

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>To-Do List Application</title>

  <style>

    body {

      font-family: Arial, sans-serif;

      background-color: #f4f4f4;

      margin: 0;

      padding: 20px;

      display: flex;

      flex-direction: column;

      align-items: center;

    }

    h1 {

      color: #333;

    }

    #taskInput {

      padding: 10px;

      width: 300px;

      border: 2px solid #ccc;

      border-radius: 5px;

      margin-right: 10px;

    }

    #addTaskButton {

      padding: 10px 15px;

      background-color: #28a745;
```

```
    color: white;

    border: none;

    border-radius: 5px;

    cursor: pointer;
}

#addTaskButton:hover {
    background-color: #218838;
}

ul {
    list-style: none;

    padding: 0;

    width: 100%;

    max-width: 400px;

    margin-top: 20px;
}

li {
    background: #fff;

    padding: 10px;

    border: 1px solid #ddd;

    border-radius: 5px;

    margin: 5px 0;

    display: flex;

    align-items: center;

    justify-content: space-between;
}

button {
    background-color: #dc3545;

    color: white;

    border: none;
```

```

    border-radius: 5px;

    padding: 5px 10px;

    cursor: pointer;
}

button:hover {

    background-color: #c82333;
}

input[type="checkbox"] {

    margin-right: 10px;
}

.completed {

    text-decoration: line-through;

    color: #aaa;
}

</style>

<script src="https://cdnjs.cloudflare.com/ajax/libs/canvas-confetti/1.5.1/confetti.min.js"></script>

</head>

<body>

    <h1>To-Do List</h1>

    <div style="display: flex; align-items: center;">

        <input type="text" id="taskInput" placeholder="Enter your task">

        <button id="addTaskButton">Add Task</button>

    </div>

    <ul id="taskList"></ul>

    <script>

        // Function to get tasks from local storage

        const getTasks = () => {

            const tasks = localStorage.getItem('tasks');

```

```

    return tasks ? JSON.parse(tasks) : [];
};

// Function to save tasks to local storage
const saveTasks = (tasks) => {
    localStorage.setItem('tasks', JSON.stringify(tasks));
};

// Function to display tasks
const displayTasks = () => {
    const tasks = getTasks();
    const taskList = document.getElementById('taskList');
    taskList.innerHTML = '';

    tasks.forEach((task, index) => {
        const listItem = document.createElement('li');

        // Create checkbox
        const checkbox = document.createElement('input');
        checkbox.type = 'checkbox';
        checkbox.checked = task.completed;
        checkbox.onchange = () => {
            task.completed = checkbox.checked;
            saveTasks(tasks);
            displayTasks();
        };

        // Trigger confetti if the task is completed
        if (task.completed) {
            launchConfetti();
        }
    });
};

```

```
};
```

```
// Create task text
```

```
const taskText = document.createElement('span');
```

```
taskText.textContent = task.text;
```

```
if (task.completed) {
```

```
    taskText.classList.add('completed');
```

```
}
```

```
// Create remove button
```

```
const removeButton = document.createElement('button');
```

```
removeButton.textContent = 'Remove';
```

```
removeButton.onclick = () => {
```

```
    removeTask(index);
```

```
};
```

```
listItem.appendChild(checkbox);
```

```
listItem.appendChild(taskText);
```

```
listItem.appendChild(removeButton);
```

```
taskList.appendChild(listItem);
```

```
});
```

```
};
```

```
// Function to add a task
```

```
const addTask = () => {
```

```
    const taskInput = document.getElementById('taskInput');
```

```
    const taskText = taskInput.value.trim();
```

```
    if (taskText) {
```

```
    const tasks = getTasks();  
    tasks.push({ text: taskText, completed: false });  
    saveTasks(tasks);  
    taskInput.value = "";  
    displayTasks();  
  } else {  
    alert('Please enter a task.');
```

```
  }  
};  
  
// Function to remove a task  
const removeTask = (index) => {  
  const tasks = getTasks();  
  tasks.splice(index, 1);  
  saveTasks(tasks);  
  displayTasks();  
};
```

```
// Function to launch confetti  
const launchConfetti = () => {  
  const duration = 5 * 1000; // 5 seconds  
  const animationEnd = Date.now() + duration;  
  const defaults = { startVelocity: 30, spread: 360, ticks: 60, zIndex: 0 };  
  
  function randomInRange(min, max) {  
    return Math.random() * (max - min) + min;  
  }  
  
  (function frame() {
```

```
const timeLeft = animationEnd - Date.now();

if (timeLeft <= 0) return;

const particleCount = 50 * (timeLeft / duration);

confetti({
  ...defaults,
  particleCount: Math.floor(particleCount),
  origin: {
    x: Math.random(),
    // Since the confetti falls down, we start it from 0.2 to 0.8
    y: Math.random() - 0.2
  }
});

requestAnimationFrame(frame);
})();
};

// Event listener for the add task button
document.getElementById('addTaskButton').onclick = addTask;

// Display tasks on page load
displayTasks();

</script>
</body>
</html>
```