Application of the adjoint : Least-squares solution of T(v)=w.

Suppose V, W are finite-dimensional inner product spaces over F (IR or C), $W \in W$, and we wish to solve T(x) = W for $V \in V$.

Let's consider the case that w&R(T) (perhaps due to errors in measuring w), yet we still wish to "solve" the equation.

We settle for solving

(the least-squares problem). Since $T(v) \in R(T)$ for all $v \in V$, we can interpret (x) as asking for the best approximation to w from R(T). We know that there is a solution $T(v) \in R(T)$ (and T(v) is unique, though v may not be unique). Moreover, T(v) is characterized by the condition

$$\langle Tlul-w, z \rangle_{w} = 0 \quad \forall z \in R(T)$$

$$\Leftrightarrow$$
 The $-\omega \in \mathbb{R}(7)^{\perp}$

The equation [T*T](v)=T*(w) is called the normal equation (it expresses the fact Tlul-w is normal-perpendicular-to QII). Every solution of the normal equation is a solution of let, and the normal equation is guaranteed to have one or more solutions.

Example: Consider $T: \mathbb{C}^n \to \mathbb{C}^m$ defined by T(x) = Ax, where $A \in \mathbb{C}^{m \times n}$.

Recall that

$$\langle x,y \rangle_{\mathbb{C}^n} = \sum_{i=1}^n x_i \overline{y_i} \quad \forall x,y \in \mathbb{C}^n$$

and similarly for I". We then have

$$\langle T(x), z \rangle_{i=1}^{\infty} = \sum_{i=1}^{\infty} (T/x)_{i}^{2} \frac{1}{2i}$$

$$= \sum_{i=1}^{\infty} (A_{x})_{i}^{2} \frac{1}{2i}$$

$$= \sum_{i=1}^{\infty} \sum_{j=1}^{n} A_{ij}^{2} x_{j}^{2} \frac{1}{2i}$$

$$= \sum_{j=1}^{n} \sum_{i=1}^{n} A_{ij}^{2} x_{j}^{2} \frac{1}{2i}$$

$$= \sum_{j=1}^{n} x_{j}^{2} \left(\sum_{i=1}^{n} A_{ij}^{2} z_{i}^{2} \right)$$

$$= \sum_{j=1}^{n} x_{j} (A^{*}z)_{j} (A^{*})_{j} = \overline{A_{ij}}$$

$$= \langle x, A^{*}z \rangle_{i}.$$

Thus T*(2)= A*2, where A* is the <u>anjugate transpose</u> of A.

The real case: T: RM = RM, T/x = Ax, where A & IR MXM

$$\Rightarrow$$
 $T^{*}(y) = A^{T}y \quad \forall y \in \mathbb{R}^{m}$

Note that

$$(Ax)\cdot y = x\cdot (A^Ty) \forall x \in \mathbb{R}^n \forall y \in \mathbb{R}^n$$

Theorem: Let V, W be finite-dimensional inner product spaces over F (IR or C), let B, C be arthonormal bases for V, W, respectively, and let TE L(V,W). Then

$$\mathcal{M}_{e, \theta}(T^*) = \mathcal{M}_{e, e}(T)^*$$

i.e. The matrix of T* is the conjugate transpose of the matrix of T. (The fact that the bases are orthonormal is critical.)

Proof: Let us write

$$B = \{v_{5}, v_{2}, --, v_{n}\},\$$

$$C = \{w_{1}, w_{2}, --, w_{m}\},\$$

$$A = \mathcal{M}_{0,e}(T)$$
,

Note that

$$T(v_j) = \sum_{i=1}^{m} \langle T(v_j), w_i \rangle_{W} W_i \quad \text{(Since } \{w_i, \ldots, w_m\} \text{ is orthonormal)}$$

$$\Rightarrow \text{ the jth column of } A \text{ is } \begin{pmatrix} \langle T(v_j), w_i \rangle_{W} \\ \langle T(v_j), w_m \rangle_{W} \end{pmatrix}$$

Similarly,

$$T^*(\omega_j) = \sum_{i=1}^n \langle T^*(\omega_j), v_i \rangle_{V_j}$$

and the same reasonry shows that

$$\mathcal{P}_{e,B}(T^*|_{ij} = \angle T^*/\omega_j I, v_i \mathcal{T}_{v} = \angle \omega_j, T(v_i) \mathcal{T}_{w}$$

$$= \overline{\langle T(v_i), \omega_j \rangle_{w}}$$

$$= \overline{A_{ji}}$$

$$= (A^*)_{ij}.$$

Thus Me, B [T" = A*, as desired.

