

Team 18 - ICA 1.2

Members

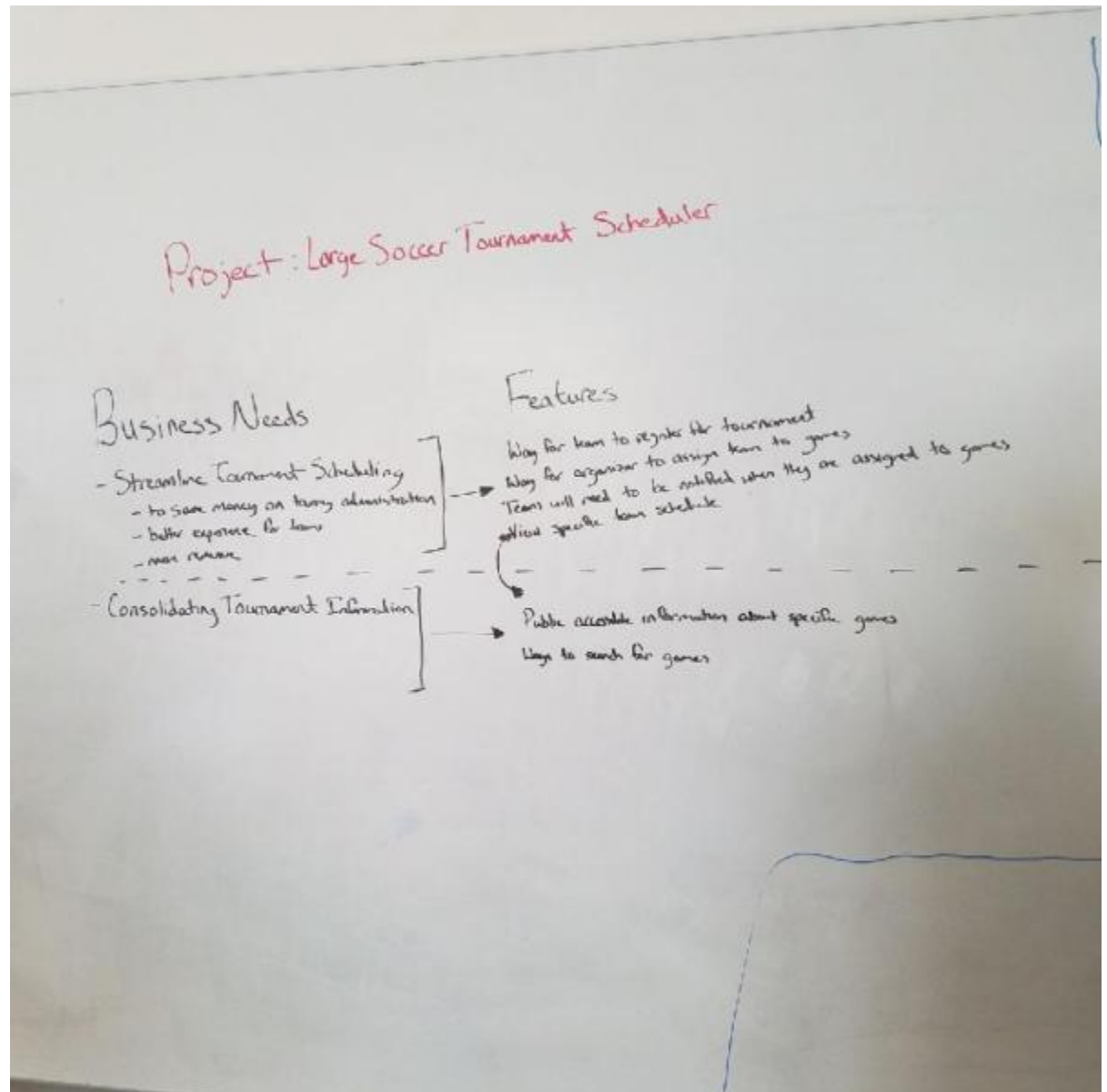
- Jacob Hreshchyshyn
- Joseph Hale
- Rithvik Arun
- Hayden Badger / Thomas Hansen

Part 1

1. Before we can draft concrete requirements for software development, we need to first...
 - a. Elicit requirements from the user using a requirements elicitation model
 - b. Understand the business asking for the software. How do they make money? What is their workflow?
 - c. Identify stakeholders - Who is invested in the outcome of this project? What do they consider a successful outcome? Investigate their requirements.
 - d. Once we have identified all the requirements from the users and stakeholders we should categorize them into their respective categories such as functional, business and technical requirements.
 - e. Analyze the requirements to move on to creating teams, assigning roles and starting development.
2. To complete the activities mentioned in question 1, we need a team composed of individuals such as...
 - a. Individuals who will be among the end users of the final product.
 - b. A business individual with experience working in the field to be benefited by the software to be built.
 - c. A technical individual capable of determining what is technically possible to implement.
3. To make our planning more efficient, it would be useful to know...
 - a. The problem that the software is solving
 - b. How the user is mitigating the problem in lieu of our software
 - c. Why the problem is taking place
 - d. The 5 whys methodology
 - e. Who are the competitors?

Part 2

1.



- a.
- b. All requirements have associated features
- c. We are very confident that these features align with the vision

Group 18

Project: Large Soccer Tournament Scheduler

