 [ ID] Interval Transfer Bitrate Retr Cwnd 0.00-1.00 sec [ 5] 101 MBytes 845 Mbits/sec 0 342 KBytes [ 5] 1.00-2.00 sec 99.9 MBytes 838 Mbits/sec 0 359 KBytes [ 5] 2.00-3.00 sec 101 MBytes 359 KBytes 845 Mbits/sec 0 3.00-4.00 sec 101 MBytes 359 KBytes آ 51 846 Mbits/sec 0 846 Mbits/sec 0 359 KBytes

```
5]
        5.00-6.00
                          100 MBytes
                                        840 Mbits/sec
                                                               359 KBytes
                    sec
  5]
                                                               359 KBytes
6.00-7.00
                          101 MBytes
                                        844 Mbits/sec
                                                          0
                    sec
5]
                          101 MBytes
                                                               359 KBytes
       7.00-8.00
                    sec
                                        851 Mbits/sec
5]
                          102 MBytes
                                        852 Mbits/sec
                                                               359 KBytes
        8.00-9.00
                    sec
                                                          0
  5]
        9.00-10.00
                    sec
                          102 MBytes
                                        859 Mbits/sec
                                                               359 KBytes
[ ID] Interval
                                                       Retr
                         Transfer
                                       Bitrate
  5]
                         1009 MBytes
                                        847 Mbits/sec
        0.00-10.00
                                                         0
                                                                        sender
                    sec
[
  5]
        0.00-10.00
                    sec
                         1008 MBytes
                                        845 Mbits/sec
                                                                        receiver
```

### iperf Done.

Hier kann z.B. erkannt werden, dass ca. 850 Mbits/sec erreicht werden können, was für die verwendete Gigabit-Netzwerkkarte mit CAT-5e-Kabel zu erwarten ist.