

```
1 public extension Animatable where Self: UIView {
2     public func configureAnimatableProperties() {
3         // Apply default values
4         if duration.isNaN {
5             duration = 0.7
6         }
7         if delay.isNaN {
8             delay = 0
9         }
10        if damping.isNaN {
11            damping = 0.7
12        }
13        if velocity.isNaN {
14            velocity = 0.7
15        }
16        if force.isNaN {
17            force = 1
18        }
19    }
20 }
```