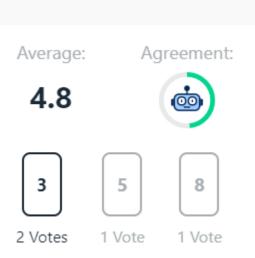
Planning Poker Link: https://planningpokeronline.com/dK3S3c0zV27WB474aMQu

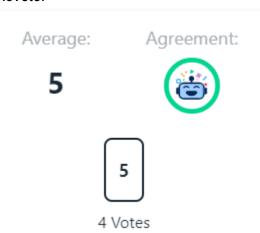
User Story 1:



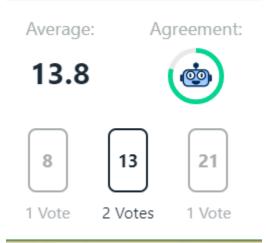
Hayden voted 3, because he doesn't know how much of a backend is already built. Are there API's that have already been built that allow us to get the bank balance?

Joseph voted 8, because he assumed that there wasn't much of a backend built so there might be more infrastructure that needs to be built in order to build this feature.

Revote:



User Story 2:



Hayden voted 8 since this is similar to the last user story, but with some extra complexity in the mutations

Rithvik voted 21 because working with the physical ATM and cash adds a LOT of complexity.



User Story 3:



Rithvik voted 34, thinking he was voting pretty high. There is a lot of complexity with concurrency, and the user story's scope is extremely high. However, he didn't vote higher because it's only between 2 accounts.

Joseph voted 89 because he has never seen some of the required features in any ATM, so we will be developing new technologies from scratch. Also, the concurrency requirement has never been done with banks, which usually take days to update.

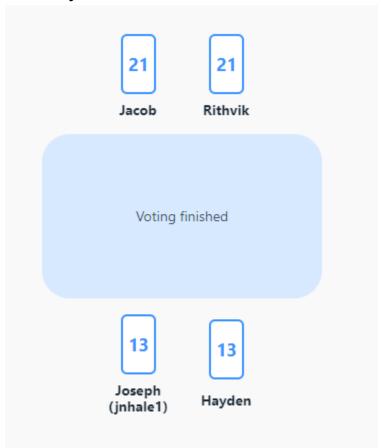


Jacob voted 55, because agreeing with Joseph, because the technology does not currently exist to date, but specifies that 89 is still too high.

Vik voted 89, but was convinced by Jacob.

The screenshot was lost, but everyone voted 55 afterwards.

User Story 4:



Hayden voted 13 because it's very similar to the deposit user story, with one or two small extra steps

Rithvik saw the same thing as Hayden, but saw those steps as a little more complicated so he voted higher.

Revote



Accepted 19 as the final score for this User Story

Developer Rankings

- 1. US1 (5 points)
- 2. US2 (13 points)
- 3. US4 (19 points)
- 4. US3 (55 points)

Business Rankings

- 1. US4
- 2. US1
- 3. US2
- 4. US3

Final rankings

- 1. US1
- 2. US4
- 3. US2
- 4. US3