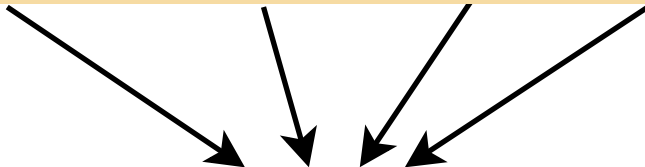


Create grayscaled image



TricolorizeMultipleImages



Merge colorized images