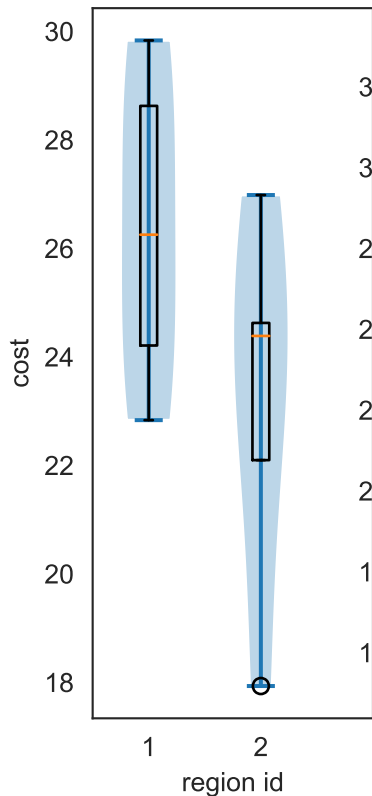
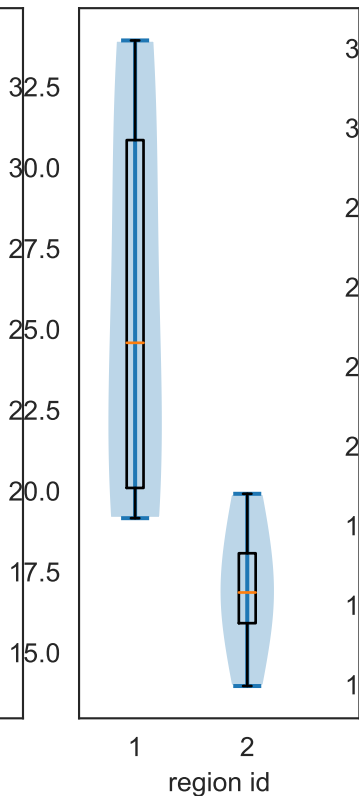


1-bit model



2-bit model



3-bit model

