JAKE M. RUTH

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Email: jake2ruth@gmail.com & Website: http://jakeruth.com/

EDUCATION NY State University at Albany, graduated May 2015

Major: Computer Science & Applied Mathematics Bachelor of Science

Grade Point Average 3.88

HONORS & AWARDS

Dean's List of Distinguished Students, all semesters, UAlbany Westchester County, NY, Legislators Certificate of Merit, 2013 Rubik's cube competitions, Northeast US & Nationals, 2008-2014

Rubik's 3x3 Cube, Avg. 13.95 sec

EXPERIENCE

CTO for personal startup Youni Inc. (2015-16)

Developed IOS mobile app that supported thousands of users. Hosted with AWS

President, Association for Computing Machinery, UAlbany, 2013-15

Hosted workshops for multiple programming languages, recruited guest speakers,

organized club field trips, led weekly club meetings

Teacher Assistant, Computer Science Dept., UAlbany, 2013-14

Weekly office hours to assist students, graded exams/projects, etc.

My Plastic Brain Inc., private contractor, designed and programmed web games for brain injured patients, created a multitude of html5 compliant front-end games with jQuery & Kineticjs, recruited/trained new worker

Programming technologies: Groovy (Dropwizard/Gradle/Grails), JavaScript

(Node/NPM/ReactJS), Java, HTML, CSS, C, Git, React Native

Github: https://github.com/JakeRuth

EMPLOYMENT

Associate Software Engineer at CommerceHub, July 1, 2015 – July 7, 2016

Worked on agile team with ~10 other software engineers

Focused on code quality/testing. Embraced micro-service architecture

Participated on interview squad. Graded offsite submissions, conducted interviews

Software Engineer Intern at CommerceHub, Nov 2013-May 2015

Fall & spring semester part-time, summer fulltime

Actively developed on their production codebase and participated in all normal fulltime engineer practices, meetings, and troubleshooting

Barr Brothers Moving Company, Briarcliff, NY, 2012 & 2013 (Summer)

PROJECTS

(see website for full portfolio)

Youni Mobile Application (IOS). Reached 4000 downloads & 3500 users

Front-end developed with React Native, served as a light weight rendering engine Back-end prototyped as RESTful Grails app. Handled authentication/job running/etc.

Re-coded the popular game 2048 (Desktop only, available from website) HTML5 compliant, written with Kineticjs and jQuery, runs in browser Developed grails open source plugin to manage permission string caching

https://github.com/commercehub-oss/grails-shiro-guard

ATHLETICS & COMMUNITY

Men's Rugby Football Club, UAlbany, 2011-2013

HS Varsity Track & Field, Captain & MVP senior year, 2007-2011 HS Varsity Soccer, Junior Varsity Captain sophomore year, 2007-2011

Hillside Food Pantry, food distribution for families in need, 2011