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\documentclass{report}
\begin{document}
\title{IMD3002 Term Project - Instant Radiosity in WebGL}
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\date{}
\maketitle

\begin{abstract}

\end{abstract}
This document outlines a process to simulate radiosity in WebGL, that will be implemented as a part of our term project for IMD3002. This process is called instant radiosity and involves using raycasting to generate virtual point lights to simulate global illumination at interactive framerates.
\end{abstract}

\section{Introduction}

\section{Objectives}

\section{Method}

\section{}

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