Note that if F=R, the above result implies that

$$\mathcal{M}_{e,g}(T^*) = \mathcal{M}_{g,e}(T)^T$$

Definition: Let V be an inner product space over F (IR or C). We say that TE L(V) is self-adjoint iff T*=T.

Examples

- * If T: IR" IR" is defined by $T(x) = Ax \ \forall x \in \mathbb{R}^n$, then T is self-adjoint iff $A^T = A$ (we say that A is <u>symmetric</u> in this case).
- « If T: C"→ C" is defined by TIXI=AX YXE C", then T is self-adjoint iff A*=A (we say that A it Hermitian in this case).

Theorem: Let V be a complex inverproduct space, let $T \in \mathcal{L}(V)$ be $S \in \mathcal{L}_{-adjoint}$, and let λ be an eigenvalue of T. Then $\lambda \in \mathbb{R}$.

Proof: Let $V \neq 0$ be an eigenvector of T corresponding to λ , and assume $\mathcal{L}_{V,V} \setminus \mathcal{L}_{V} = 1$. Then

 $\lambda = \lambda \leq \sqrt{\sqrt{2}} = \langle \lambda v, v \rangle = \langle T(v), v \rangle = \langle v, T/v \rangle \langle S, he T is$ self-adjoint)

$$= \langle v, \lambda v \rangle_{V}$$
$$= \overline{\lambda} \langle v, v \rangle_{V} = \overline{\lambda}.$$

But then $\lambda = \overline{\lambda}$, which implies that $\lambda \in \mathbb{R}_{-1}$

You can check the following idntity:

$$\frac{\langle T(u), w \rangle_{w}}{4} = \frac{\langle T(u+w), u+w \rangle_{w} - \langle T(u-w), u-w \rangle_{w}}{4} + \frac{\langle T(u+iw), u+iw \rangle_{w} - \langle T(u-iw), u-iw \rangle_{w}}{4} \cdot \frac{1}{i} \cdot \frac{1}{$$

This implies the following result:

Theorem: Let V be a complex inver product space. If TELLV) and

$$\langle T(v), v \rangle = 0 \quad \forall v \in V,$$

then T=0 (i.e. T is The zero operator).

The preceding result is not true if V is a real inver product

Space.

Example: Define T: R2 - R2 by T(x) = Ax Vx ER?, where

$$A = \left[\begin{array}{c} 0 & -1 \\ 1 & O \end{array} \right],$$

Then

$$\langle T(x), x \rangle_{\mathbb{R}^2} = \langle Ax \rangle \cdot x = (-x_2, x_1) \cdot \langle x_1, x_1 \rangle = -x_1 x_1 + x_1 x_1 = 0$$

$$\Rightarrow \chi \in \mathbb{R}^1.$$

But I is clearly not the zero operator.

The result is true for real, self-adjoint operators

Theorem: Let V be a real inner product space. If TELIV) is self-adjoint and

$$\langle T(v), v \rangle_{V} = O \quad \forall v \in V,$$

Then T=0.

Proof: We have

$$\angle T(n), w = \frac{\angle T(n+w), u+w}{4} - \angle T(n-w), n-w$$

and therefore

Theorem: Let V be a complex inner product space and let TESIVI.

<T(v), v>, ∈ R ∀ v ∈ V

iff T is self-adjoint.

Thus LTW, V) ER.

Conversely, suppose $\langle T(v), v \rangle \in \mathbb{R}$ for all $v \in V$. Then, for $v \in V$, $\langle T(v), v \rangle = \langle v, T^*(w) \rangle_{V} = \langle T^*(v), v \rangle_{V} = \langle T(v), v \rangle_{V}$ LSINCE $\langle v, T^*(w) \rangle \in \mathbb{R}$, and therefore

 $\langle t^*-1\rangle\langle v\rangle_{V}=0 \quad \forall \ v \in V.$

By the above result, this implies that T*-T=U, that is, T*=J./