

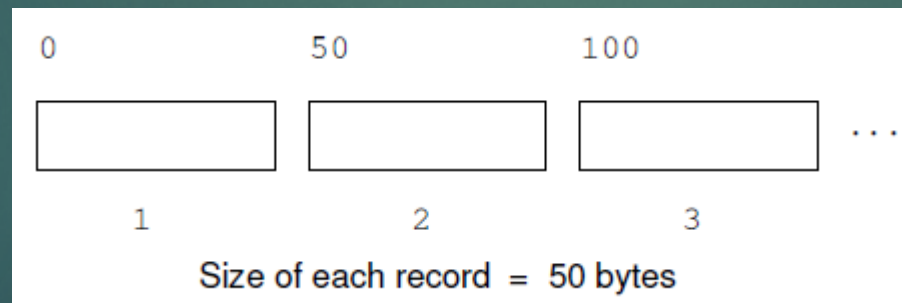
CSI 402 Systems Programming

LECTURE 16 | HACKATHON

Let's Revisit Random Access Files

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- ▶ No explicit support
- ▶ Functions *fread* and *fwrite* are used
 - ▶ How does this affect access time?
 - ▶ Is access time independent of position?
- ▶ Common solution: make all “records” to be of the same size



- ▶ In this example, starting position of record $i = (i - 1) \times \text{size of record}$

Unformatted Files

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- ▶ Also called **binary** files
- ▶ They cannot be viewed/edited using standard text editors
- ▶ Can be produced by a C program using “**unformatted write**” (i.e., using **fwrite**)
- ▶ **Prototype:** `size_t fwrite(const void *ptr, size_t size, size_t nent, FILE *fp)`
 - ▶ Writes bytes from memory to a file
 - ▶ *ptr* gives the starting address in memory
 - ▶ *size* denotes the size in bytes of each element to be written
 - ▶ *nent* is the number of elements, each one with a size of *size* bytes
- ▶ Returns the number of entries written
 - ▶ If this value is less than *nent*, it is an indication of error
- ▶ Note: **Always** check the return value of *fwrite* to ensure that no errors occurred

fwrite Function Example

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- ▶ **Prototype:** `size_t fwrite(const void *ptr, size_t size, size_t nent, FILE *fp)`

- ▶ Example:

```
1 FILE *ofp; int num = -25;
```

- ▶ How to call *fwrite*?

```
fwrite((const void *) &num, sizeof(num), 1, ofp);
```

- ▶ Why?

- ▶ `&num`: starting address of num (Type: int *)
- ▶ `(const void *) &num`: type casts address to const void *
- ▶ `sizeof(num)`: size of the entry (i.e., no. of bytes) to be written
- ▶ `1`: number of entries to be written
- ▶ `ofp`: pointer to the output file

Function fread

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- ▶ **Prototype:** `size_t fread (void *p, size_t size, size_t nent, FILE *fp);`
 - ▶ Reads bytes from file into memory
 - ▶ *p* provides the starting address for reading into memory
 - ▶ *size* indicates the size (i.e., number of bytes) of each entry to be read
 - ▶ *nent* denotes the number of entries to be read
 - ▶ *fp* is a pointer to the input file
- ▶ Returns the number of entries read
 - ▶ If this value is less than *nent*, it is an indication of error

Hands-on Exercise

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- ▶ Let us store flight data in a random access file (i.e., "flights.bin")
- ▶ Each flight record is of the form:
 - ▶ AirlineCode FlightNumber OriginAirportCode DestinationAirportCode DepartureDate
 - ▶ e.g., AA43 DFW DTW Wed Jan 6 11:00 2016
- ▶ Tasks:
 - ▶ (a) Create a binary file to store info about up to 100 flights from a txt file
 - ▶ (b) Read input from user (i.e., create a menu)
 - ▶ (c) Read and print info about all flight records in the file
 - ▶ (d) Count number of airlines for a given airport
 - ▶ (e) Print the number of inbound flights for airport x
 - ▶ (f) Print the number of inbound flights for each airport
 - ▶ (g) Print a sorted list of origin airports based on the number of outbound flights
 - ▶ (h) Print a list of origin airports that have at least 2 flights that have a departure time earlier than noon
- ▶ Requirements: Use a struct to read and write data from/to the bin file