using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace GuessMyNumber

{

public partial class Form1 : Form

{

public Form1()

{

InitializeComponent();

}

public static Random randMaster = new Random();

int rng = randMaster.Next(1, 11);

private void btngo\_Click(object sender, EventArgs e)

{

int guess = Convert.ToInt32(txtguess.Text);

if (guess == rng)

{

MessageBox.Show("Well done, you guessed the number!");

Application.Exit();

}

else if (guess < rng)

{

MessageBox.Show("Try a little higher");

}

else if (guess > rng)

{

MessageBox.Show("Try a little lower");

}

}

}

}





