Working Prototype Known Problems Report

SoundSend

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List of functions not working correctly:

1. Channel name has to be "test" in order for application to properly work
2. Only uses local server. This can be fixed by using global variables to track the actual URL.
3. The listener code - which is used to track the amount of people who are checked into the channel at that certain point, is hardcoded as of now.
4. The application will not give the user an error if the server is inaccessible, instead it will give the illusion that you're broadcasting
5. No authentication, the UUIDs which are added are not implemented in the correct manner in order for them to work
6. The table view does not refresh in a timely manner, sometimes it will not refresh at all.