

```
public protocol CornerDesignable {  
    var cornerRadius: CGFloat { get set }  
}
```

```
public extension CornerDesignable where Self: UIView {  
    public func configCornerRadius() {  
        // Implementation for iOS 📱  
        if !cnerRadius.isNaN && cornerRadius > 0 {  
            layer.cornerRadius = cornerRadius  
        }  
    }  
}
```

```
public extension CornerDesignable where Self: NSView {  
    public func configCornerRadius() {  
        // Implementation for NSView 🎉  
    }  
}
```