

# JAKE GONZALES

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## RESEARCH INTERESTS

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My research interests are broadly at the intersection of control theory, machine learning, optimization, and game theory for developing safe and scalable decision-making algorithms for large-scale multi-agent systems.

## EDUCATION

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### University of Washington

*Ph.D., Electrical Engineering*

Advisors: Prof. Behcet Acikmese and Prof. Lillian Ratliff

Sept. 2023 – Present

Seattle, WA

### University of New Mexico

*Bachelor of Science in Electrical Engineering*

Advisor: Prof. Meeko Oishi

Aug. 2019 – May 2023

Albuquerque, NM

## PUBLICATIONS

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- **Jake Gonzales**, Joey Sullivan, Samuel Burden, Lillian Ratliff, Daniel Calderone. “Decomposition and Learning Congestion for Multi-Agent Path Finding and Task Assignment,” (In Preparation), *ACC*, 2024.
- Oswin So, Zachary Serlin, Makai Mann, **Jake Gonzales**, Kwesi Rutledge, Nicholas Roy, Chuchu Fan. “How to Train Your Neural Control Barrier Function: Learning Safety Filters for Complex Input-Constrained Systems,” *IEEE International Conference on Robotics and Automation (ICRA)*, 2024, [Paper Link](#)
- Adam J. Thorpe, **Jake A. Gonzales**, Meeko MK Oishi. “Data-Driven Stochastic Optimal Control Using Kernel Gradients,” *American Control Conference (ACC)*, 2023, [Paper Link](#)
- Sofie W. Schunk, Shane McMurray, **Jake A. Gonzales**. “Advancing Model Credibility for Linked Multi-Physics Surrogate Models within a Coupled Digital Engineering Workflow of Nuclear Deterrence Systems,” *Model Validation and Uncertainty Quantification, Volume 3, Proceedings of the 41st IMAC*, 2023, [Paper Link](#)
- Kelsey Wilson, Ruby Ta, **Jake Gonzales**, Seetham S. Mani, Casey Noll, Wesley Krueger, William Gruner, Timothy Wisley. “Visualization of MBSE Datasets in an Interactive 3D Game Engine,” *Western States Regional Conference INCOSE*, Sept. 2022.

## RESEARCH EXPERIENCE

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### Graduate Researcher

University of Washington, *Advisors: Profs Lillian Ratliff and Behcet Acikmese*

Sept. 2023 – Present

Seattle, WA

- Working with Prof. Lillian Ratliff on a project funded by the UW + Amazon Science Hub.
- Research in developing hierarchical decision-making framework for large-scale autonomous mobility
- Combining congestion-aware routing game models with low-level search algorithms for efficient path planning and task assignment in large-scale multi-agent planning problems.

### Undergraduate Researcher

University of New Mexico, *Advisor: Prof. Meeko Oishi*

Aug. 2021 – May 2023

Albuquerque, NM

- Research in non-parametric methods for approximating solutions to stochastic optimal control problems using the theory of kernel embeddings of distributions resulting in efficient controller synthesis.
- Developed gradient-based optimization algorithms for solving data-driven stochastic optimal control problems.

### Undergraduate Researcher

Stanford University, REU

Aug. 2022

Palo Alto, CA

- Summer research program working with the Autonomous Systems Lab under Dr. Marco Pavone.
- Developed deep learning models for perception-based autonomous navigation through a hand-made driving course.

## WORK EXPERIENCE

### MIT Lincoln Laboratories

July 2023 – Sept. 2023

*Research Intern*

Boston, MA

- Developed algorithms for safe multi-agent control of nonlinear, high-dimensional quadrotor systems using neural control barrier functions.
- Deployed the algorithms into a simulated hardware experiment for a two-quadrotor system with a dynamic obstacle.

### Sandia National Laboratories

March 2021 – July 2023

*Undergrad Year-Round Intern*

Albuquerque, NM

- Worked on challenging problems related to the advancement of digital engineering for nuclear deterrence applications.
- Developed reduced-order multi-physics models of subcomponents of nuclear deterrence systems.
- Performed Sobol' sensitivity analysis on complex, nonlinear physical systems for uncertainty quantification.
- Built interactive VR environments that integrated varying datasets for decision-makers to become experts on ND models.

## TECHNICAL PRESENTATIONS

- Presented: “Hierarchical Framework for Scalable Multi-Agent Autonomous Mobility,”  
*Lightning Talk at ECE Research Showcase, University of Washington, March 2024.* [Poster](#)
- Co-Presented: “Systems Engineering Leveraging a Commercial Gaming Platform,”  
*Western States Regional Conference INCOSE, Denver, CO, Sept. 2022.*
- Co-Presented: “Fusing of Model-Based Systems Engineering and Virtual Reality,”  
*Sandia National Labs' 4th Annual XR Conference, virtual, July 2022.*

## HONORS AND AWARDS

GEM Fellowship	2023
Department of Defense (DoD) Secret Security Clearance	2023
Four Nominations for Employee Recognition Award at Sandia National Labs	2022
Department of Energy (DOE) Top Secret (Q) Security Clearance	2021
Hispanic Scholarship Fund (HSF) Scholar	2021, 2022
UNM Dean's List	2021, 2023

## TEACHING EXPERIENCE

<b>EE 406 Teaching Engineering</b> , <i>Teaching Assistant</i> , University of Washington	Spring 2024
<b>ECE 238 Computer Logic Design</b> , <i>Teaching Assistant</i> , University of New Mexico	Spring, Fall 2022
<b>ECE 101 Intro to Electrical Engineering</b> , <i>Teaching Assistant</i> , University of New Mexico	Spring, Fall 2021

## SERVICE & MENTORING

<b>Research Mentor</b> , Tesla High School	2023 - Present
• Mentoring HS students using ML to model mercury pollution in aquatic ecosystems.	
<b>Math Mentor</b> , Prison Mathematics Project	2023 - Present
• Mentoring an inmate rehabilitating himself through mathematics.	
<b>Graduate Student Volunteer</b> , University of Washington	Fall 2023
• Provided feedback to underrepresented prospective PhD students applying to UW ECE.	
<b>Chess Coach</b> , Learners Chess Academy	2021-2023
• Taught chess at local K-8 schools in Albuquerque, NM to 100+ students.	

## TECHNICAL SKILLS

**Languages:** Python(NumPy, pandas, Matplotlib), C++, C  
**ML Frameworks:** PyTorch, Tensorflow, scikit-learn  
**Software:** MATLAB/Simulink, ROS, Unity, Arduino