1 Robin Hood's Platform Game

Robin Hood's Platform Game is a single player platform game. Can you defeat Sheriff of Nottingham's henchmen and reach the finish?

Control	Action
Touch	Menu Selection
A	Bounce
B	Shoot
D-pad	Move right or left
Start	Exit game
Select	Reset current level
L + R	In main menu: cheat that unlocks all levels

```
some codeblock
yep +\_ _ _ \
```

  a

```
some codeblock
yep +\_ _ _ \
```

  b

Figure 1.1: testimage

```
some codeblock
yep +\_ _ _ \
```

I tried to create almost public domain sources. testtest*testtest*. However, the clarinet sample, some images and the Makefile are (probably) not public domain (see LICENCE file). Note that the dependencies (ctrulib, sf2d, ...) are NOT in the public domain. Therefore, the binaries wouldn't be, either.

You need to patch issue `https://github.com/xerpi/sf2dlib/issues/41` in sf2dlib before compiling the game. In sf2d_texture.c change TEX_MIN_SIZE from 32 to 64.

Changelog : v0.1.1 - Makefile supports building cia - Updated to work with current sf2d

v0.1 - Initial Release.